



Alps Hockey League

GAME BOOK

Fundamental Rules

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August 1st, 2021

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Alps Hockey League

FUNDAMENTAL RULES

August 1st, 2021

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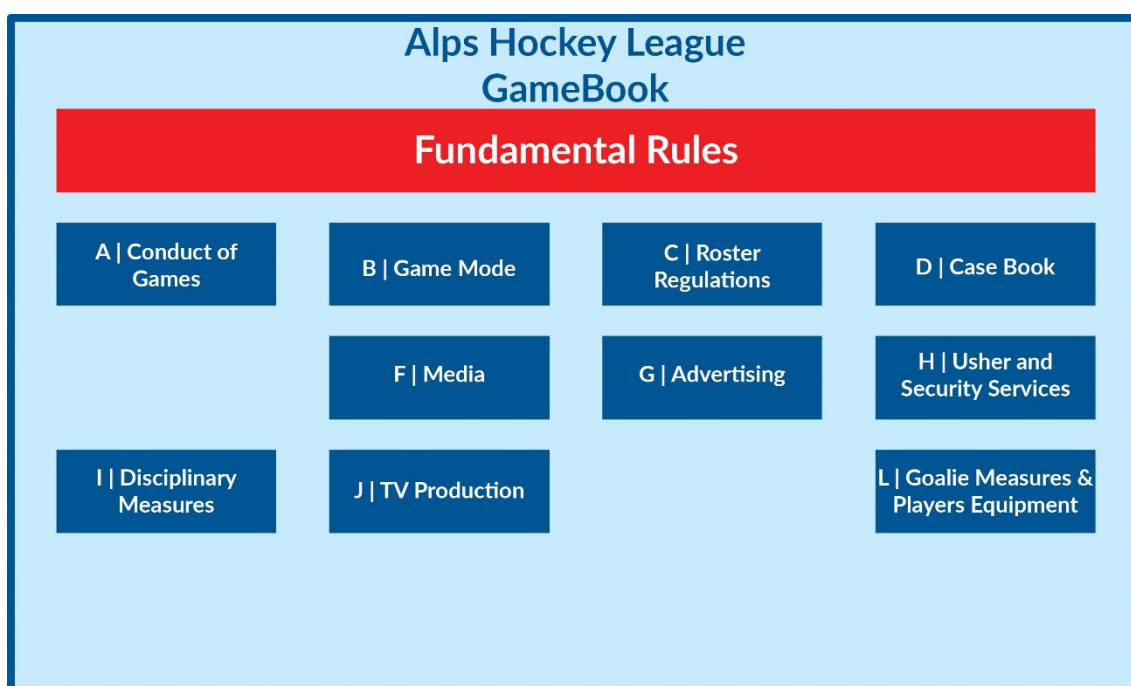


Dear participants of the Alps Hockey League!

The previous Fundamental Rules, Procedure Regulations and all other Rules & Regulations were reviewed in order to deliver a clear structured set of rules, together with an adaption to unify the Rules & Regulations of European professional league play and in accordance with the Memorandum of Understanding by the three national Federations of Slovenia-Austria-Italy.

As the Alps Hockey League Game Book is designed in an European context, the language of the Alps Hockey League Game Book is English.

The following graphic gives a detailed overview of the different parts of the new Alps Hockey League Game Book.



Additionally to the printed version, all documents can be downloaded from www.gamebook.at

Any additions or changes will be published on www.gamebook.at after a notification to the official Alps Hockey League mailing list.

With sportive regards,

CHRISTIAN FEICHTINGER
MANAGING DIRECTOR | ALPS HOCKEY LEAGUE

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I. General Provisions

§ 1 Definition/Scope of Application

- (1) The Alps Hockey League is an association bringing together ice hockey clubs for the purpose of organizing, planning and carrying out league play. The rights and obligations of the participants (members) of the Alps Hockey League Association are governed by the Memorandum of Understanding between the National Federations of Italy (Federation Italiana Sport del Ghiaccio, or FISG) Austria (Österreichischer Eishockeyverband, or ÖEHV) and Slovenia (Hokejska Zveza Slovenije, or HZS).

The organization of the ICE Hockey League has concluded a cooperation agreement with the Austrian Ice Hockey Federation (Österreichischer Eishockeyverband, or ÖEHV), Slovenian Ice Hockey Federation (Hokejska Zveza Slovenije, or HZS) and Italian Ice Hockey Federation (Federation Italiana Sport del Ghiaccio, or FISG) to manage the Alps Hockey League which governs the rights and obligations of all contracting parties. Further on the league organization is determined as Alps Hockey League Administrative Office/League Organization.

- (2) The Alps Hockey League Championship is a competition in which teams from Austria, Italy and Slovenia (referred to below as "Alps Hockey League Clubs") compete for the Alps Hockey League Championship title, called "Alps Hockey League Champion".

§ 2 Legal Basis of League Play

The following documents govern the conduct of league play:

- (1) Memorandum of Understanding between the Italian Ice Sports Federation, the Austrian Ice Hockey Federation and the Slovenian Ice Hockey Federation for the establishment and organization of the „Alps Hockey League Championship“, starting in the 2016/17 season, open to all clubs from the three Federations, signed in May 2018 in Copenhagen.
- (2) The cooperation agreement between the ICE Hockey League Organization and the Alps Hockey League represented by the Austrian Ice Hockey Federation (Österreichischer Eishockeyverband, or ÖEHV), Slovenian Ice Hockey Federation (Hokejska Zveza Slovenije, or HZS) and Italian Ice Hockey Federation (Federation Italiana Sport del Ghiaccio, or FISG)

- (3) The Alps Hockey League-Fundamental Rules, the Alps Hockey League Game Book (consisting of Procedure Regulations, Casebook, Goalie Standards, Department of Players Safety Procedures (DOPS), "Standard of Play Protocol" and the Penalty Catalogue).
- (4) The future agreements between the Alps Hockey League and its future sponsors
- (5) The future agreements between the Alps Hockey League and its television host broadcasters and TV partners, including the catalogue of requirements for production operations.
- (6) The statutes and by-laws of the International Ice Hockey Federation (IIHF) as well as the provisions of the current version of the IIHF Official Rule Book, Fundamental Rules, Procedure Regulations, Alps Hockey League Casebook and all official documents the Alps Hockey League Administrative Office implements as necessary.
- (7) The National Federations Reporting Regulations and Disciplinary Codes.

§ 3 Terms of Participation / Participants

The deadline and the terms for registering to participate in the Alps Hockey League Championship 2022/2023 will be set by decision of the Alps Hockey League Board of Governors. The decision about the confirmation for an applying club to participate in the Alps Hockey League has to be taken by the respective National Federation.

- (1) Each club has to nominate its strongest team for each game. The failure of a team to appear for a game will lead to a penalty and require the compensation of any costs incurred as well as a lump-sum compensation payment to the opposing club in accordance with the Alps Hockey League Penalty Catalog.
- (2) Rosters must be composed in accordance with the roster regulations issued by the Alps Hockey League for the current season (Alps Hockey League Game Book).

§ 4 Declaration of Clubs

The Clubs of the Alps Hockey League declare with their signature of confirming the Fundamental Rules (see §3 (2)) that they fulfill all respective national statutory provisions in the respective countries of the participating clubs and to pay all incurred debts with players, coaches and other team employee's according to the rules and in respect to the occurring national laws.

§ 5 Conduct of Alps Hockey League Games

- (1) The organizer of ice hockey games in the Alps Hockey League is generally the home Alps Hockey League club. The home club is also liable for its auxiliaries and agents in the course of league play.
- (2) The event organizer is required to ensure that games are carried out properly and with due attention to applicable legal and contractual requirements. In particular, such requirements include the provision of a proper game venue, including an ice surface and locker rooms, as well as compliance with the applicable security and safety regulations.
- (3) The organizer is required to ensure that medical care and the appropriate first aid personnel are available at the events. The event organizer must ensure that injured players, officials or spectators are transported to a physician or hospital.

The event organizer must also ensure the availability of sufficient, educated usher personnel as well as the undisturbed entrance and departure of the teams, referees and officials (to and from the dressing rooms and transportation vehicles).

- (4) In general, the costs of the event are to be borne by the organizer.

§ 6 Game Venues

- (1) Game venues can only be approved for league play if they comply with the requirements specified in the official IIHF Rulebook as well as the guidelines issued by the National Federations and League Organization.

The final decision if a venue is approved for Alps Hockey League league play lies within the discretion of the respective National Federation.

The approval of a game venue represents the acceptance of that venue in terms of playing requirements, but not in terms of security requirements. This approval of a game venue for league play does not establish any liability on the part of the League Organization or the National Federations vis-à-vis the event organizer or third parties.

- (2) Any and all behavior which endangers the safety or security of the persons involved in the event or of the spectators is prohibited.
- (3) In general, it is the event organizer's responsibility to ensure the security of all persons involved. Agreements with the owner or operator of the game venue will remain unaffected by these provisions.

- (4) In coordination with the Alps Hockey League Board of Governors (BOG), the League Organization may conduct inspections of the game venues approved for league play and impose requirements.

§ 7 Sponsoring

Advertising activities in the course of Alps Hockey League league play are governed by the Game Book for each season. Existing or future Alps Hockey League sponsorship agreements are to be considered an integral part of the Game Book. Non-compliance/violations of these league wide obligations to sponsors will be penalized in accordance with the Alps Hockey League Penalty Catalog (Game Book).

§ 8 Television and Broadcasting

- (1) Alps Hockey League clubs are required to take all measures and/or to fulfill all requirements necessary in order to enable the performance of agreements with television broadcasters (Free-TV, Pay-TV, IPTV and Internet Streams) and other agreements on the exploitation of rights. Compliance will be monitored and enforced by the Alps Hockey League Administrative Office. Existing or future Alps Hockey League television and broadcasting agreements are to be considered an integral part of the Game Book for each season.
- (2) The obligations of Alps Hockey League clubs include the following:
 - a) to enable changes in the game schedule and the relevant opening faceoff times;
 - b) to enable the broadcasting of games as well as access to the technical facilities required for this purpose;
 - c) to provide the necessary spaces and locations, and to equip them appropriately for broadcasting productions.

§ 9 Legal Commitment of Third Parties

- (1) Each Alps Hockey League club is responsible for ensuring that the persons deployed by the club in league play have acknowledged the binding nature of the Alps Hockey League Fundamental Rules and Game Book.

- (2) Persons employed or assigned duties by Alps Hockey League clubs must be allowed to inspect the Fundamental Rules and Game Book issued by the Alps Hockey League at any time. These documents are available for Alps Hockey League clubs on the Game Book web site (www.gamebook.at).
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II. League Play

§ 1 Game Book for League Play

For the conduct of league play, the Alps Hockey League Organization publishes the Game Book each year as a complement or amendment to the Alps Hockey League Fundamental Rules

§ 2 Alps Hockey League Championship Title

- (1) The Alps Hockey League club which wins the Alps Hockey League Championship carried out each year will be awarded the title: "Alps Hockey League Champion for the year"
- (2) Said club will receive the Alps Hockey League's champions' cup, called "Alps Trophy", which will be passed on the winning team each year.

§ 3 Game Points for League Standings

- (1) Each game must produce a winner.
- (2) The team which wins a game after regulation time will receive three points in the league standings, while the losing team will receive no points.
- (3) If the game is undecided at the end of regulation time, each team will be awarded a point in the league standings; after a one-minute break without ice resurfacing, the teams will then play a sudden victory overtime. Should the sudden victory overtime still fail to produce a winner, the game will be decided by a penalty shootout. The procedure followed in sudden victory overtime and penalty shootouts is described in the Alps Hockey League Game Book (Part D | Case Book § 12 (6)) for each season. The winner (after sudden victory overtime or the penalty shootout) will be awarded another point in the league standings.
- (4) Ranking in the table will be decided as follows. Firstly: Number of points. If points are level, the following calculations ensue:

If teams are level on points after each phase of the regular season (the number of phases of the regular season are governed in the Game Book), the following tiebreakers are applied:

- a) If two or more teams are level on points, the direct duel results count (only games concerning for each phase of the regular season). Should three or more teams be level on points, those teams' scores are being recalculated in a sub-group, considering only those matches between the members of said sub-group.

Ranking differential:

- i. Higher amount of points in the direct duel(s)
 - ii. Better Goal Difference in the direct duel(s)
 - iii. Higher number of scored goals in the direct duels (applicable for more than 3 teams)
 - iv. If two or more teams are still level, the higher overall number of wins after regular time within the sub group will be considered.
 - v. If two or more teams are still level, the higher number of overall wins after regular time within each phase of the regular season will be considered.
- b) If two or more teams are still equal, League coefficient will be considered in the regular season phase 1. From a possible phase 2 within the regular season on, the ranking of previous phase will be considered.

League coefficient: (the actual table will be included in the Procedure Regulations for each season.)

Koeffizient Berechnung
Coefficient Calculation

Ranking	Points
1	100
2	90
3	75
4	70
5	55
6	50
7	45
8	40
9	30
10	25
11	20
12	15
13	10
14	5
15+	0
n.t.	0

GEWICHTUNG / WEIGHTING				
letzte Saison	vorletzte Saison	3.letzte S.	4.letzte S.	5.letzte S.
<i>last season</i>	<i>2nd last season</i>	<i>3rd last season</i>	<i>4th last season</i>	<i>5th last season</i>
100%	80%	60%	40%	20%
100	80	60	40	20
90	72	54	36	18
75	60	45	30	15
70	56	42	28	14
55	44	33	22	11
50	40	30	20	10
45	36	27	18	9
40	32	24	16	8
30	24	18	12	6
25	20	15	10	5
20	16	12	8	4
15	12	9	6	3
10	8	6	4	2
5	4	3	2	1
0	0	0	0	0
0	0	0	0	0

- c) Placement Final Table
 - 1. Placement Final Table
 - 2. The Winner is the Winner of the Alps Hockey League Final
 - 3. The Loser of the finals
 - 4. Semifinal loser who was ranked higher in the last phase of regular season before the Playoffs
 - 5. Semifinal loser who was ranked lower in the last phase of regular season
 - 6. Quarterfinal loser who was ranked best in the last phase of regular season
 - 7. Quarterfinal loser who was ranked 2nd best in the last phase of regular season
 - 8. Quarterfinal loser who was ranked 3rd best in the last phase of regular season
 - 9. Quarterfinal loser who was ranked 4th best in the last phase of regular season
 - 10. On: take ranking from the last phase of regular season
 - (5) Points and league standings are calculated by the Alps Hockey League Administrative Office, Department Game Operations. In cases of dispute (infractions under §6, protests filed etc.), the Disciplinary Commission of Alps Hockey League will decide. Those decisions are binding and uncontestable, however, they need to be justified.
 - (6) In any of the following cases, the Alps Hockey League Justice Committee has the right to make a decision in the best interests of the Alps Hockey League. The Alps Hockey League Justice Committee may use disciplinary measures or in severe and/or non-integral situations, based on the decision of the Justice Committee, a championship game may be considered as a loss. A case may be activated by the league or by a team.
 - a) Appearance of a team (at opening face-off) with an insufficient number of players (minimum 10 skaters and 1 goalie).
 - b) Non-appearance at the opening face-off or appearance delayed by more than 90 minutes due to negligence on the part of one team;
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- c) Non-appearance at the opening face-off or appearance delayed by more than 90 minutes due to negligence on the part of both teams (counted against both Alps Hockey League clubs, except Playoff: in coordination with the Alps Hockey League Organization, the game has to be replayed);
 - d) Deployment of a player not properly registered.
 - e) Deployment of a suspended player or coach
 - f) Deployment of too many players
 - g) Violation of the roster regulation in place for this season (Alps Hockey League Game Book)
 - h) Abandonment of a game caused by one team;
 - i) Abandonment of a game caused by both teams (counted against both Alps Hockey League clubs according to (8), except Playoff: in coordination with the Alps Hockey League Organization, the game has to be replayed);
 - j) Use of a prohibited or an Alps Hockey League non-confirming game venue;
 - k) Cancellation or abandonment of a game due to technical problems arising on the day of the game if the game is not made up in accordance with §4(4) (counted against the home club regardless of negligence or fault).
- (7) In cases of (6), where the Justice Committee has determined negligent intent, the game may be counted as a 0:5-loss to the responsible team. The opposition will receive three points and a 5:0-goal difference for this game. If the result of the game was equally good or better for the team, the equally good or better result will be considered as the final result.
- (8) The assertion of damage claims, especially in accordance with Part II §4 (4), and the determination of contractual penalties will remain unaffected by game points allocated ex post.
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- (9) If violations under (6) d) occur, the Disciplinary Commission of the Alps Hockey League can - in cases of minor defaults - decide to announce fines against the responsible club and/or suspensions for the responsible head coach according to the Alps Hockey League Penalty Catalogue, instead of a walkover.

§ 4 Delay, Interruption or Abandonment of Games

- (1) Alps Hockey League clubs must report cases in which the ice surface is unusable for play and any other obstructions to conducting games to the Alps Hockey League Administrative Office, to the referees assigned to the game, and to the opponent without delay.
 - (2) In cases where the referees determine that a game cannot be carried out properly due to force majeure or technical problems (e.g., a defective ice surface or poor lighting), opening or continuing a championship game is not permitted.
 - (3) In cases where the referees are forced to interrupt a previously commenced game for the reasons indicated in (2), the game cannot be abandoned fully until a 45-minute waiting period has elapsed.
 - (4) In cases where a game cannot be started due to the delayed arrival of a team resulting from force majeure, the visiting club is required to report this by telephone. After a maximum waiting period of 90 minutes, the game is to be cancelled by the referee. Games which are not started due to technical problems must be made up in coordination with the Alps Hockey League Organization.
 - (5) In cases where a game is abandoned prior to the end of the second period (accepting abandonment of a game caused by team), a new game has to be played. An abandoned game equals a completed game in terms of penalties imposed.
 - (6) In cases where two full periods have been played and the game is abandoned prior to the start of the third period, a continuation game must be ordered. In such a continuation game, the third period must be played, starting with the score at the time when the original game was abandoned.
 - (7) In cases where a game is abandoned during the third period, a continuation game must be ordered as well. In such a continuation game, the remaining playing time must be played starting with the score at the time when the original game was abandoned.
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- (8) In a continuation game only those players who appeared on the official game sheet on the day of the incomplete game will be eligible to play.
- (9) When a game is replayed (5) all players who appeared on the official game sheet at the start of the incomplete game will be considered eligible for the replay game.
- (10) In cases where a game is abandoned only a few minutes before the end of the third period and the team leading the game at that point can no longer lose its lead (based on human judgment), the game may be certified with the outcome as of the time of abandonment.
- (11) In cases where it is not possible to continue a game due to threatening conduct or attacks on the part of the players or spectators, the referee must interrupt the game. The game should only be abandoned if the required security (which may even require closing the game to the public) cannot be ensured if the game is continued.
- (12) In cases where a game is made up or continued, the home club will remain the organizer of the event. The visiting club is to be reimbursed for the additionally incurred usual travel costs for up to 28 persons.

§ 5 Referees

- (1) The obligations of referees are governed by the Alps Hockey League Board of Governors (BOG) and the Alps Hockey League Organization in cooperation with the National Federations.
 - (2) The referee team for each Alps Hockey League season is to be nominated by the Alps Hockey League Officiating Committee (national Referee-in-Chiefs & Alps Hockey League Officiating Manager) in cooperation with the National Federations prior to the start of the season.
 - (3) Referees are to be assigned by the Alps Hockey League responsible assignors in cooperation with the National Federations Referee-in-Chief (RIC). In case of disagreement between the Alps Hockey League assignors and the National Federations RIC's the BOG of the Alps Hockey League has the final decision.
 - (4) The rules of the International Ice Hockey Federation (IIHF) shall apply in this context in its relevant version, with eventual additions by the Alps Hockey League.
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§ 6 Disqualification from League Play

- (1) In case a club is not competing despite from side of National Federations and Alps Hockey League Organization mandatory security order, willful and without any legitimate reason, in this case unauthorized, this culpable club will be immediate suspended during the current championship. Should an Alps Hockey League club fail to appear properly at championship games twice within one season, that Alps Hockey League club will be disqualified from the current championship, unless otherwise decided by the Alps Hockey League Board of Governors in cooperation with the National Federations.
- (2) If an Alps Hockey League club is disqualified from the current championship, all of that Alps Hockey League club's games in the current season in each phase of the regular season will be removed from the league standings. If the disqualification happens in the Playoffs, the current round at the time of the Alps Hockey League club's disqualification will be recorded as a loss for the disqualified Alps Hockey League club.
- (3) If a club is insolvent respectively unable to fulfill their economical obligations, the Board of Governors can decide if the club should be expelled from the current Championship.
- (4) If an Alps Hockey League Club is switching to another league or does not play the league season for any reasons after having made an official registration for the depending season an existent bank guarantee will expire for the benefit of the Alps Hockey League respectively the club will be requested to pay a fee of € 25.000 to the Alps Hockey League.

§ 7 Alps Hockey League Championship Supervision

- (1) The BOG and Alps Hockey League Organization has the right to consider any given games necessary of supervision.
 - (2) Requests from Alps Hockey League clubs for special supervision are to be fulfilled as long as such requests are received by the Alps Hockey League Administrative Office at least 48 hours prior to the opening faceoff. The costs of such supervision are to be borne by the Alps Hockey League club which submitted the request.
 - (3) Using the form by the Alps Hockey League Organization, the Supervisor is obliged to report to the Alps Hockey League Administrative Office on the game under supervision immediately after the game.
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- (4) The clubs and referees involved are to be informed in a normal case by the Alps Hockey League Organization that the game in question has been placed under special supervision. If a club is a repeat offender against the Alps Hockey League rules a game can be put under special supervision without any pre-notice.
- (5) In case of a problem situations that occurs short-term prior a game, the Alps Hockey League Organization can nominate a supervisor. The supervisor has the final decision whether to start a game or abandon if necessary. The participating clubs have to follow the supervisors' requirements.

§ 8 Game Dates/Times

- (1) Game dates/times will be set by the Alps Hockey League Administrative Office before the start of league play.
- (2) Later changes in game dates/times are only permissible if ordered by the Alps Hockey League Organization or if requested by an Alps Hockey League club with the consent of the opposing team – in second case with an organization fee of € 250 per game.

§ 9 Approval Requirements for other Games

Alps Hockey League club games outside of Alps Hockey League league-play must be reported to the respective National Federation and may only be carried out once the National Federation has given its approval.

§ 10 Official Game Sheet

- (1) For all games in the Alps Hockey League, it is necessary to prepare official game sheets using the ÖEHV's official statistics program or another program provided by the league; the home club is required to maintain the official game sheet in the ÖEHV's Live Scoring System. Only persons who possess a valid identification card from the competent National Federation may sit at the home club's officials' table. In this context, it is important to note that all official game sheets, forms and reports should be filled out using a computer. Clubs are required to allow the referees to send all messages pertaining to the Alps Hockey League using the club's fax machines or e-mail accounts.

The data, generated with the ÖEHV's Live Scoring System, will be provided to the respective National Federations (AUT, ITA, SLO) in electronic form. The conversation and further use of the data is the responsibility of the respective National Federation.

- (2) For each team, a maximum of 20 skaters and 2 goalkeepers may be entered on the official game sheet.
- (3) After the game, the official game sheet must be checked in order to verify that the period results and final result are filled in, as well as the addition of goals and penalty minutes and the number of spectators indicated. The referees are required to delete absent players from the official game sheet.
- (4) Objections to the accuracy of entries in the official game sheet can only be raised by the team managers and must be communicated to the referee within 30 minutes of the end of the game.
- (5) The referees are required to accept any additional reports or objections from team managers up to 30 minutes after the end of the game and to forward such reports and objections to the Alps Hockey League Administrative Office.
- (6) Immediately after the end of the game, the event organizer must send the official game sheet to:
 - a) the office of ÖEHV (info@eishockey.at)
 - b) to the Head of Statistics (Martin Kogler, statistik@ice.hockey)
 - c) the Alps Hockey League Office (office@alps.hockey) and
 - d) the opponents' team office.

III. Integrity of the Game

§ 1 Anti-Doping Provisions

The anti-doping provisions of the respective National Federations are binding and must be acknowledged and implemented in their entirety

§ 2 Play Fair Integrity Statement

- (1) The regulations of the Play Fair Integrity Statement are an integral part of the Alps Hockey League regulations and are compulsory and have to be contently fully accepted and implemented. This also applies to all clubs participating in Alps Hockey League. With the confirmation of the Alps Hockey League regulative, each club subjects to the general regulations of the Play Fair Integrity Statement and has to make sure that the Play Fair Integrity Statement is available to all club functionaries and club employees.
- (2) Infringement of regulations of the Play Fair Integrity Statement will be punished according to the guidelines of Alps Hockey League Penalty Catalogue by the Alps Hockey League Disciplinary Senate.
- (3) In the case of perceptions, problems or information needs in the field of game manipulation the athlete has the possibility to get in contact with the following persons at any time:
 - a) Alps Hockey League Integrity Officer (Mag. Axel Bammer, +43 / (0)664 / 20 05 765),
 - b) the Play Fair Code (Mag. Severin Moritzer, +43 / (0)1 / 903 40)
 - c) the ombudsman of the Play Fair Code (www.playfaircode.at/ombudsstelle)

§ 3 Prevention of Game Manipulation

Criminality in competition and match-fixing have become a global threat of sports and threaten to damage the fundamental characteristics of sports, the credibility, the fairness and the integrity of sports.

- (1) Ineligible sports betting:
Players and Team Staff must not bet on Alps Hockey League games and on games of any Alps Hockey League team in other championships (e.g. Continental Cup / CHL).
- (2) Compulsory registration of possible game manipulations:
Every participant of a team (players, team staff etc.) in the Alps Hockey League has to register possible game manipulations. Therefore, it is obligatory establishing a confidant within the club.
- (3) Commitment of instructions for prevention of game manipulation:
Especially there has to be a youth program of instructions in prevention of game manipulation.
- (4) Bribery:
A person who offers, promises or grant an illegal advantage to any official functionary of the Alps Hockey League, the federation or a club, to a game official or a player or a third party directly or indirectly in order that this person violates the regulations will be punished according to the Penalty Catalogue.

A person who is asking, accepts, promises or grant any kind of illegal advantage for him-self or a third party or does not report any attempt immediately to the appropriate federation will be punished in the same way.

Offense under this provision shall lapse after 5 years, unless a longer criminal statute of limitations exists, otherwise the longer criminal statute of limitations applies.

IV. Player Eligibility and Player's Licenses

§ 1 Player Eligibility

All players who are registered properly with the National Federations superordinate to the Alps Hockey League are eligible to play.

§ 2 Participation of Players without Player's Licenses

The participation of a player who is eligible to play per se but does not have a player's license will not lead to a loss of points for the team in question but will be subject to punishment in accordance with the Alps Hockey League Penalty Catalogue if the identity of the player is confirmed by an authorized club official on the back of the official game sheet.

§ 3 Procedure for Match Penalties

A player who is assessed a match penalty during a game will not lose his player's license. However, the player will remain suspended until a decision is made by the Alps Hockey League Disciplinary Senate.

§ 4 National Federation's Farm Team Regulation | Free Player Movement Agreement

Each Alps Hockey League club may enter into a farm team cooperation agreement with a club from another league within the respective country. Detailed provisions in this regard are set forth in the Alps Hockey League Game Book and/or in the Procedure Regulation of the league a farm team is registered for each season. The final decision about the possibility of using a farm team regulation or a Free-Player-Movement has to be made by the respective National Federation.

§ 5 Registration and Deregistration / Exchanges / Player Loan Agreements

The registration and deregistration of players with domestic citizenship, of transfer card players with foreign citizenship, exchanges of players with domestic citizenship who play abroad and require a transfer card (even if they are registered with a national Alps Hockey League club) as well as the conclusion of player loan agreements will be permitted until the IIHF transfer deadline of the respective season and accordingly the transfer deadline of the Alps Hockey League and the respective national rules for player registration (see Game Book | Part C – Roster Regulations).

§ 6 Number of Exchanges

The number of exchanges is laid down in the Game Book of the respective season.

§ 7 Transfer Card Players Switching Clubs

Club switching for transfer card players is laid down in the Game Book for each season.

§ 8 Call-up of U18 and U20 National Team

The Alps Hockey League Championship will not be interrupted for the U18 and U20 World Championships or their preparations if not required by the national federations prior to the final determination of the Alps Hockey League setting schedule for the following season. The Alps Hockey League clubs will make the players in question available. In cases where a call-up is disregarded, the player will be considered suspended until the return of the junior national teams. The same regulation applies to players who cancel due to illness or other reasons preventing their participation. In cases of extraordinary sportive circumstances, the sports director of the respective National Federation will decide.

§ 9 Changes of National Players

Until the end of the transfer-deadline of the respective season, national players may change from one domestic club to another within the Alps Hockey League if the transferring club confirms its consent to the change in writing or if there are valid grounds for a justified departure under the regulations of national labor law.

§ 10 Confirmation of Alps Hockey League Game Book (Penalty Catalogue / Anti-Doping by Players / Play Fair Integrity Statement / Data Protection Statement)

A player registration is only valid if the respective written confirmation of the Alps Hockey League Game Book, the Anti-Doping-Regulations (Part III §1) as well as the Play Fair Integrity Statement (Part III §2) and Data Protection Statement including the signature of the respective player is transmitted to the Alps Hockey League Administrative Office.

FINAL STATEMENT

The prescribed procedures and disciplinary actions in the Fundamental Rules and Game Book replace respective, general regulations in the Disciplinary Code of the Alps Hockey League.

Alps Hockey League Fundamental Rules and the Game Book are the bases for the working format of the Alps Hockey League. On occasions, a potential issue may arise that is not otherwise covered within the Rules.

In the event a potential issue may arise in the course of a season, which is not currently covered with the Alps Hockey League Fundamental Rules or Alps Hockey League Game Book (but pertains to), the Alps Hockey League team can request a "special request" through an application and description of the issue.

The special request will be reviewed by the Alps Hockey League Administrative Office with the required recommendations based on expertise and experience.

The final decision will be based on the special request description a team has put forward and supporting information the Alps Hockey League provides with a final decision by the BOG. The Special Request Panel will be formed as the following members:

- Board of Governors Chairman
- Alps Hockey League Justice Commission

Appendix A)

§ 1 Procedure of DOPS | International Player Safety Committee

- (1) Collection of game night information after the games | To Do's after games
 - Receive reports if there was an issue in the game
 - Receive report from ref supervisors and game delegates when present at games
 - Review game sheet
 - „Situation-room“ review (for all TV games)
 - DOHOPS phones (if necessary) to get further reports
 - DOHOPS game observation + online-supervisor game observation
 - Compile all the game information from night before
 - Compilation of Video-Clips from all available resources
 - Necessary clips are sent to Alps Hockey League DOPS members
 - Compile Alps Hockey League DOPS information – Alps Hockey League DOPS-Feedback
 - If necessary contacting the Alps Hockey League DOPS members again (e-mail / phone / skype) and final coordination of verdict
 - If necessary send out suspension reports
 - Add video and info to website
 - (2) After suspension is public
 - Return to all calls & answer coaches questions
 - “Recommendations” to coaches for their players
-

(3) Automatic review situations:

- All match penalties
- All major penalties
- All game misconducts
- All abusive of official penalties
- Aggressive penalties (ex. hit to the head, checking from behind, high-sticking...)
- All injury situations regardless of penalty being called
- Multiple penalties at same stoppage

(4) File of complaint by club automatically sent to Alps Hockey League DOPS

Incomplete complaints (without Protest-Money / E-Mails / Text messages / Phone Calls / Voice Messages) will be forwarded to the opposing clubs and will then be instantly deleted (time period after the game until 6pm the following day).



Alps Hockey League

A | CONDUCT OF GAMES

August 1st, 2021

WWW.ALPS.HOCKEY

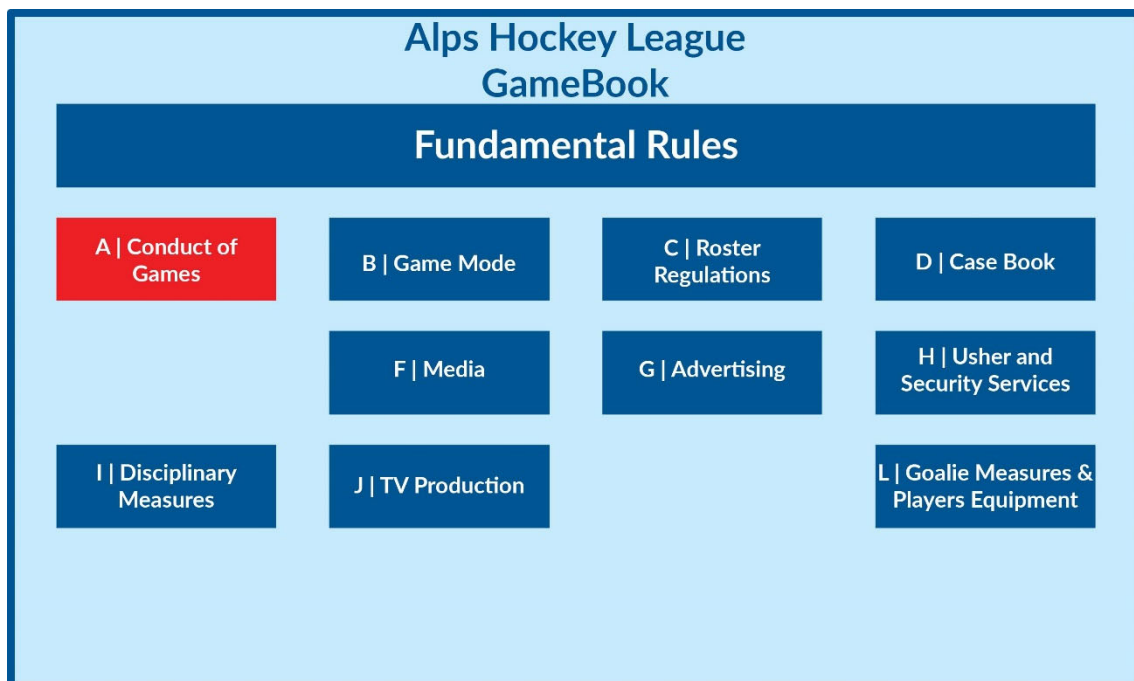


Dear participants of the Alps Hockey League!

The previous Fundamental Rules, Procedure Regulations and all other Rules & Regulations were reviewed in order to deliver a clear structured set of rules, together with an adaption to unify the Rules & Regulations of European professional league play and in accordance with the Memorandum of Understanding by the three national Federations of Slovenia-Austria-Italy.

As the Alps Hockey League Game Book is designed in an European context, the language of the Alps Hockey League Game Book is English.

The following graphic gives a detailed overview of the different parts of the new Alps Hockey League Game Book.



Additionally to the printed version, all documents can be downloaded from www.gamebook.at

Any additions or changes will be published on www.gamebook.at after a notification to the official Alps Hockey League mailing list.

With sportive regards,

CHRISTIAN FEICHTINGER
MANAGING DIRECTOR | ALPS HOCKEY LEAGUE

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A | Conduct of Games

§ 1 Basic Information | Integrity of the Game

- (1) The participating clubs, players, coaches, attendants and all officials undertake to maintain sportsmanlike conduct, and in particular to comply with all rules of the sport of ice hockey as set forth in the Alps Hockey League Fundamental Rules and in the IIHF rules.
- (2) All participants involved must adhere to the principles of fairness and respect – according to the IIHF-program FAIR PLAY & RESPECT.
- (3) If these basic principles are violated or in the case of actions against the integrity of the sport, against the League issued rules or against the Fair Play & respect program, it is the duty of the Alps Hockey League Disciplinary Commission to investigate and, if required, impose sanctions on the basis of the penalty catalogue.
- (4) It is the responsibility of the Head Coach to maintain the sportsmanship and integrity of his coaching and playing staff at all times. In addition to automatic fines and suspensions imposed, the Alps Hockey League Disciplinary Senate, at their discretion, can investigate any incident that occurs in connection with any exhibition, tournament, league or play-off game. The Senate may assess additional fines and/or suspensions for any offense committed during the course of a game or any aftermath thereof by a player, goalkeeper, trainer, manager, coach or non-playing Club personnel or Club executive, whether or not such offense has been penalized by the referee. In specific cases where the Alps Hockey League Disciplinary Senate feels a team or player or situation is subject to a standard set forth by the coaching staff that is not in the best interest of integrity, sportsmanship or safety of the game, the Head Coach will assume responsibility and be subject to fines and/or suspensions. This is inclusive of a team's style/behavior within a game (repetitive situations against the opposing team), demanding a player play a specific role within a game that is deemed detrimental, cases where examples are set for a future game or situations where it is felt a 'payback message' is demanded, that intrude in the safety or well-being of the opposing team or game integrity.

§ 2 Organization

The Cooperation between ICE Hockey League and the Alps Hockey League represented by the National Federations of Italy (FISG), Austria (ÖEHV) and Slovenia (HZS) is governed in detail in a 'cooperation contract'. Based on the cooperation contract, the organization of the international Alps Hockey League Championship is conducted.

Conduct of games

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Alps Hockey League

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Telefax: +43 / (0)316 / 687 321

E-Mail: statistik@ice.hockey

- (6) Alps Hockey League Disciplinary Senate | Alps Hockey League Justice Commission
E-Mail: recht@ice.hockey
- (7) Department of Player Safety (DOPS)
E-Mail: dops@ice.hockey

§ 3 Game Schedule, Dates, Start Times and Length of Breaks

- (1) The game schedule announced by the Alps Hockey League Administrative Office is an integral part of this Game Book.
- (2) Where necessary, the game schedule will be updated by the Alps Hockey League Administrative Office and announced to the clubs.
- (3) Start times:

REGULAR SEASON + PLAY-OFFS		
		24.12. – 06.01.
MON – FRI	7.30 pm – 8.30 pm	7.30 pm – 8.30 pm – 8.45 pm
SAT/SUN/Holiday	6.30 pm – 8.30 pm	6.30 pm – 8.30 pm – 8.45 pm

The respective holidays of the organizing club are valid. Exceptions from these standardized starting times are only valid after the written confirmation of the league office.

Variations on single game days need the approval of the Alps Hockey League Administrative Office.

(4) Length of breaks

	Regular Season	Play-Off
1 st period	20 min	20 min
1st break	17 min	17 min
2 nd period	20 min	20 min
2nd break	17 min	17 min
3 rd period	20 min	20 min
3rd break	1 min	15 min
Overtime	5 min	20 min
4th break		15 min
(Sudden Victory OT)		20min
...		...

Intermissions: Purposeful Overrunning of the defined intermission lengths by a club will be penalized according to the Alps Hockey League Penalty Catalogue.

- (5) Any award ceremony, specials event, etc. has to conclude before the presentation of the starting six. Only the honorary faceoff is allowed directly before the start of the game. Only arena staff, players and referees, are allowed on the ice before the puck drop. The official starting times of the game must be observed sharply. In the case of repeated delay of the official starting times, the Alps Hockey League justice commission will impose disciplinary sanctions.
- (6) The starting times for all games held on the last two game days of the regular season must be standardized. If the regular season has more phases, the starting times of the last two game days must be standardized for each phase.
- (7) In the case a team has a playoff game scheduled for a date in which their arena is unavailable, the club in question must arrange an alternative venue. This alternative venue must be in line with all rules, in terms of security and sports regulations. If the team has no alternative venue available, the team loses the right for home ice on this game.

§ 4 Television Coverage

- (1) The Alps Hockey League Administrative Office is authorized to reschedule games for the purpose of television coverage.
- (2) In order to ensure proper television broadcasts, the catalogs of requirements agreed upon with television partners must be observed.

§ 5 Complimentary Tickets, Accreditations

The Alps Hockey League Administrative Office will issue accreditations for club representatives, federation representatives, officials, league representatives, league employees and media. A league accreditation represents an access authorization which entitles the holder (upon presentation of the accreditation card) to enter the game venue and to access the zones designated on the accreditation card. Each club is obligated to ensure that its usher service is familiar with how to handle league accreditations. In cases of abuse (e.g., permitting unauthorized persons to use accreditations), accreditation cards will be withheld or recalled.

- (1) **Referee observer or league observer** assigned to a game will receive one seating-ticket free of charge from the home club. Wherever possible, such tickets are to be requested at least 24 hours prior to the start of the game. The observer's seat must be located in the middle third of the stands so that optimum viewing conditions are ensured. Moreover, the home club must ensure that referee observers and league supervisors can move freely about the arena and ancillary rooms.
- (2) **Other Alps Hockey League-clubs** receive a ticket for one seat free of charge for observing purposes if those clubs request the ticket one week in advance.
- (3) Upon request (at least 24 hours prior to the start of the game), the home club is to provide the representatives of the visiting club with five seating-tickets with VIP access and parking (if available) free of charge. The tickets to be provided must be of the best category. Any additional league accreditations which entitle the holder to access the game venue will not include VIP authorization or the right to a seat in the venue.
- (4) Upon request (at least 24 hours prior to the start of the game), the **Alps Hockey League Administrative Office** must be provided with four seating-tickets (Final series max. eight) of the best category with VIP access and parking (if available) free of charge.
- (5) Upon request (at least 24 hours prior to the start of the game), the members of the Board of Governors of the **Alps Hockey League** the Secretary General and Sport Managers of each participating Nation are each to be provided with two seating-tickets of the best category for each game, with VIP access and parking (if available), free of charge.

- (6) Upon request (at least 24 hours prior to the start of the game), members of the **Alps Hockey League Disciplinary Senate** are each to be provided with two seating-tickets of the best category for each game, with VIP access and parking (if available), free of charge.
- (7) Seating-tickets for all **League-Partners** (TV / Sponsors) according to the respective contract!
- (8) Upon request, the on-ice game officials, assigned to a game are to be provided with one seating-ticket to that game free of charge for an accompanying person. Wherever possible, such tickets are to be requested at least 24 hours prior to the start of the game.
- (9) Upon presentation of a referee's identification card, within 48 hr. prior to a game, all referees, provincial representatives and referee observers deployed in the ICE Hockey League, Alps Hockey League, ICE Young Stars League and ICE Juniors League, will have the right to free admission (without a seat) to games during the Alps Hockey League regular season (phase 1 and 2) only. Special event games - Winter Classic, Open Air and Alps Hockey League Play-Off games are excluded from free admission. In the event the game is sold out, the respective team has the right to refuse entry.

§ 6 Referee Attendants

- (1) Each club must provide the Alps Hockey League Administrative Office with the name of its referee attendant by August 31st, of each respective season. The referee attendant may not have any other official function (e.g., manager) in the club and must behave in a neutral manner vis-à-vis the referees at all times. The Alps Hockey League Administrative Office will compile the relevant list and make it available to the referees.
- (2) The referee attendant serves as the referee's contact person for communication with the club as well as food and beverages; the assistant must generally remain in the vicinity of the referees' dressing room 45 minutes before and 30 minutes after each game. The referees' attendant may only enter the referees' dressing room in order to carry out his/her duties or if asked to do so by the referees. With the exception of the official scorekeeper, the referee attendant is the only club representative who may enter the referees' dressing room.

- (3) Due to the international referee exchange program, it is necessary for the referee attendant in question to be able to communicate in English in order to provide support for non-German-speaking referees. At least one person with a command of the English language must be assigned to the officials' panel for the games in question.
- (4) The referee attendant is responsible to notify the referees about the remaining time until the next period starts (5 and 3 minutes prior to the beginning).

§ 7 Player Uniforms

- (1) Player Uniforms
 - a) All players from each team shall be dressed uniformly in jerseys, pants, socks and helmet (except of the goalkeeper who is permitted to wear a helmet of a different color than the rest of the team).
 - b) The basic color shall cover approximately 80% of each part of the equipment excluding names and numbers
 - c) Jerseys and socks shall be of the same color.
 - d) Jerseys must be worn outside of the pants.
 - e) Each player should wear an individual number 25 – 30 cm high on the back of the jersey and 10 cm on both sleeves. Numbers are limited to the numbers 1 – 99. The numbers have to be in contrast to the jersey color (dark number on bright jersey and bright number on dark jersey)
 - f) Each player shall wear his name on the upper portion of the back of his sweater, printed 7 - 10 cm high.
 - g) The clubs have to secure that the player number is also visible on the front side upper portion of any player jersey in a height of at least seven centimeters.
 - h) Warm-up jerseys must have player numbers on the back with a height of at least 20 cm, and each player must wear the same number assigned to him on the official game sheet. The same applies to the sleeves.

- (2) Player numbers are not transferrable. A number may only be worn in play by one player during a given season. If a player leaves the club, during the season, his number may not be re-used for another player of that club during that season.
- (3) Clubs must communicate to the Alps Hockey League Administrative Office in written form, until July 22nd, of each respective season, which colors their home jersey will have. The visiting club has to base its choice of jerseys on the home club's color. Violations of this rule will be penalized in accordance with the Alps Hockey League Penalty Catalog (Part I). Clubs are not permitted to change the base colors of their jerseys (bright, dark) during ongoing competitions and cannot be negotiated bilateral between both teams of a game. The overview of the jersey colors (home color / second color) which will be established by the Alps Hockey League Administrative Office after the layout-deadline is integrative part of the Game Book.
- (4) Before the start of each season, each Alps Hockey League club must ensure to have a bright and a dark jersey. The dark jersey has to differ fundamentally in terms of color and brightness (bright/dark). In cases where the same color is used in both jerseys, the main color used in one jersey must not exceed 10% of the color used in the other jersey. If a team plays with the wrong jersey color this perpetration will be punished according to the Alps Hockey League Penalty Catalogue.
- (5) The Referees must ensure that the jerseys worn by each team can be distinguished in television broadcasts. In cases of doubt, the home club has to change jerseys.
- (6) The league clubs are engaged to send the layout of both jersey-versions to the Alps Hockey League Administrative Office before the production. The Alps Hockey League Administrative Office controls the correct design of the numbers as stated in the regulations, the correct placements of the sponsor-logos as well as the coloring in "bright" and "dark".

It is necessary that colors are used for jerseys with bright basic color as well as for jerseys with dark basic color which can be clearly allocated to the respective color definition (bright / dark).

Only after the final approval of the league secretariat jerseys may be used at games of the Alps Hockey League. If the produced jerseys have a different color to the color of the layout and in the case of problems by determination of the colors by the TV-Host broadcaster and the referees, the jerseys have to be changed and produced new.

§ 8 Medical Service, Security

- (1) The home club is required to make a physician and an ambulance available at the arena from 40 minutes prior to the start of the game until 15 minutes after the end of the game.
- (2) The home club is also required to comply with all legal and official regulations regarding the number and deployment of security and rescue personnel.
- (3) The costs of standby medical care at the arena are to be borne by the home club. The same applies to medics.
- (4) The home club is responsible for ensuring that the physician is actually present in the vicinity of the players' benches, easily recognizable by wearing a bib, ready for duty and reachable at all times. The physician is required for all medical usage before, during and after the game for the home club, visiting club, referee's and off ice officials.

§ 9 Off-ice Officials

- (1) In accordance with the latest IIHF Rule Book and the Alps Hockey League Fundamental Rules, the following off-ice officials must be present at each game:
 - One scorekeeper (with up to two assistants)
 - One timekeeper
 - One announcer
 - Two penalty bench attendants
 - One Live Scoring System operator

- (2) At each Alps Hockey League game, at least two scorekeepers licensed by the ÖEHV must be present. The scorekeepers are certified by the ÖEHV before the start of each season. Official game sheets can only be signed by scorekeepers who have this certification. As the scorekeeper is responsible for all off-ice officials at the game, in cases where the scorekeeper is absent only his/her representatives, who must likewise have participated in the training seminar, or in exceptional cases third parties explicitly and verifiably instructed by the scorekeeper, may sign the official game sheet.

Each club is required to send all scorekeepers deployed in the course of a season to the ÖEHV Off-Ice Officials education – weekend workshop.

Each club has to ensure that additional education arena workshops training seminars can be held at the arena before and during the Alps Hockey League championship in terms of score keeper staff and meeting rooms.

Off-Ice Officials Education – Live game checks can be done by the Alps Hockey League Statistic responsible person. The respective club has to enable access to the arena and the scorekeeper's bench without any costs.

The presence of official scorekeepers (with an ÖEHV identification card) will be verified by the referees officiating at the game. Should a scorekeeper be unable to provide proof of his/her identity (by means of an identification card), this will be penalized in accordance with the Alps Hockey League Penalty Catalog (Part I). Likewise, the non-participation of scorekeepers (at least three per club) in the ÖEHV Scorekeeper Training Seminars will be penalized in accordance with the Alps Hockey League Penalty Catalog.

- (3) The off-ice officials must support the referees before, during and after the game. Off-ice officials must not communicate the content of discussions with referees to club representatives, coaches, players or representatives of the media.

Their behavior must be neutral and objective in all cases. Especially during play, the off-ice officials must not judge or comment on the referees' decisions by means of gestures, facial expressions or verbal statements.

- (4) All other duties to be fulfilled by off-ice officials can be found in the IIHF Off-Ice Officials Handbook.
- (5) The Off-ice Officials have to be dressed neutral (no team apparel allowed). In the event the Alps Hockey League provides clothing it will become mandatory to wear.

§ 10 Official Game Sheets

- (1) Official game sheets are prepared by the ÖEHV's Live Scoring System. For this purpose, the clubs' scorekeepers are trained and provided with a manual at the ÖEHV Scorekeeper Training Seminars. The home club is required to provide the hardware necessary for the ÖEHV Live Scoring System (laptop computer with Windows XP or later, Internet Explorer 7 or higher) as well as a printer, to keep the hardware ready for operation and to make the necessary telecommunications connections (full Internet connection) available. The home club's scorekeeper is required to make the following entries in the ÖEHV Live Scoring System:
 - a) At least 75 minutes prior to opening face-off:
 - Submission of completed team rosters signed by the responsible club official with a maximum of 22 eligible players and lineups to the scorekeeper / online scorer in the team's dressing room
 - b) 60 minutes prior to opening face-off:
 - Submission of official game sheet to the responsible club official by the scorekeeper / online scorer
 - The responsible official is to confirm the roster shown with his/her signature.
 - c) 20 minutes prior to opening face-off:
 - Announcement of the starting six
 - d) 10 minutes prior to opening face-off:
 - The responsible officials receive a copy of the official game sheet showing the starting six players for each team.

e) During the game:

- Goal scorers and assistants
- Penalties
- Goalkeeper changes
- +/-
- Shots on goalkeeper
- Time outs
- Face-Offs
- Goal shots players
- Remaining gaming time every minute (20, 19, 18,...)
- In case of penalty shooting ALL penalty shooters

f) After the game:

- Number of spectators
- Entry of additional statistics

In this context, it is necessary to note explicitly that there is no need to prepare the official game sheet in handwritten form, but in the event of electronic failure it must be prepared at all times in parallel to the electronic entry of the data.

- (2) In cases when the necessary technical equipment fails, or the internet connection is disrupted, the schedule indicated above must be observed as closely as possible. Each home club is responsible to have a hand held stop clock in the event the game clock is experiencing technical difficulties. This hand held stop clock will be considered the official game time until the game is finished, or the technical difficulties have been resolved and the game clock is fully operational.

- (3) The original game report has to be signed by the Referees and the responsible functionaries and sent to via mail to the following:
- a) Alps Hockey League
Mail: office@alps.hockey
 - b) Austrian Hockey Federation (ÖEHV)
Mail: info@eishockey.at
 - c) ÖEHV Statistics
Mail: statistik@ice.hockey
 - d) Office of the respective visiting team

The score keeper is to verify the timely dispatch of these reports on the basis of the transmission report.

Any additional notifications (reports) must also be faxed to the recipients under a) to c) by 12:00 noon on the day following the game.

No additional statistics or additional notifications may be made available to third parties.

- (4) All other requirements regarding the completion of the official game sheet can be found in the IIHF Off-Ice Officials Handbook.

§ 11 Schedule Ahead of Games

The schedule prior to the start of the game is defined below.

- (1) Two minutes prior to the puck drop the starting six players line up at their blue line with helmets in hand. Goalies remain in their goal crease with helmet in hand. First the starting six of the visiting club then the starting six of the home club. Players remain at their blue line during introduction until the home goalie has been introduced. The remaining players must take a seat on their players' benches.
- (2) The introduction of the starting six is done by the stadium announcer. At first two defenders, then three forwards and finally the goalkeeper are introduced (e.g., with personal information or statistics). This introduction must be carried out in a neutral manner and without any form of provocation. It is not permitted to mention penalty times, suspensions, etc. in these announcements.

§ 12 Schedule Before Play-Off Finals

- (1) In coordination with the Alps Hockey League Administrative Office and the future television broadcaster covering the event, the home club must compile its schedule in such a way that the "final ceremony" and the entry of the players and referees as well as the lineup of both teams on their respective blue lines is included and completed by the scheduled opening face-off time.
- (2) The home club must communicate this schedule in writing to the Alps Hockey League Administrative Office, the visiting club, the main referee and the production manager from the television broadcaster covering the event at least two hours prior to the start of the game.
- (3) Four minutes prior to opening face-off the teams national anthem(s) is (are) played, if possible live.
- (4) Two minutes prior to the puck drop the starting six players line up at their blue line with helmets in hand. Goalies remain in their goal crease with helmet in hand. First the starting six of the visiting club then the starting six of the home club. Players remain at their blue line during introduction until the home goalie has been introduced. The remaining players must take a seat on their players' benches.
- (5) The introduction of the starting six is done by the stadium announcer. At first two defenders, then three forwards and finally the goalkeeper are introduced (e.g., with personal information or statistics). This introduction must be carried out in a neutral manner and without any form of provocation. It is not permitted to mention penalty times, suspensions, etc. in these announcements.

§ 13 Presentation of Video and Audio Material

- (1) It is important to ensure that the video and audio material presented does not include any insulting or provoking content or interfere with the sportsmanlike execution of the championship game in any other way. The media views made available, are to be deployed in such a way that the sportsmanlike execution of the game is not compromised, that players and referees are not disturbed or irritated, and it complies with the spirit of fair play – especially vis-à-vis the visiting team, players and officials.
-

- (2) Showing replays of penalty decisions, injured players, or disallowed goals, especially video evidence, is prohibited. In addition, no replays of complaints or other unsportsmanlike conduct on the part of players or officials may be shown.
- (3) Showing replays of fights between two or more players is prohibited.
- (4) Entertaining material such as "Kiss-Cam" is not allowed to be shown in reference to all players, coaches and on ice game officials.
- (5) The IIHF's Jumbo Screen rules apply (§ 21)

§ 14 Announcements

- (1) During the entire event, it is not permitted to announce the sponsors of bonuses for goals or assists.
- (2) Advertising announcements may only be made before the game, during game interruptions, during intermissions, and after the game.
- (3) All announcements must be made in a neutral manner without provocation of the teams or officials.
- (4) The game officials' nationality or place of residence may not be announced.
- (5) Announcers are not permitted to carry out ancillary activities (e.g., radio announcing) during the game.
- (6) The interim and final results of other games may be announced. Commenting on such results is not permitted.
- (7) The announcer is to convey the following information via the public address system:
 - a) Goal scorers and assistants
 - b) Penalties
 - c) End of penalty times
 - d) 1-minute remaining until the end of the first and second periods
 - e) 2-minutes remaining until the end of the third period of the game

- f) Timeouts
- g) Reviews of plays by referees and their decisions (Video Decisions)
- h) Power break

§ 15 Athlete's Greetings

- (1) The captains of each team must introduce themselves to the referees on the ice with a handshake before each game and take leave of the referees – likewise with a handshake – at the end of each game.
- (2) After all regular season games and games in which a playoff round is decided, all players must take leave of each other by shaking hands on the ice. This practice is omitted in all other playoff games.

§ 16 Award Ceremony

- (1) At least 48 hours before finals in which a club can win the championship, the Alps Hockey League Administrative Office will provide the club with a schedule for the award ceremony. This schedule will describe the awarding of the cup as well as the security service, among other things. The instructions of the persons responsible at Alps Hockey League Administrative Office must be followed in any case.
- (2) In due time before the start of the game, a meeting will be held between the representatives of the clubs involved, the head of usher services, a representative of the Alps Hockey League Organization.
- (3) The award ceremony will take place immediately after the end of the game. The home club must (if necessary with the help of its security service) ensure that no unauthorized persons set foot on the ice before the award ceremony is finished. This applies in particular to spectators and to representatives of the press. Interviews, etc. will not be allowed prior to the end of the award ceremony.
- (4) The announcer will receive a text provided by the Alps Hockey League Administrative Office. The award ceremony must be carried out in an objective and appropriate manner. With the exception of the official IIHF anthem, music must not be played during the ceremony.
- (5) Both teams must line up at their respective blue lines and wait there until the award ceremony is finished.

- (6) Should any players/coaches leave the ice before the end of a ceremony, this violation will be penalized according to Alps Hockey League Penalty Catalog.
- (7) The award ceremony will be carried out in the following sequence unless otherwise agreed upon by the parties involved (Alps Hockey League Administrative Office and clubs):
 - a) Award for Most Valuable Player – Presentation of the Trophy
 - b) Awarding of medals to the players and coach and awarding of cup to the captain of the runner-up team in the Alps Hockey League Championship
 - c) Awarding of medals to the players and coach and awarding of cup to the captain of the Alps Hockey League Champion team
- (8) The persons presenting the awards are to be dressed appropriately for the occasion.
- (9) The representatives of the Alps Hockey League are the Chairman of the Board of Governors, one Board member of the respective country the game is played or the President of the respective National Federation. After due consultation with the Chairmen of the Board of Governors and the Alps Hockey League Administrative Office, representatives of the main sponsor and/or politicians may also participate in the awards ceremony.

§ 17 Anti-Doping

- (1) The provisions of the respective National Federal Anti-Doping Acts in conjunction with the most recent version of the WADA Code are binding on all clubs participating in the Alps Hockey League.

The respective NADA of each participating country may carry out unannounced doping checks (both IC and OOC) on players participating in a game in accordance with the provisions of the respective National Federal Anti-Doping Act. This applies to all clubs taking part in the Alps Hockey League Championship.

- (2) In cases where such checks are ordered, the club and the team manager are responsible for ensuring that the selected player undergoes the check properly.

- (3) Each club is required to name an officer responsible for anti-doping matters within the club by submitting the official Anti-Doping Contact Form to the respective National Federations.
- (4) Each club is also required to name a physician responsible for anti-doping matters within the club by submitting the official Anti-Doping Contact Form to the respective National Federations.
- (5) All players participating in the Alps Hockey League Championship are required to sign and return an original of the Confirmation of Roster Inclusion (declaration of commitment) to the respective National Federation at the beginning of each season or upon commencing activities in an Alps Hockey League club.
- (6) Each club is required to submit a list of the top 22 players, including their first and last name, current living addresses and telephone numbers, to the respective National Federations by August 23rd, of each respective season, so that this information can be forwarded to NADA. After game day 15 the list has to be updated by the club at latest.
- (7) All coaches and attendants who work in direct contact with the team and participating in the Alps Hockey League Championship are required to sign and return an original of the Confirmation of Roster Inclusion (declaration of commitment, Penalty Catalogue and Fair Play Code) to the Alps Hockey League Administrative Office at the beginning of each season or upon commencing activities in an Alps Hockey League club.
- (8) All clubs are to ensure, – on their own initiative, – that the current living and contact addresses are kept up to date from August 23rd, of each respective season onward by means of the official Anti-Doping Contact Form. This applies to all players on the top 22 roster as well as all registered anti-doping officers.

§ 18 Video Recording, Video Exchange System

- (1) The home club is responsible for a complete video-recording of the game, including the warm-up and incident that may have happened on the ice in the intermissions. In all stoppages, the game clock has to be included in the footage and the recording is not to be stopped. The following criteria have to be adhered when filming the game and the footage needs to be usable for video analysis:

- According to the game situation the whole zone (Defensive, Offensive and Neutral) must be shown.
 - The operator should not lose the puck from the eyes/screen.
 - The spectators should not be filmed.
 - Show the time of game as per time clock at occasional stoppage of play.
- (2) The home club must provide the visiting club and the main referee (when requested) with a copy of the video recording on the USB stick provided by the league free of charge immediately after the game and without being asked to do so.
 - (3) The home club is obliged to upload a complete recording of each game to the Alps Hockey League Video Exchange System by 9:00 am at the latest on the day following the game.
 - (4) The home club has to take all necessary measures to enable the recording to be made best possible camera standard and the best possible Picture quality. Should the quality of the video be insufficient to Alps Hockey League's needs, the home team is bound to immediately upgrade hardware and/or educate the responsible person. Should the issue ensue or be ignored, the ensuing penalty will be decided following the Alps Hockey League Penalty Catalogue
 - (5) Every club has to name a responsible person for the video-recording. This person should not change and be the same for all home games.
 - (6) Upon request, the home club, must provide the Alps Hockey League Administrative Office with a copy of the video recording without delay and free of charge, and – in cases when the Disciplinary Senate deems in necessary to investigate – must provide sequences of the game for download or via e-mail.
 - (7) The hosting club has to provide a HD-SDI signal of the leading camera to the video coach of the guest club. Additionally a working spot with socket (230V), internet access, seating possibilities and view on the rink have to be provided.
 - (8) Failure to comply with the rules in lit (1)-(7) will be penalized according to the Alps Hockey League Penalty Catalogue.

In case of implementation of the DOPS GameCenter, the general guidelines of §18 are valid. A detailed target list and/or addition to the procedure regulations will be determined after completion of the GameCenter.

§ 19 Practice Time

- (1) Upon request and for a fee, the visiting club must be provided with ice time (30 to 60 minutes) in the morning (between 8:30 am and 12:00 noon) of the game day in the arena of the home team as long as the visiting club requests such ice time at least 5 days in advance. If the deadline cannot be met due to the game mode (ex. Playoffs), the deadline shortens to 12 o'clock until the day after the game after being made official.
- (2) If there is only ice-time for the home team it has to be divided 50%:50% for the home and the away team.
- (3) If the home arena is not available (also for the home team) the home team has to take care for an ice-time within a radius of 30 km from the arena where the game is to be held.

§ 20 Release of Senior Players (First Team) for National Team Games under IIHF Regulations on International Transfers

- (1) Each club which includes a player authorized in accordance with the IIHF bylaws to play for the national team of a national member federation will be required to release that player if he is selected for one of the national teams. Regardless of his age, the player is to be released in accordance with IIHF regulations on international transfers to the team of the national member federation for which he is authorized to play. This applies to all players, regardless of whether they are transferred or not. In cases of extraordinary sportive circumstances, the sports director of the respective National Federation will decide.
- (2) This provision is binding for the following games:
 - a) A total of nine national team games per league season, on no more than four occasions.
 - b) Additionally, any games played in world and continental championships, Olympic Games and Olympic qualification games, for a maximum of 18 days for a senior competition and 12 days for a junior competition.

- (3) The duration of the release must also allow an appropriate period of time for practice. The relevant time periods for practice are as follows:
 - a) 48 hours for an international match.
 - b) 72 hours for an IIHF championship qualification tournament.
 - c) 72 hours for a qualification tournament for a competition within the framework of the Winter Olympic Games; 7 days for an IIHF championship.
 - d) 7 days for a competition within the framework of the Winter Olympic Games.
- (4) The club and the relevant national member federation may agree on a longer or shorter duration for a release. In any case, the player is to arrive at the match location at least 48 hours prior to the start of the match.
- (5) Clubs which release players are not entitled to receive financial compensation, including insurance, except in cases where compensation is agreed upon for extended release duration.
- (6) The national member federation which requests a player's release will be required to bear the actual travel costs incurred for that player.
- (7) Each player registered with a club is required to comply if called up by his national federation to play for one of its national teams.
- (8) National member federations which wish to request the assistance of the IIHF in arranging for the release of a player who plays with a club abroad may do so under the following two conditions:
 - The national member federation with which the player is registered must have been asked to intervene (without success).
 - The case must be presented to the IIHF at least 14 days prior to the game for which the player's release was requested.
- (9) A player who is not able to comply with a call-up from his national member federation due to injury or illness, must (if requested by the relevant federation) agree to undergo a medical examination conducted by a physician of that federation's choice.

- (10) A player who has been selected by his National Federation for one of its national teams must not play for the club with which he is registered during the time in which he is released or should have been released.
- (11) Should a club refuse to release a player or fail to release a player despite the provisions above, the following sanctions will be applied:
 - a) A monetary fine;
 - b) A warning, reprimand or suspension of the club in question.
- (12) Any clubs which violate the restriction set forth under Par. 11 will be subjected to the following sanctions:
 - a) Part or all of the sanctions listed in Par. 11.
 - b) The national member federation to which the club belongs will be required to declare the game(s) in which the player participated as a loss (losses) for that club.
- (13) In cases where a player is again transferred to another club, the obligations above will still remain valid for the player, his new club and the new national member federation.
- (14) In cases where a special agreement regarding the release of a player for national team games (Par. 2) has already been approved and signed upon completion of a transfer, the old national member federation must enclose the relevant agreement with the international transfer card.
- (15) Each club is required to dispatch any requested players with a complete set of ice hockey equipment (except for helmets and gloves). Expenses for the player's hockey sticks will be reimbursed to the club accordingly. The enclosed form is to be submitted for this purpose. For all players, this reimbursement is paid out once per year after the end of the world championship.

§ 21 Jumbo Screen Regulations

The usage of the video jumbo screens and video scoreboards in arenas should enhance the game and not intrude or affect the flow of the game.

The images on the jumbo screen should entertain, but not incite the fans. Under no circumstances should video shown on the jumbo screen be used to disgrace the game, its players, game officials, team officials or spectators.

In general, a wide variety of different images can be shown on the jumbo screen during the game. However, the main focus should be on creating an additional value to the game itself by primarily using images such as live game action, game action replays, infotainment cartoons, player pictures etc.

In a lesser extend pure amusement images should be used such as crowd animation cartoons, fan close ups, etc.

The following guidelines should help the organization to reach these goals by using the jumbo screen.

In case of not following these rules, a consequence will be the prohibition to use the jumbo screen during the championship or the event.

- (1) At no time a video replay has to be shown on the jumbo screen if the intent or obvious effect of the replay will be to incite the fans or to be critical of the officiating of the game.
- (2) In particular, close, questionable or controversial officiating calls or plays in which no call is made and to which the crowd reaction is obviously negative, may not be replayed.
- (3) Although live game action is permitted on the jumbo screen, to show fights and situations leading to fights is forbidden. Showing of video from the video goal judge replay system is not permitted.

JUMBO SCREEN USAGE POLICY**(Scenes which can be shown)**

Type of Image	Time to be shown	Comments
Live Game Action	During the game	Consider the exceptions described above No audio comment
Replays	During stoppages of play, (commercial) time outs etc. – especially after exciting game actions, goal scenes as well as clear and non-questionable penalties	Consider the exceptions described above No audio comment
Game highlight packages	Before the game, in the intermissions and after the game	Consider the exceptions described above No audio comment
Player Pictures Team Rosters Starting 6 Goal scorer Penalized player Best Player of Game	Simultaneously with the roster Presentation of the public announcer Simultaneously with the starting 6 presentations of the public announcer During the goal scorer announcement During the penalty announcement During the Best Player of the Game presentation	Player Cards with picture, name, number, current club, age and nationality of the player
Penalty and referee sign Cartoons	Immediately following the Penalty call.	Entertaining informative cartoons showing the most common penalty reasons + one generic penalty cartoon followed by the respective referee sign Duration: approx 10 sec
Entertainment images	During stoppages of play, commercial time outs etc	Cartoon mascot animating Spectators. Other animations (kiss me cam etc.)
Advertising clips	During the breaks the advertising clips can be played. They have to be stopped if the game continue.	

§ 22 Commercial (Power) Break

In the championship of the Alps Hockey League in every game and each period there will be one Commercial Break for 40 seconds.

Commercials may only be granted when teams are at equal strength when a stoppage in play occurs (3 on 3, 4 on 4, 5 on 5, or 6 on 6). The determination of equal strength is the manpower on the ice at the time of the whistle. Therefore, if Team A is a man down, and a penalty is called on Team B, a Commercial Break is not allowed. In addition, a Commercial Break is not permitted after an Icing call.

Commercial Breaks will be taken at the first whistle after the following time on the game clock as it counts down:

Commercial (Power) Break 10:00

In the event that a Commercial Break is not taken during the prescribed time slot, because of penalties or the flow of the game, the missed Commercial opportunity will be made up at the first whistle in the next Commercial Break time slot (except icing).

The only exception is when a five minute (non-coincidental) major penalty is called on a player. In this situation the Commercial Break must be taken at this whistle and will be administrated by the Commercial coordinator in the normal fashion (except icing).

In case there is a Commercial Break scheduled depending the regulation and a goal has been scored, the Commercial Break will be postponed upon the next break (except icing). In this case the equal strength needs to be required once again.

(1) Procedure:

- A Commercial coordinator will be nominated by the Home Team.
- At the whistle a red signal lamp will be immediately illuminated by the Commercial coordinator at the scorekeeper's bench, signaling that the Commercial Break is in progress.
- The Commercial coordinator immediately starts his watch. The time which is left in the break will be displayed separately (DIN A3 Sheet) with the "Commercial Break Plate" by the Commercial coordinator:
 - Break / 40 seconds

- 20 seconds
 - 5 seconds
- One linesman places the puck on the ice where the next face-off will take place while the referee proceeds quickly to the scorekeeper's bench. The players proceed to their respective benches while the other linesman stands between the player benches.
- With twenty-seconds left in the break, the Commercial coordinator cues the referee by showing the "Commercial Break Plate" to blow the whistle to indicate that the players proceed to the face-off spot.
- With five seconds left in the break the back linesman gets a cue from the Commercial coordinator by the "Commercial Break Plate" to blow the whistle to drop the puck.
- The puck should drop at the 40-second mark.

The only permitted exceptions to additional Commercials being taken during a time slot are:

- player injury,
- damage and/or repair to the playing surface (glass, boards, net),
- any abnormal delay which may require excessive time to sort out.

The procedure is the same as mentioned above. From side of the TV management any additional Commercial Breaks are not permitted.

No Commercial Breaks will be taken in the final thirty seconds of the first and second periods, and the final two minutes of the third period, there are no exceptions. No Commercial Breaks will be granted in overtime and penalty shoot-out.

(2) Team Considerations:

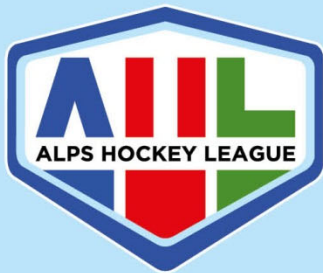
Teams should be aware of the following during these Commercial stoppages:

- Goalkeepers will be allowed to go to their respective player's bench.

- Attention IIHF Rulebook following a stoppage of play for an icing infraction, the offending team is prohibited from making any player change until play has resumed.
- Teams are allowed to change lines once the referee blows the whistle signaling the teams to return to the face-off with 20 seconds remaining in the Commercial stoppage, please see also IIHF-Rulebook.
- These line changes will follow the same protocol as a normal line change during a stoppage of play.
- Teams will be allowed to request their official time-out from the referee once they are called back to the ensuing face-off by the referee's whistle with 20 seconds remaining in the Commercial stoppage.
 - The referee will immediately advise the official scorekeeper of the time-out request and the official time-out will follow the normal protocol.

§ 23 Time-Out

30 second countdown: in this period, game time has to stop and any noise (music, announcer, commercials) is forbidden.



Alps Hockey League

B | GAME MODE

August 1st, 2021

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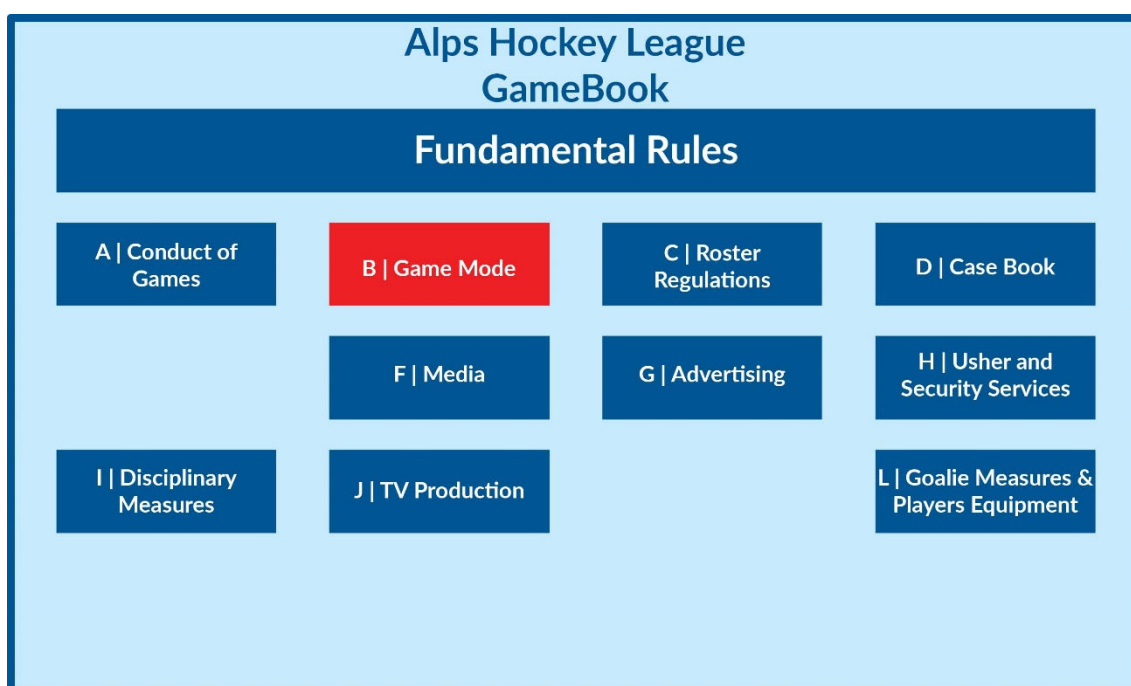


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CHRISTIAN FEICHTINGER
MANAGING DIRECTOR | ALPS HOCKEY LEAGUE

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B | Game Mode

§ 1 Regular Season

- (1) The competition will be carried out in one group.
- (2) Regular season:

The Regular season consists of two phases.

Phase 1

One round robin is played.

Phase 2a): "Master Round":

The teams placed first to sixth of Phase 1 will play a round robin amongst them to decide the placements for the play-offs. The Points from the regular season will not be taken along. The first placed team receives four bonus points, the second placed team receives three bonus points, the third-placed team receives two bonus points and the fourth-placed team receives one bonus point. Teams placed in fifth and sixth after the regular season will not receive bonus points.

The teams placed 1-4 after the last Phase2a Master Round of Regular season qualify directly for the best-of-five Quarter final series.

Phase 2b): "Qualification Round A and Qualification Round B":

The teams ranked on the places 7-17 are split in the second phase, the qualification round, into two groups of five teams (Group A) and six teams (Group B). The best placed team of group A receives six bonus points, the second best receives three bonus points, the third best receives two bonus points. The best placed team of Group B receives five bonus points, the second best receives four bonus points, the third best receives one bonus point. The last teams after the Regular Season of each group will not receive a bonus point.

The 1st, 2nd and 3rd placed team of Qualification Round A and Qualification Round B participate in the Pre-Play Offs.

Allocation of teams 7-17 + bonus points for Qualification round A and B

Pos. After Ph1	Bonus points	Pos. After Ph1	Bonus points
7	6	8	5
10	3	9	4
11	2	12	1
14	0	13	0
15	0	16	0
		17	0
Group A		Group B	

- (3) Ranking in the table will be decided during each Phase of the regular season, until the second last game day, by a higher number of points, with the same number of points by better goal difference and then by higher number of goals scored.

After the last game day in each phase of regular season, ranking is made by Fundamental Rules Part II: §3(4). If more than two teams are level on points but have not played same amount of games in the sub-group Fundamental Rules Part II: §3 (4) b) counts.

Ranking league coefficient-table by level on points:

ALPS HOCKEY LEAGUE League Coefficients Table		5.last S.		4.last S.		3.last S.		2.last S.		last S.		2021/22 Points
		2016/17		2017/18		2018/19		2019/20		2020/21		
		Ranking	20%	Ranking	40%	Ranking	60%	Ranking	80%	Ranking	100%	
1.	HK Olimpija Ljubljana (SLO)	n.t.	0	6	20	1	60	4	56	1	100	236
2.	HC Pustertal Wölfe (ITA)	5	11	4	28	2	54	1	80	5	55	228
3.	HDD SIJ Acroni Jesenice (SLO)	3	15	3	30	4	42	3	60	3	75	222
4.	Migross Supermercati Asiago Hockey (ITA)	2	18	1	40	6	30	6	40	2	90	218
5.	S.G. Cortina Hafo (ITA)	4	14	9	12	8	24	2	72	6	50	172
6.	Rittner Buam (ITA)	1	20	2	36	7	27	5	44	11	20	147
7.	EHC Lustenau (AUT)	7	9	11	8	3	45	13	8	4	70	140
8.	Red Bull Hockey Juniors (AUT)	10	5	7	18	5	33	8	32	9	30	118
9.	VEU Feldkirch (AUT)	6	10	5	22	9	18	7	36	10	25	111
10.	Wipptal Broncos Weihenstephan (ITA)	9	6	8	16	10	15	10	20	8	40	97
11.	HC Gherdina valgardena.it (ITA)	12	3	14	2	11	12	11	16	7	45	78
12.	HC Fassa Falcons (ITA)	13	2	16	0	14	3	9	24	13	10	39
13.	EC Bregenzerwald (AUT)	15	0	10	10	14	3	16	0	12	15	28
14.	EC "Die Adler" Stadtwerke Kitzbühel (AUT)	14	1	13	4	12	9	12	12	15	0	26
15.	EK Zeller Eisbären (AUT)	11	4	12	6	13	6	14	4	n.t.	0	20
16.	HC Neumarkt Riwega (ITA)	8	8	15	0	n.t.	0	n.t.	0	n.t.	0	8
17.	EC KAC II (AUT)	16	0	17	0	15	0	15	0	14	5	5
18.	Steel Wings Linz (AUT)	n.t.	0	n.t.	0	n.t.	0	18	0	16	0	0
19.	Vienna Capitals Silver (AUT)	n.t.	0	n.t.	0	n.t.	0	17	0	n.t.	0	0
20.	Hockey Club Merano (ITA)	n.t.	0	n.t.	0	n.t.	0	n.t.	0	n.t.	0	0
21.	Hockey Milano Rossoblu (ITA)	n.t.	0	n.t.	0	16	0	n.t.	0	n.t.	0	0
22.	HC Milano Bears (ITA)	n.t.	0	n.t.	0	n.t.	0	n.t.	0	n.t.	0	0

By level on points the club which was ranked better in the last season, is ranked first. New teams are ranked below the last team listed. If there are more than one new club they are listed inside the new clubs as following: per date and time of the registration for the depending season (earliest is best ranked).

§ 2 Pre-Play-Offs and Play-Offs

- (1) The teams placed 1-4 after the last Phase2a Master Round of Regular season qualify directly for the best-of-five Quarter final series. The 5th and 6th placed team of the Phase 2a – Master Round as well as the 1st, 2nd and 3rd placed team of Qualification Round A and Qualification Round B take part in the Pre-Play-Offs and play for the remaining four spots for the Quarterfinals. The pre-play off will be played in a Best-of-three series. The team reaching two wins first, wins the respective Pre-Play-Off series and qualifies for the Quarterfinals. The four winners of the Pre-Play-Off series take positions 5 – 8 in the quarterfinals ranked by the better position after regular season Phase 1.

The 5th placed team of Phase 2a – Master Round plays against the 3rd placed team of Qualification Round B, the 6th placed team of Phase 2a – Master Round plays against the 3rd placed team of Qualification Round A, the 1st placed team of the Phase 2a – Qualification Round A plays against the 2nd placed team of Qualification Round B and the 1st placed team of the Phase 2a – Qualification Round B plays against the 2nd placed team of Qualification Round A.

The four winners of the Pre-Play-Offs assure the last four tickets for the Quarterfinals. The four winners of the Pre-Play-Off series take positions 5 – 8 in the quarterfinals Play-Off Pick ranked by the better position after regular season Phase 1.

	Best-of
Pre-Play-Off	3
Quarterfinals	5
Semifinals	5
Finals	5

- (1) By finishing first after the last Phase of regular season, the team placed on top of the placement round (Masterround) has earned the right to choose its' opposition from the teams placed fifth to eighth ("First-pick-right"). The second placed team picks next from the team left in the 5-to-8-group, then the third placed team picks from the teams left and finally, the team placed fourth after the intermediate stage plays the team that has not been picked yet. Home Ice remains with the first to fourth placed team.
- (2) The "Best-of-Five" semifinals series will feature the four quarterfinal winners. The best-placed team after regular season still left in the competition plays the lowest seeded team after regular season and the second-best-placed team plays the lower seeded team.
- (3) Both winning semifinalists play the final in a "Best-of-Five" series.
- (4) In Play-Off games home ice remains with the better placed team after regular season.

§ 3 Ranking Final Table

In accordance with Fundamental Rules Part II: §3(4)c)



Alps Hockey League

C | ROSTER REGULATIONS

August 1st, 2021

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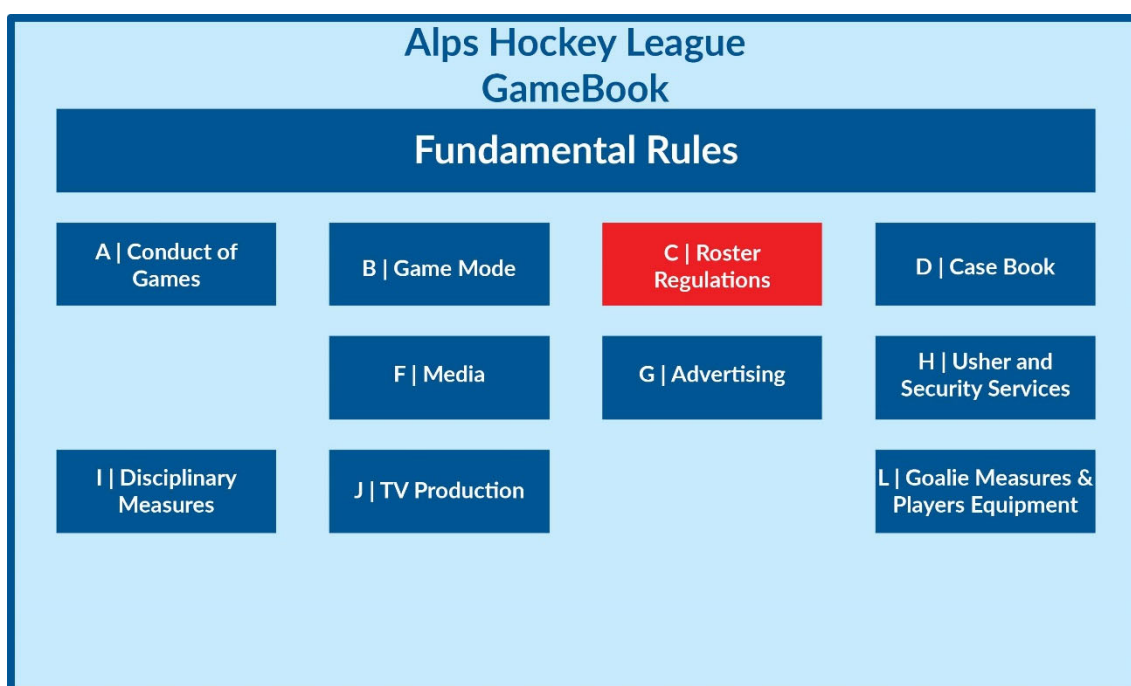


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C | Roster Regulations

As agreed by the BOG in April 2019, the maximum number of roster points was set to 36 for the 22-men roster reported on the official roster notification (including TC-players) in the 2021/22 season. Each new registration or each player exchange will be added to the number of registered players and to the number of the already existing points on the roster – taking into account rules §2 and §8. In this way, the 23rd registration or the registration which exceeds the maximum of 36 points will be regarded as 1st player exchange. National U24 players (players born in 1998 or later who do not need a transfer card) must be registered, however, they do not count for the 22-men roster regarding number of players and number of total points.

All rules and requirements pertaining to this points regulation are listed below.

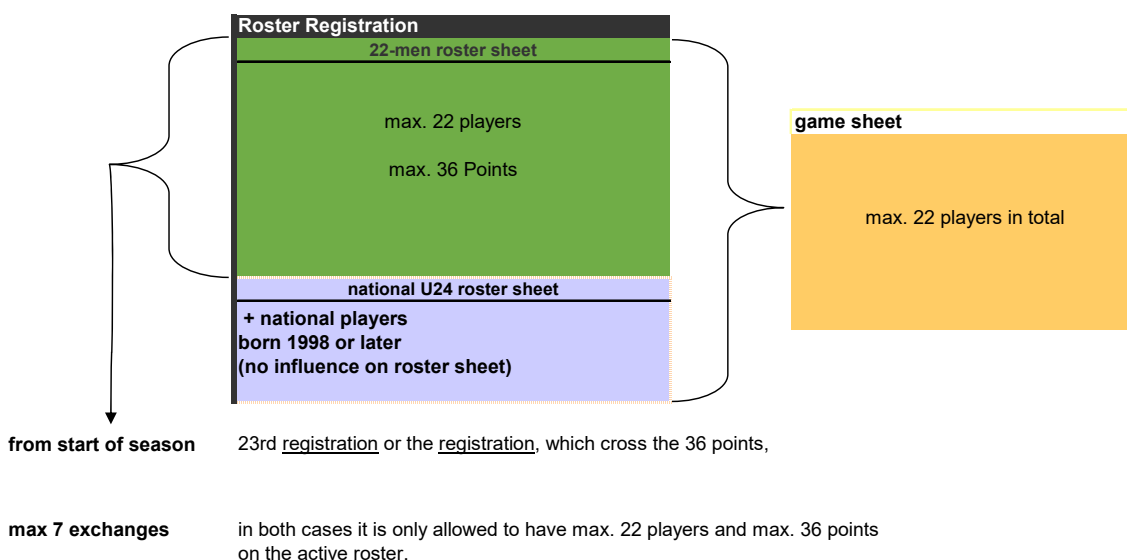
automatic points	national players		TC-players
yob	D, F	GK	
1993 or earlier	obj. Pts-system	2	4
1994	obj. Pts-system	1,5	4
1995	obj. Pts-system	1,5	4
1996	obj. Pts-system	1,0	4
1997	obj. Pts-system	1,0	4
1998	0	0	4
1999	0	0	4
2000	0	0	2
2001	0	0	2
2002	0	0	1
2003 or later	0	0	1

§ 1 Points Regulation

(1) Rating System

Each player – with the exception of transfer card players, national U24-players (born 1998 or later) and national goalies – are subjected to the objective points system. The base for the assessment of players who have played in Alps Hockey League in 2020/21 is the statistics after the regular season. The basis for the assessment of players who have played in other leagues is the statistic of the respective player in the regular season of the league he has played in – in the 2020/21-season. For players in the Alps Hockey League in season 2021/22, the base for the assessment of players for the season 2022/23 is the statistics after the end of regular season phase one (one round robin overall).

- (2) **Factual Value**
The sum of the factors of the objective points system is rounded to half points or points. (from 1,25 up to 1,5; from 1,75 up to 2; from 2,25 up to 2,5 and so forth)
- (3) **Special regulation Point Value for 2021/22:**
Transfer card players will be assessed four points, U22-transfer card players (born 2000 and 2001) have a point value of two points, U20-transfer card players (born 2002 or later) a value of one point. National U24-players and National U24-Goalies (born 1998 or later) will be assessed zero points. National U26-goalsies (born 1996-1997) will be assessed one point. National U28-goalsies (born 1994-1995) will be assessed one point five points. National goalsies over the age of 28 (born 1993 or earlier) will be assessed two points.
- (4) **Point Value – Validity period**
A players' assessed (as in (2) and (3) above) point value (viz. Alps Hockey League Point Value List 2020/21 as voted by the BOG) remains valid for the whole season and cannot change under any circumstances, except §1(6).
- (5) **Use of players without point values**
Deploying a player without an assigned point value is not possible and will lead to penalty verification in accordance with the Alps Hockey League Fundamental Rules, Part II §3 (6) d.
- (6) **Point values for transfer card players after naturalization declared by the national federation in accordance with the national rules (see Appendix A).**
From the date a transfer card player is naturalized, the actual calculated point value will apply to that player.
- (7) **Suspensions**
In cases where a player is suspended for one or more championship games, the suspended player cannot be deregistered or traded during the time of the suspension. If the employment between a player and team ends before the end of the suspension the player can be deregistered but the point-value and the number of the player (one player) stays for the counting of the roster sheet.



§ 2 Roster Composition / Roster Notification

Only Players can be registered respectively, are allowed to play within the Alps Hockey League, who are officially registered and confirmed by the respective National Federation (see Appendix A). The respective National Federation together with the registering club has to secure that the players do have access to all national Anti-Doping Regulation of the respective National Anti-Doping-Law, the penalty catalogue of the Alps Hockey League as well as the Fair Play statement of commitment.

Only players can be registered by the League-Organization for the Alps Hockey League Competition which are listed on the official Alps Hockey League Roster Sheet which has to be confirmed by signature and official stamp of the respective National Federation in accordance with the own federation rules of the registered players (see Appendix A).

22-man-roster + U22 TC + U20-TC-roster (see §1(3)):

A club may register a maximum of 22 players in total (on the rosters) whereby the maximum number of points of the players must not exceed 36 points.

U24-roster:

National U24 players within the club must be reported in the roster notification for the Alps Hockey League. However, those players are not counted in the 22-man roster, as they are eligible to play for their club in the Alps Hockey League at all times.

Confirmation of registration with the national Federations by using its official documents is precondition of the eligibility to play in Alps Hockey League.

The deadline for reporting each team's roster is September 9th, 2021, 12.00 noon; by that time, a complete roster (total of all players on 22-man-roster, U20-tk-

roster and U24-roster) must be reported. From this time on, at least 10 players and a goalie have to be registered throughout the season.

Considered the first exchange after the first league game, of the respective season, will be either:

- The Registration of a player whose points exceed the 36 points limit (excluding national U24 players), irrespective of whether a player has been deregistered again.
- or the 23rd player registration – without U24 players on the 22-man roster – (also if the max. 36 points haven't been reached)

No further exchanges or registrations (also no registration of national U24 players) may be carried out after the end of the IIHF Transfer Deadline at 11:59pm.

However, before this IIHF deadline, each federation can have a restricted deadline in accordance with the national registration rules (see Appendix A).

§ 3 Roster Notification on the Official Game Sheet

- (1) A maximum of 20 players and 2 goalkeepers can be indicated on the official game sheet.
- (2) In the event of illness or injury of a goalkeeper indicated on the official score sheet for warm ups a change is permitted on the score sheet provided the score keeper, the referees and the opposing team are notified of such change a maximum of 10 minutes after the conclusion of warm ups. Such changes must be official on the score sheet.

§ 4 Player Eligibility

All players who are registered properly with the national federations superordinate to the Alps Hockey League clubs are eligible to play.

§ 5 Participation of Players Without Player's Licenses

The participation of a player who is eligible to play per se but does not have a player's license will not lead to a loss of points for the team in question, but will be subject to punishment in accordance with the ÖEHV Disciplinary Code if the identity of the player is confirmed by an authorized club official on the back of the official game sheet.

§ 6 Registration and Deregistration / Exchanges / Player Loan Agreements

The registration and deregistration of players with domestic citizenship, of transfer card players with foreign citizenship, exchanges of players with domestic citizenship who play abroad and require a transfer card (even if they are registered with a national Alps Hockey League club) as well as the conclusion of player loan agreements (in due consideration of § 2) will be permitted until Transfer-Deadline date.

Changes	
Seasonstart	
	max. 7
Sep.2021	Transfer Deadline
roster at first game day = basic for changes e.g. roster 36 pts / 19 players > next registration = 1 st change e.g. roster 30 pts / 18 players > next registration = no change	
roster	max. 36 Pts
	max. player

§ 7 Number of Changes

- (1) A total of seven exchanges of players including goalkeeper (viz. §2 above) may be carried out in the time after September 11th, 2021 until end of IIHF Transfer Deadline taking in concern the national visa regulations.
 - a) Should a player (A) be injured, he can be replaced by another player (B) as stated in §2 for the time of his injury (B for A). The Re-change (A for B) and the original change will only be counted as one change. This is possible until the IIHF Transfer Deadline and the national federations deadline and rules (see Appendix A).
 - Example A = hurt player
 - B for A, then A for B = one change
 - B for A, then A for C = two changes
 - B for A, then C for B = two changes

- b) Should one of the national team players (i.e., players who played on the roster of their respective national team – of the national federation superordinate to the Alps Hockey League club – in the last senior world championships (GP>0 and/or goalie GPI>0); official IIHF roster sheet for each respective world championship of each respective season is valid) suffer a serious injury when deployed in the senior national team (inability to play for at least 4 weeks, presentation of an expert opinion from a specialist physician, examination by the team physician of the respective national team, and confirmation of the degree of injury), the club may replace that player with another player or transfer card player. This substitute player, whose points may exceed the points of the injured player only insofar as the total points of the roster sheet, minus the points of the injured player and plus the points of the substitute player, do not exceed 36 points, will be eligible to play as long as the national team player cannot be deployed; this will not be counted as an exchange. (Registration is only possible until Transfer Deadline date). This rule also applies to players of Alps Hockey League teams participating in an international IIHF team competition (i.e. Continental Cup).
- Example A = hurt national team player
 - B for A, then A for B = no change
 - B for A, then A for C = one change
 - B for A, then C for B = one change

§ 8 Transfer of Players within the Alps Hockey League

- National or transfer card player transfers from one international club to another international club (eg. ITA-player transfers from SLO-club to AUT-club or a CAN-player transfers from an Alps Hockey League-club to another Alps Hockey League-club):

Regulation in paragraph (1) and (4) is valid

- National player transfer from one national Alps Hockey League club to another (eg. AUT-player transfer from AUT-club to another AUT-club)

Regulation in paragraph (2) and (4) is valid

- National player transfer from a national Alps Hockey League club to an international Alps Hockey League club (eg. ITA-player transfers from an ITA-club to an AUT-club)

Regulation in paragraph (1) and (4) is valid

- National player transfer from an international Alps Hockey League club to a national Alps Hockey League club (eg. ITA-player transfers from AUT-club to ITA-club)

Regulation in paragraph (3) and (4) is valid

- (1) Transfer Card players with foreign nationality must not change clubs within Alps Hockey League during the running season.
- (2) Until the national federations deadlines and rules and the IIHF Transfer Deadline, national players may change from one domestic club to another domestic club within the Alps Hockey League if the transferring club confirms its consent to the change in writing or if there are valid grounds for a justified departure under the regulations of applicable national labor law (if valid in the country of the federation of the registered player).
- (3) Until the national federations deadlines and rules and the IIHF Transfer Deadline, national players may change from an international club to a national club within the Alps Hockey League if the transferring club confirms its consent to the change in writing or if there are valid grounds for a justified departure under the regulations of applicable national labor law (if valid in the country of the federation of the registered player).
- (4) If a player becomes eligible for transfer within the Alps Hockey League the league must be notified by an official declaration by the team releasing the player.

§ 9 Call-up of U18 and U20 National Team

For all participations within the IIHF breaks and calls for the U18 and U20 National teams and the U18 and U20 IIHF World Championships and their preparation time, the Alps Hockey League championship will not be interrupted. The Alps Hockey League clubs will make the players in question available. In cases where a call-up is disregarded, the player will be considered suspended until the return of the junior national teams. The same regulation applies to players who cancel due to illness or other reasons preventing their participation. In cases of

extraordinary sportive circumstances, the sports director of the respective National Federation will decide.

Appendix A – Overview Transfer Deadlines

		AHL	AUT	ITA	SLO
Register	10+1				
	National U20 Players	IIHF - DL	IIHF - DL	11.01.2022	14.06.21-18.06.21
					20.12.21-22.12.21
					2nd License* 30.08.21-31.08.21
					20.12.21-22.12.21
	National U24 Players	IIHF - DL	IIHF - DL	11.01.2022	14.06.21-18.06.21
					20.12.21-22.12.21
					2nd License* 30.08.21-31.08.21
					20.12.21-22.12.21
	National Senior Players	IIHF - DL	IIHF - DL	11.01.2022	14.06.21-18.06.21
					20.12.21-22.12.21
					2nd License* 30.08.21-31.08.21
					20.12.21-22.12.21
Change within the League	National U20 Players	IIHF - DL	IIHF - DL	11.01.2022	14.06.21-18.06.21
					20.12.21-22.12.21
					2nd License* 30.08.21-31.08.21
					20.12.21-22.12.21
	National U24 Players	IIHF - DL	IIHF - DL	11.01.2022	14.06.21-18.06.21
					20.12.21-22.12.21
					2nd License* 30.08.21-31.08.21
					20.12.21-22.12.21
	National Senior Players	IIHF - DL	IIHF - DL	11.01.2022	14.06.21-18.06.21
					20.12.21-22.12.21
					2nd License* 30.08.21-31.08.21
					20.12.21-22.12.21
	National Players with Transfer Card	IIHF - DL	IIHF - DL	11.01.2022	IIHF - DL
				for replacement IIHF-DL	
	Transfer Card Players	IIHF - DL	IIHF - DL	11.01.2022	IIHF - DL
				for replacement IIHF-DL	
	National Players with Transfer Card	IIHF - DL	IIHF - DL	11.01.2022	IIHF - DL
	Transfer Card Players	NO Change	NO Change	11.01.2022	IIHF - DL

The above graphic provides a general overview of the different transfer deadlines in the three participating countries. The detailed roster regulation for each respective country can be found as follows:

- For Austria please see Appendix B of this document
- For Italy please see Appendix C of this document
- For Slovenia please see Appendix D of this document.

The Alps Hockey League Administrative Office can only clear players within the official Alps Hockey League statistic system, on the basis of official roster sheets confirmed by the respective national federation with stamp and signature.

In case that a register or change deadline of the respective national federation is earlier than the general AHL deadline the deadline of the national federation is valid.

In case of a naturalization of a TC player the respective national federation has to inform the Alps Hockey League Administrative Office with written notice. The decision if a TC player is deemed as a national player is decided by the respective national federation.

Appendix B – National Rules for Player Registration – Austria

The Rules issued by the Alps Hockey League Administrative Office apply.

Appendix C – National Rules for Player Registration – Italy

Gli atleti si distinguono nelle seguenti categorie:

- (1) CAT. A: Giocatori di formazione italiana per vivaio o per nazionalità sono da intendersi come tali:
 - a) 1. i giocatori cittadini italiani di primo tesseramento presso la FISG;
 - b) 2. i giocatori provenienti da Federazione straniera in possesso anche di cittadinanza italiana che siano tesserati nel Campionato Italiano senza interruzione di T.C. da minimo 16 mesi e che siano in possesso di T.C. illimitato e che abbiano maturato la eleggibilità per la squadra Nazionale.
 - c) 3. i giocatori di cittadinanza straniera, anche se già tesserati per altra Federazione, che abbiano giocato per almeno 3 stagioni sportive complete e consecutive in campionati nazionali giovanili FISG e che siano in possesso di T.C. illimitato;
 - d) 4. i giocatori cittadini stranieri di primo tesseramento presso la FISG;
- (2) CAT B: Giocatori di cittadinanza e/o formazione straniera Sono da intendersi come tali:
 - a) 1. i giocatori di cittadinanza comunitaria o equiparata (intendendosi come tali i cittadini di Paesi che hanno sottoscritto con l'Italia trattati di libera circolazione e per i quali, comunque, non sia richiesto visto di ingresso in Italia) e già tesserati per una Federazione straniera
 - b) 2. i giocatori di cittadinanza extracomunitaria già tesserati per una Federazione straniera
 - c) 3. i giocatori provenienti da Federazione straniera, in possesso anche di cittadinanza italiana (c.d. "Italiani non svincolati"), che non sono tesserati nel Campionato Italiano senza interruzione di T.C. da minimo 16 mesi e/o che sono in possesso di T.C. limitato

- d) 4. I giocatori sub A 2, A 3 in possesso di T.C. illimitato o limitato a tempo determinato (con data riportata sul T.C. per tesseramento presso la stessa Società) saranno soggetti alle norme sul vincolo previsto dal vigente R.A.T. Ogni Società partecipante al Campionato IHL Serie A stagione 2021/2022 e Alps Hockey League dovrà riservare sul foglio d'arbitraggio, 20 giocatori + 2 portieri così suddivisi: - massimo 5 giocatori di CAT. B ma, in caso di numero massimo di 5, due giocatori devono essere di categoria U22

Potranno essere schierati in campo solo i giocatori di cat. A-B, nel rispetto dei numeri riportati per la cat. B le cui richieste di tesseramento a titolo definitivo o di prestito con allegata tutta la documentazione necessaria, siano pervenute entro le ore 12.00 del 11 gennaio 2022. Non potranno essere schierati giocatori di cat. B tesserati oltre alla data del 11/01/2022 se non per sostituzione e fino alla data ultima dei traferimenti IIHF. Ogni Società, nell'arco della stagione e nel rispetto dei limiti temporali indicati, avrà a disposizione nr. 6 visti d'ingresso per giocatori extra comunitari con la possibilità di sostituzione di un giocatore già tesserato alla data del 11 gennaio 2022 a cui la Società rinuncia entro la data 11 gennaio 2022. Entro la data del 11 gennaio 2022 inoltre potranno essere tesserati giocatori di cat. B in sostituzione di giocatori già tesserati alla data del 11 gennaio 2022. Inoltre saranno consentite altresì, sostituzioni di atleti extracomunitari in luogo di altri aventi il medesimo status per cui non occorra richiedere un nuovo visto alla FISG. Le disposizioni in materia di tesseramento di atleti extra comunitari sono assoggettate alla normativa nazionale in vigore sull'ingresso in Italia dei cittadini stranieri ed al numero di visti concesso alla FISG da parte del CONI e pertanto eventuali modificazioni della stessa potranno influire sulle norme federali attuali. Per il tesseramento di giocatori di formazione italiana con doppia cittadinanza e giocatori di cittadinanza e formazione straniera, le Società, dopo aver ottenuto l'autorizzazione al tesseramento da parte della Segreteria Hockey dovranno procedere alla compilazione del modulo di tesseramento Ats che dovrà riportare in originale la firma dell'atleta. Il modulo dovrà pervenire alla Segreteria Hockey, anche via fax, e inoltrato in originale al C.R. di competenza o all'Ufficio Tesseramento. Giocatori di cat. A2 in possesso di T.C. illimitato saranno considerati svincolati dalla Società di appartenenza al compimento dei 18, 22, 26, 30 anni secondo quanto disposto dal R.A.T. Fino al compimento dei 30 anni di età il giocatore svincolato, di categoria A, potrà tesserarsi in favore di una Società affiliata diversa da quella di precedente appartenenza ma la nuova dovrà versare a quella di precedente ultimo tesseramento l'indennità di formazione prevista dal R.A.T. Giocatori di cat. A che si trasferiranno all'estero al loro ritorno in Italia, ricostituiranno il vincolo ex lege per la Società di ultimo tesseramento italiano e potranno svincolarsi soltanto nelle date indicate dal R.A.T, nel in corso della

stessa stagione essere ceduti in prestito ad una terza società entro il 11 gennaio 2022.

English version

The athletes are divided into the following categories:

- (1) CAT. A: Italian players for nursery or nationality are to be understood as such:
 - a) first-time Italian citizen players at the FISG;
 - b) players from foreign federations also in possession of Italian citizenship who are members of the Italian Championship without interruption of T.C. for at least 16 months and who are in possession of T.C. unlimited and who have become eligible for the National team.
 - c) players of foreign citizenship, even if already members of another Federation, who have played for at least 3 complete and consecutive sports seasons in FISG national youth championships and who are in possession of T.C. unlimited;
 - d) players who are foreign citizens of first registration with the FISG;
- (2) CAT B: Citizenship and / or foreign players They are intended as such:
 - a) players of EU citizenship or equivalent (meaning the citizens of countries that have signed free circulation treaties with Italy for which, however, no entry visa is required in Italy) and already registered for a foreign Federation
 - b) non-EU citizens already registered for a foreign Federation
 - c) players from a foreign Federation, also in possession of Italian citizenship (so-called Italians) not released”), which are not members of the Italian Championship without TC interruption for at least 16 months and / or in possession of T.C. limited
 - d) Players sub A 2, A 3 in possession of T.C. unlimited or limited to a fixed term (with date shown on the T.C. for membership with the same Team) will be subject to the rules on the bond provided for by the current R.A.T. Each company participating in the IHL Serie A Championship season 2021/2022 and Alps Hockey League must reserve 20 players + 2 goalkeepers on the arbitration sheet, divided

as follows: - maximum 5 CAT players. B but, in the case of a maximum number of 5, two players must be in category U22

Only cat A-B players may be register at the game roster. A-B, in compliance with the numbers reported for the cat. B whose requests for final membership or loan with all the necessary documentation attached, are received by 12.00 on 11 January 2022. Cat B players will not be registered at the game roster after 11/01/2022 if not for only replacement and until the IIHF dead line. Each Team, during the season and in compliance with the indicated time limits, will have at its disposal nr. 6 entry visas for non-EU players with the possibility of replacing a player already registered on January 11, 2022 to whom the Team renounces by January 11, 2022. By January 11, 2022, players can also be registered players of cat. B to replace players already registered on January 11th 2022. In addition, substitutions of non-EU athletes will be allowed in place of others having the same status for which it is not necessary to request a new visa from the FISG. The provisions concerning the registration of non-EU athletes are subject to the national legislation in force on the entry of foreign citizens into Italy and to the number of visas granted to the FISG by CONI and therefore any changes to the same may affect current federal regulations. For the enrollment of Italian players with dual citizenship and foreign citizenship and training players, the teams, after having obtained the authorization to register by the Hockey Office, will have to complete the Ats membership form which must contain the original athlete's signature. The form must reach the Hockey Office, also by fax, and forwarded to the C.R. of competence or to the Membership Office. • Cat players A2 in possession of T.C. unlimited will be considered released by the Team of belonging to the completion of 18, 22, 26, 30 years according to the provisions of R.A.T. • Until the age of 30 the unencumbered player, category A, will be able to register in favor of a different affiliated team from the one of previous membership but the new one will have to pay to the previous last membership the training allowance provided by R.A.T. • Cat players To those who will move abroad on their return to Italy, they will re-establish the constraint under the law for the Team of the last Italian membership and will be released only on the dates indicated by the RAT, in the course of the same season be loaned to a third Team within 11 January 2022

Appendix D – National Rules for Player Registration – Slovenia

Registration regulation of IHF Slovenia determines:

- Registration of National players (players with Slovenian passport)
- Registration of Import players (players without Slovenian passport that need International Transfer Card, ITC)

Players have to be officially registered for the Club that participates in Alps Hockey League.

National players can be put into the roster:

- after the 1st Transfer period (time June 14 to 18, 2021)
- after the 2nd Transfer period (time December 20 to 22, 2021)

Special regulation: second license

- National player can have so called »second license«, what means that player is registered for another Slovenian club and has right to play for Club in AHL too

National players with 2nd license can be put into the roster:

- after getting it on August 30 to August 31, 2021
after getting it on December 20 to 22, 2021
- only players born in 1999 and younger can get 2nd license and 2 older players

Import players can be put into the roster:

- no limits regarding the number of Import players (seniors with International Transfer Card and juniors with Letter of Approval)
- limit is deadline for international transfers by IIHF



Alps Hockey League

D | CASE BOOK

August 1st, 2021

WWW.ALPS.HOCKEY

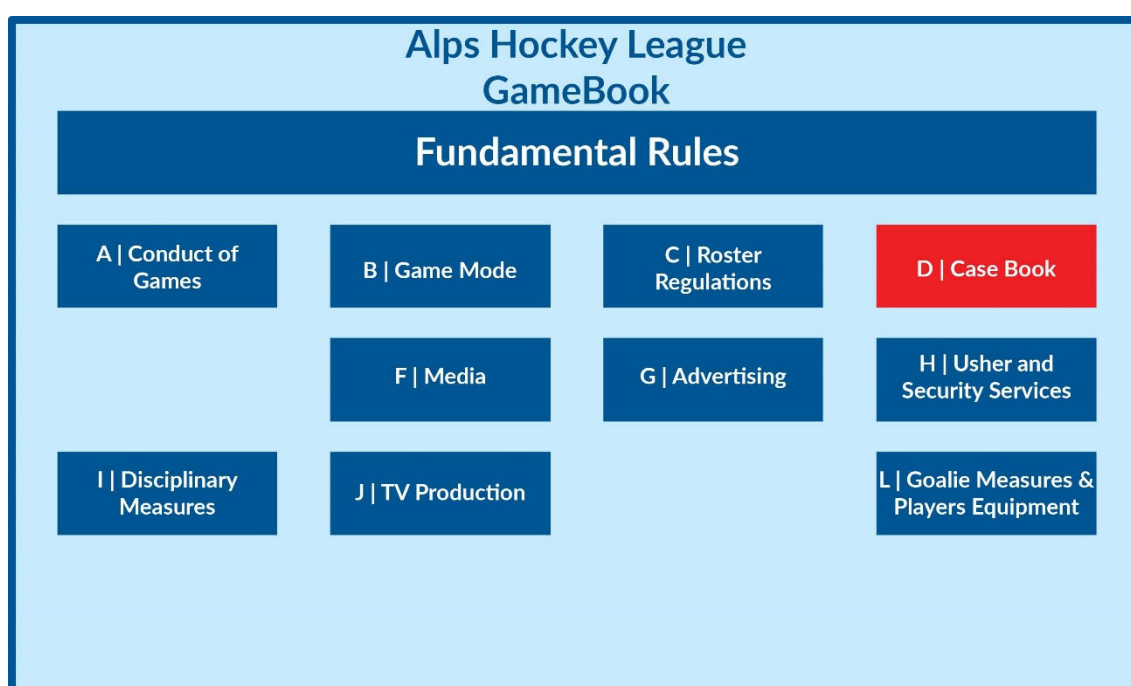


Dear participants of the Alps Hockey League!

The previous Fundamental Rules, Procedure Regulations and all other Rules & Regulations were reviewed in order to deliver a clear structured set of rules, together with an adaption to unify the Rules & Regulations of European professional league play and in accordance with the Memorandum of Understanding by the three national Federations of Slovenia-Austria-Italy.

As the Alps Hockey League Game Book is designed in an European context, the language of the Alps Hockey League Game Book is English.

The following graphic gives a detailed overview of the different parts of the new Alps Hockey League Game Book.



Additionally to the printed version, all documents can be downloaded from www.gamebook.at

Any additions or changes will be published on www.gamebook.at after a notification to the official Alps Hockey League mailing list.

With sportive regards,

CHRISTIAN FEICHTINGER
MANAGING DIRECTOR | ALPS HOCKEY LEAGUE

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D | CASE BOOK

§ 1 Preamble

During the course of each season the emergence of new situations arise. In certain situations, we cannot guarantee with certainty the situation has support from the IIHF Rulebook or IIHF Casebook. In addition, the Alps Hockey League governing body, in cooperation with the Department of Player Safety (DOPS), has developed specific rule amendments.

The purpose of the Alps Hockey League Case Book is to clarify the interpretation of specific rules and in specific cases, a modification to the existing IIHF rule. This document serves as an official release of the interpretation and governing rules for the respective Alps Hockey League season. The interpretations set forth in the Alps Hockey League Case Book will replace or in specific cases, supersede the ruling that is currently within the IIHF Rule Book. For all rules not mentioned in the Alps Hockey League Case Book, the official IIHF Rulebook in its current version and IIHF Casebook will serve as the official ruling.

The working methodology will continue to be that when a new situation arises, or a new interpretation has been accepted, the Alps Hockey League Case Book will be updated. Each rule update will be sent by email, is available on the Alps Hockey League web site and in print. The new rule interpretation or change will have an "effective of" date in the upper left-hand corner and remain in effect the remainder of the hockey season. It is each on-ice official and team official's responsibility to update the information when updates arise.

Referees are authorized to call all penalties provided for in the rule book from the start of warm-up time until 30 minutes after the end of the game. In the case of incidents outside of this period, the main referee must submit a report to the Disciplinary Senate.

Questions regarding the Alps Hockey League Case Book can be emailed to:

Director of Hockey Operations – Alps Hockey League

Lyle Seitz

lyle.seitz@ice.hockey

§ 2 Game Participation Rule for Alps Hockey League Games

- (1) The difference between the starting times of two games by the same team, inclusive of all players, must be a minimum of 10 hours.

No player can be called upon to play in an Alps Hockey League game without a minimum 10 hour separation between games; inclusive of all leagues.

In determining if a player participated in a game, if the player in question was named on an official game sheet, he/she will be considered to have participated.

Exception: if a goalie was listed on a game sheet in a previous game (within 10-hour rule) and did not participate on the ice, he may be eligible to play, subject to Alps Hockey League approval.

- (2) Players' Bench
 - a) Apart from the players indicated on the official game sheet, a maximum of seven officials per club may be present on the players' benches during the game. The officials must be identified appropriately on the score sheet. If not listed on the official score sheet no other persons will be permitted on the players benches.
 - b) TV or other picture giving electronic devices are not allowed on the player bench from start of warm-up until the end of the game.
 - c) A player or club official who is charged with a match penalty or a game misconduct penalty may not return to the ice or the players' bench during the game.

§ 3 Officials

- (1) Referees are required to submit all reports and notifications by fax or e-mail to the Alps Hockey League Administrative Office and the clubs involved in those notifications by 12:00 noon on the day following the game. Those notified by the referee have the right to submit their comment by telefax or email. This comment must arrive at the Alps Hockey League Office by 12:00 noon on the day following the game.
- (2) The referees assigned to a game must be provided with a secured parking space near the respective ice arena.

- (3) Assigned referees are required to arrive at the ice arena at least one hour prior to the opening face-off.
- (4) Assigned referees cannot be rejected by clubs.
- (5) The Alps Hockey League clubs have to provide the referees with the following items prior, during and after the game:
 - Location preferably away from both teams
 - Shower stall, toilet, sink...
 - 4 towels for showering
 - 4 secured parking stalls
 - Water, juices, fruit...
 - Food after the game
 - Tape, equipment services
 - If necessary, support by team doctor/physiotherapist

§ 4 Pre-Game and Warm-Ups

- (1) Any team whose player(s) cross the center red line in warm-ups (inclusive of body and/or equipment) for the purpose of initiating any sort of unsportsmanlike behavior (including shooting pucks at opponent's end) or become involved in any altercation, fight instigate, contact or verbal remarks to initiate a gathering, other than during the periods of the game, shall be subjected to a suspension and/or fine under the Alps Hockey League Penalty Catalog Ref. NR. 103/104 - Unsportsmanlike Conduct. In addition, the head coach of the team who is investigated (started) or provoked such activity is subject to a suspension or fine to the respective club.
- (2) The game timekeeper shall be responsible for signaling the commencement and termination of the pre-game warm-up. The timekeeper must honk the horn 1 time when the countdown clock is at 35:00 to signal the warm-up begins. The timekeeper will honk the horn 1 time when the countdown clock is at 21:00 to signal 1-minute left in warm-ups and 2 times when the countdown clock is at 20:00, to signal warm-up is over and all players must be off the ice.

The only time players are permitted to be on the ice for warm-up is between the times when the clock reads 35 minutes, and all players must exit the ice no later than the clock reading 20 minutes.

Only team personnel to pick up the pucks shall be on the ice. If players remain on the ice past this time, they shall be subjected to a suspension and/or fine under the Alps Hockey League Penalty Catalog Ref. NR. 104/105 – Unsportsmanlike Conduct.

1st time - €100,00 – team fine

2nd time - €250,00 – team fine

3rd time - €500,00 – team fine

4th time and all subsequent times – Coach suspension + €1.000,00 team fine

Twenty minutes before the time scheduled for the start of the game, both teams shall vacate the ice and proceed to their dressing rooms while the ice is being flooded. Both teams shall be signaled by the game timekeeper to return to the ice together in time for the scheduled start of the game.

- a) Game preparation and starting six: The schedule prior to the game must be based on the game's starting time (puck drop) as specified in this GameBook.
- b) The home club is to provide the visiting club with 35 pucks available at their respective players bench before the warmup begins.
- c) The referees have the right to reserve the neutral zone of the rink for their own warm-up activities if the teams do not leave them sufficient space on the ice.
- d) Warm-up time may be shortened or postponed by mutual consent, for example due to the delayed arrival of the visiting club. In any case, warm-up time must be provided simultaneously and in the same duration for both teams.
- e) Only the 22 eligible players who are entered in the team roster may take part in this warm-up

(3) Starting 6 Procedure:

The schedule prior to the start of the game is defined below:

Two minutes prior to the puck drop the starting six player's line up at their blue line with helmets in hand. Goalies remain in their goal crease with helmet in hand. First the starting six of the visiting club then the starting six of the home club. **Players remain at their blue line during introduction until the home goalie has been introduced.** The remaining players must take a seat on their players' benches.

- a) Players are on the ice and ready at minimum 2 mins left on clock
- b) Players are stationary on blue line
- c) Goalie is stationary in the crease area
- d) Helmets are off
- e) **No players/goalies are to move until the starting six is fully announced**

In the case the procedures are not followed, disciplinary action will occur.

(4) Upload Video procedure:

- a) Pre-Game Warm-up
The video must be on and filming 3 minutes before warm-ups begin, until the last player has left the ice. The camera should be stationary filming the Center Red Line the entire warm-up.
- b) Intermissions
The video must be on and filming, beginning 3 minutes left in the intermission of each period, including over time intermissions. Video for the upload will now include - 3 minutes before the start of the period, the entire period and until the last player has left the ice at the end of the period.

The Game Delegate and/or Game Supervisor must view from the start of warm-ups until the last player has left the ice. In the event any activity happens during warm-ups that involve verbal or physical attention to the opposing team, a detailed report must be submitted.

§ 5 Rule 8 – Ice Surface | Fit to Play

- (1) The freshly resurfaced ice must be available 40 minutes prior to opening face-off. The ice must also be resurfaced before the game begins, during the intermissions and in playoff games with endless overtime before each extension of the game.
- (2) The ice resurfacing must be completed at least four minutes before the next playing period starts to allow proper freezing and set-up of the ice.
- (3) At the end of regular playing time the ice surface will not be cleaned for overtime or shootouts.
- (4) If, prior to or during the playing of a game, any section of the ice or rink becomes damaged, the on-ice officials will immediately stop the game and ensure the necessary repairs are made before game action resumes.
- (5) If the repairs delay the game unduly, the referee has the option to send the teams to their respective dressing rooms until the rink is deemed fit to play. If the problem cannot be solved in a short period of time or if any section of the ice or rink is of a quality that makes playing the game dangerous, the referee has the right to postpone the game until such a time as the ice or rink can be properly made fit to play.
- (6) If any lengthy delay occurs within ten minutes of the end of a period, the referee has the option to send the teams to their respective dressing rooms to begin the intermission immediately. The rest of the period will be played after the repairs and resurfacing of the ice has been completed and the full intermission time has elapsed. When play resumes, teams will defend the same goal as before play was postponed, and at the end of the period they will change ends and begin playing the ensuing period without delay.

§ 6 Objects thrown on Ice

The ice surface is intended only for players and on-ice officials. Any objects on the ice that are not directly related to them or their equipment, or the puck, are strictly forbidden. Any damage to the playing facilities by any means will result in the immediate stoppage of game action. Play will not resume until the ice is clear of these objects and the playing area ready for game action.

If during the course of an Alps Hockey League game, the ice is littered with objects from the fans, (coins, lighters, plastic bottles, etc.) the game officials will not be picking any of the objects off the ice.

In the event that objects are thrown on the ice that interferes with the progress of the game, the referee shall blow the whistle and stop the play. The puck shall be faced-off at a face-off spot in the zone nearest to the spot where play is stopped.

When objects are thrown on the ice during a stoppage in play and there are multiple amounts of debris on the ice surface, the game will be stopped. All game participants will exit the ice to their respective dressing rooms and a full ice clean will commence. The Zamboni operator must be prepared to dry scrape the ice surface immediately, with no delay. Game participants must be prepared to resume play within 2 minutes (or sooner) of the ice surface being cleaned.

It will be the responsibility of the home team to have people ready to enter the ice to clean up the debris. In addition; shovels, brooms and ice scrapers should be available for immediate use.

During the 1st delay a warning is given. The game officials shall announce over the public-address system that any further occurrences will result in a 2-minute bench minor penalty assessed to the home team.

If during the course of a game, multiple debris is thrown on the ice where the game is delayed a 2nd time, following the delay, the home team will be assessed a 2-minute bench minor penalty.

§ 7 Rule 21 – Team Composition

- (1) The entry of a player on the official game sheet will be regarded as participation in the game in question, even in cases where the player is not deployed. In the event of a 'special circumstance' after warm-ups and before the start of the game, a player change(s) may be accepted upon the approval, by notification, to an Alps Hockey League representative. Once the game has begun, it is no longer possible to enter or make a change of players on the official score sheet.
- (2) The team managers authorized by each Alps Hockey League club are required to provide the home club's scorekeeper with a team roster using the lineup form at least 75 minutes prior to the start of each game. The roster must be filled out completely and accurately, and it must be signed and dated by the team manager.

In this context, it is also necessary to refer to the IIHF Rulebook (see also the bylaws in the Annex). Should the team manager fail to submit the team roster, the Alps Hockey League | ICE Young Stars League & ICE Juniors League club will not be able to claim that the entries on the official game sheet are inaccurate or incomplete.

- (3) Each player who is not listed on the official game sheet will be considered ineligible to play, with the consequence of a game points allocation pursuant to Fundamental Rules Part II §5 (6) d)

§ 8 Facial Protection & Mouth Guards

- (1) All players participating in the Alps Hockey League must properly wear a mouth guard.
- (2) It's recommended that goalkeepers wear proper mouth protection, but not mandatory.

When player(s) do not adhere: One team warning will be given, and player will be instructed to not participate in the game until proper protection is worn.

After a team warning has been issued by the referee and the same/or different players participate in play without proper mouth protection, the referee will issue a 10-misconduct penalty, as per IIHF Rule - Illegal or Dangerous Equipment.

During the course of play, if a player who entered the ice with a mouth guard loses his mouth guard, he may continue play until the 1st stoppage of play or has made a line change during play.

If the loss of a mouth guard during play becomes repetitive, the player(s) will receive 2-minute penalty for Unsportsmanlike Conduct and a 10-minute Misconduct.

The Alps Hockey League has requested the referees to enforce this rule on every skater. A club not adhering to the rule may have multiple misconduct penalties, leading to not enough players to fulfil a proper line up. In such a case, the game will be deemed over and recorded as a loss to the respective team.

- a) Players born after December 31, 1974 must wear at least a visor.
- b) All players born in 2004 or later must wear IIHF-approved full-face masks (full visors) and a mouth guard/mouthpiece. The visor must extend down to cover the player's eyes and the lower edge of the player's nose. Full-face masks must be hinged. During the game, full-face masks and chin straps must be worn

closed. Full-face masks must be designed in such a way that neither the puck nor a stick blade can penetrate the mask.

- c) All junior players born 2004 or later need to wear complete neck and throat protection.
- d) Goalkeepers are not permitted to wear plastic full-face visors.

See also IIHF Sport Regulations

A visor is attached to the helmet and must extend down to cover the eyes and nose in its entirety. It must be fixed to the helmet along the sides such that it cannot be flipped up.

Skaters are not allowed to wear a colored or tinted visor.

Department of Player Safety (DOPS) procedure:

In the event the Alps Hockey League Department of Player Safety (DOPS) identifies a player wearing his visor in a manner deemed dangerous (i.e. angled up), the player will receive the following supplementary discipline:

- Warning
- Fine - 50 Euros for 1st time offender
- Repeat Offender – the fine will subsequently double (x2) for each repeat incident. (i.e. 1st time-50 Euros, 2nd time-100-Euros, 3rd time-200.00 Euros, ...)

§ 9 Rule 60 – Television Timeouts, in effect for televised or streamed games (upon request)

In the championship of the Alps Hockey League in every game and each period there will be one Commercial Break for 40 seconds.

Commercials may only be granted when teams are at equal strength when a stoppage in play occurs (3 on 3, 4 on 4, 5 on 5, or 6 on 6). The determination of equal strength is the manpower on the ice at the time of the whistle. Therefore, if Team A is a man down, and a penalty is called on Team B, a Commercial Break is not allowed. In addition, a Commercial Break is not permitted after an Icing call.

Commercial Breaks will be taken at the first whistle after the following time on the game clock as it counts down:

Commercial (Power) Break 10:00

In the event that a Commercial Break is not taken during the prescribed time slot, because of penalties or the flow of the game, the missed Commercial opportunity will be made up at the first whistle in the next Commercial Break time slot (except icing).

The only exception is when a five minute (non-coincidental) major penalty is called on a player. In this situation the Commercial Break must be taken at this whistle and will be administrated by the Commercial coordinator in the normal fashion (except icing).

In case there is a Commercial Break scheduled depending the regulation and a goal has been scored, the Commercial Break will be postponed upon the next break (except icing). In this case the equal strength needs to be required once again.

(1) Procedure:

- A Commercial coordinator will be nominated by the Home Team.
- At the whistle a red signal lamp will be immediately illuminated by the Commercial coordinator at the scorekeeper's bench, signaling that the Commercial Break is in progress.
- The Commercial coordinator immediately starts his watch. The time which is left in the break will be displayed separately (DIN A3 Sheet) with the "Commercial Break Plate" by the Commercial coordinator:
 - Break / 40 seconds
 - 20 seconds
 - 5 seconds
- One linesman places the puck on the ice where the next face-off will take place while the referee proceeds quickly to the scorekeeper's bench. The players proceed to their respective benches while the other linesman stands between the player benches.

- With twenty-seconds left in the break, the Commercial coordinator cues the referee by showing the "Commercial Break Plate" to blow the whistle to indicate that the players proceed to the face-off spot.
- With five seconds left in the break the back linesman gets a cue from the Commercial coordinator by the "Commercial Break Plate" to blow the whistle to drop the puck.
- The puck should drop at the 40-second mark.

The only permitted exceptions to additional Commercials being taken during a time slot are:

- player injury,
- damage and/or repair to the playing surface (glass, boards, net),
- any abnormal delay which may require excessive time to sort out.

The procedure is the same as mentioned above. From side of the TV management any additional Commercial Breaks are not permitted.

No Commercial Breaks will be taken in the final thirty seconds of the first and second periods, and the final two minutes of the third period, there are no exceptions. No Commercial Breaks will be granted in overtime and penalty shoot-out.

(2) Team Considerations:

Teams should be aware of the following during these Commercial stoppages:

- Goalkeepers will be allowed to go to their respective player's bench.
- Attention IIHF Rulebook following a stoppage of play for an icing infraction, the offending team is prohibited from making any player change until play has resumed.
- Teams are allowed to change lines once the referee blows the whistle signaling the teams to return to the face-off with 20 seconds remaining in the Commercial stoppage, please see also IIHF-Rulebook.

- These line changes will follow the same protocol as a normal line change during a stoppage of play.
- Teams will be allowed to request their official time-out from the referee once they are called back to the ensuing face-off by the referee's whistle with 20 seconds remaining in the Commercial stoppage.
 - The referee will immediately advise the official scorekeeper of the time-out request and the official time-out will follow the normal protocol.

§ 10 Rule 62 – Overtime Period

- (1) **Overtime – Regular-season** - If, at the end of the three regular twenty (20) minute periods, the score shall be tied, each team shall be awarded one point in the league standings. The teams will then play an additional overtime period of not more than five minutes with the team scoring first declared the winner and awarded an additional point. The overtime period shall be played with each team at a numerical strength of three skaters and one goalkeeper. Additional penalties to be assessed consistent with the rules in regulation time.

The overtime period will commence following a 1-minute break. The ice will not be dry scraped at this break. The players will remain at their respective benches. The teams will not change ends for the overtime period (defend same goal as in the 3rd period). Goalkeepers may go to their respective players' benches during this rest period. However, penalized players must remain on the penalty bench. Should a penalized player exit the penalty bench, he shall be returned immediately by the officials with no additional penalty being assessed, unless he commits an infraction of any rule.

- (2) **Overtime – Regular-season – Extra Attacker** - A team shall be allowed to pull its goalkeeper in favor of an additional skater in the overtime period. However, should that team lose the game during the time in which the goalkeeper has been removed, it would forfeit the automatic point gained in the tie at the end of regulation play, except if the goalkeeper has been removed at the call of a delayed penalty against the other team. Should the goalkeeper proceed to his bench for an extra attacker due to a delayed penalty call against the opposing team, and should the non-offending team shoot the puck directly into their own goal, the game shall be over and the team that was to be penalized declared the winner.

Once the goalkeeper has been removed for an extra attacker in overtime during the regular season, he must wait for the next stoppage of play before returning to his position. He cannot change "on the fly." If he does, a bench minor penalty shall be assessed for having an ineligible player.

- (3) **Overtime – Regular-season – Penalties** – When regulation time ends and the teams are 5 on 3, teams will start overtime 5 on 3. Once player strength reaches 5 on 4 or 5 on 5, at the next stoppage of play, player strength is adjusted to 4 on 3, 4 on 4, or 3 on 3, as appropriate. When regulation ends and teams are 4 on 4 teams will start overtime 3 on 3. If at the end of regulation time teams are three skaters on three skaters, overtime starts three skaters on three skaters. Once player strength reaches five skaters on four skaters or five skaters on five skaters, at the next stoppage player strength is adjusted to four skaters on three skaters, four skaters on four skaters, or three skaters on three skaters, as appropriate.

At no time will a team have less than three players on the ice. This may require a fourth and/or fifth skater to be added in the event penalties are assessed.

If a team is penalized in overtime, teams play four skaters against three skaters. If both teams are penalized with minor penalties at the same stoppage of play, with no other penalties in effect, teams will play three skaters against three skaters. In overtime, if a team is penalized such that a two-man advantage is called for, then the offending team will remain at three skaters while the non-offending team will be permitted a fifth skater. At the first stoppage of play after the two-man advantage is no longer in effect, the numerical strength of the team will revert back to either four skaters on four skaters, four skaters on three skaters, or three skaters on three skaters situation, as appropriate.

- (4) **Overtime – Alps Hockey League Non-Elimination Playoff Games** – If at the end of the three regular twenty minutes periods of a non-elimination game and the two playing teams are tied, the teams will then play a 'sudden death' overtime period(s) of not more than 20 minutes with the team scoring first declared the winner.

The teams shall take a normal intermission (fifteen minutes) and resume playing twenty-minute periods (with a normal intermission each subsequent OT period), changing ends for the start of each overtime period. The ice is to be resurfaced at the end of regulation time and after each additional 20-minute period.

The 1st 20-minute overtime period shall be played with each team at a numerical strength of five skaters and one goaltender.

The 2nd overtime period and remainder of overtime until a team scores, will be played with each team at a numerical strength of three skaters and one goaltender.

(5) **Overtime – Alps Hockey League Elimination Playoff Games -**

When a game is tied after three twenty (20) minute regular periods of play, the teams shall take a normal intermission (fifteen minutes) and resume playing twenty (20) minute periods (with a normal intermission each subsequent OT period), changing ends for the start of each overtime period. The team scoring the first goal in overtime shall be declared the winner of the game. The ice is to be resurfaced at the end of regulation time and after each additional 20-minute period.

(6) **Penalty-Shot Shootout Procedure**

If following the completion of regulation time and the score of the game is tied, the teams will then play an overtime period with a maximum duration and number of players as specified in the Alps Hockey League Case Book with the team scoring first declared the winner.

If no goal is scored in the overtime period, then the Alps Hockey League Penalty-Shot Shootout procedure will apply. The following procedure will be utilized:

- a) Shots will be taken at both ends of the ice surface. The 14-meter-wide longitudinal center section of the rink, between the face-off spots in the neutral and end zones, will not be dry-scraped by the ice-resurfacing machine prior to the Penalty-Shot Shootout during the time required to organize the program accordingly.
- b) The procedure will begin with three different shooters from each team taking alternate shots. The players do not need to be named beforehand. Eligible to participate in the Penalty-Shot Shootout will be the four goaltenders and all players from both teams listed on the official game sheet except as specified in article c) below.
- c) Any player whose penalty had not been completed when the overtime period ended is not eligible to be one of the players

selected to take the shots and must remain in the penalty box or in the dressing room. Also, players serving penalties assessed during the Penalty-Shot Shootout must remain in the penalty box or in the dressing room until the end of the procedure.

- d) The referee will call the two captains to the referee crease and the home team has the right to choose to shoot first or second.
- e) The goaltenders shall defend the same goal as in the overtime period and may remain at their goal creases while the opposing team is taking a shot.
- f) The goaltenders from each team may be changed after each shot.
- g) The execution of these shots is generally subject to regulations in IIHF-Rulebook.
- h) The players of both teams will take the shots alternately until a decisive goal is scored. The remaining shots will not be taken.
- i) If the score is still tied after all shots are taken by each team, the procedure shall continue with a tiebreak shoot-out, using the same or new players. The team that shot second in the first three penalty-shots will start first in the tie-break shots. The game shall be finished as soon as a duel of two players brings the decisive result. The same player can be used for each shot by a team in the tie-break shoot-out.
- j) The official scorekeeper will record all shots taken, indicating the players, goaltenders and goals scored.
- k) Only the decisive goal will count in the result of the game. It shall be credited to the team that scored the goal and charged against the team that was scored upon.
- l) If a team declines to participate in the Penalty-Shot Shootout, the game will be declared as a loss for that team and the other team will be awarded 3 points for a win. If a player declines to take a shot it will be declared "no score" for his team.

§ 11 Rule 99 – Video Goal Review System (in effect for all teams using VGJ)

All players must go to their benches during the review.

A team does not have the authority to request a video review (VGR) of a play.

If the puck enters the net and play was to continue, then the review would take place during the first stoppage of play following the incident. If no review is performed during this first stoppage of play, then no review of the play will be permitted at a later time.

A video review of the play may be called even though the first stoppage of play signals the end of a period or the end of a game.

Alps Hockey League Team Official Request for a VGR Decision (Coaches Challenge)

Each team shall be permitted a request to review a goal/non-goal.

The on-ice call will then be reviewed by the appropriate on-ice officials at ice level using any and all replays at their disposal. After reviewing the play, the appropriate on-ice officials will then make the "final" decision on whether to uphold or overturn the original call on the ice. Once the decision is made, the referee will inform the official scorekeeper.

Procedure and Ruling:

The video review mechanism, triggered by the Coach's Challenge, is intended to be narrow in scope and the original call on the ice is to be overturned if, and only if, a determination is made that the original call on the ice was not correct. If a review is not conclusive and/or there is any doubt whatsoever as to whether the call on the ice was correct, the original call on the ice will be confirmed.

A Coach's Challenge must be initiated by the head coach of the respective team by direct verbal notification to the referee on the ice.

Only one Coach's Challenge per team per stoppage will be permitted. A Coach's Challenge must be effectively initiated prior to the resumption of play.

VGR Coaches Challenge - Each team is permitted a VGR Coaches Challenge, under the following criteria:

- A team may only request a Coach's Challenge to review 1 of the 11 VGR criteria. The head coach must notify the on-ice officials specifically with which 1 of the criteria is to be challenged.
- If the Coach's Challenge does not result in the original call on the ice being overturned, the team exercising such a Challenge will forfeit (lose) its time-out and all further Coaches Challenge will be considered under point 2.
- If the Coach's Challenge does result in the call on the ice being overturned, the team successfully exercising such a Challenge will retain its time-out and retain the possibility for a further VGR Coaches Challenge.
- The official scorekeeper shall record on the game sheet the time and the result of all Coach's Challenges.
- If a team has previously used a time-out in the game, a Coaches Challenge is permitted.

The referee will inform the opposing coach that an official VGR process is underway and what specifically is being reviewed.

Notify the PA announcer that team X has called for an official VGR, for the purpose of informing TV and the spectators, the cause for delay.

Rule 38 – Video Review for offside leading to a goal is not permitted in the Alps Hockey League.

§ 12 Rule 110 – Duration of Penalties | Match

The Alps Hockey League limits time penalty calls (possibility of on ice playing differential) to the following:

- 2 minutes
 - 2+2 minutes
- Or
- 5 + game misconduct

Any incident worthy of a match penalty is to be assessed as a 5-minute major penalty + game misconduct.

The following rules fall under this Alps Hockey League Case Book interpretation for the purpose of calling a Penalty:

Aggressive Penalties (High Injury Potential)	Rule #	Double minor	Major penalty with automatic
Butt-Ending	58	X	X
Charging	42	X	X
Checking from Behind	43	X	X
Clipping	44	X	X
Illegal Check to the Head	48	X	X
Elbowing	45	X	X
Head Butting	47	X	X
Kicking	49	X	X
Kneeing	50	X	X
Spearing	62	X	X
Slew-Footing	52	X	X

*A (1 of the above infractions) penalty is punishable by at least a double minor penalty (2+2). The option of a 2 minute, 2+10, or Match Penalty is not permitted.

Physical, Restraining and Other Penalties	Rule #	Minor Penalty	Bench Minor Penalty	Minor Double Penalty	Major Penalty with automatic Game
Boarding	41	X			X
Cross Checking	59	X			X
Fighting	46	X		X	X
High Sticking	60	X		X	X
Holding	54	X			
Hooking	55	X			X
Roughing	51	X			X
Interference on the Goaltender	69	X			X
Slashing	61	X			X
Throwing Equipment	53	X	X		X
Tripping	57	X			X
Diving/Embellishment	64	X			
Interference	56	X	X		X

§ 13 Rule 116 (v.) – Abuse of Officials

Physical Abuse of Officials: Game Misconduct Penalty (Match penalty option is replaced by a Game Misconduct and no time penalty)

- (1) A player or team official who deliberately applies physical force in any manner against an on-ice official and is detrimental to the conducting of the game
- (2) A player who swings or physically uses his stick at an on-ice official
- (3) In any manner, attempts to injure or physically demeans an official

- (4) Deliberately applies physical force to an on-ice official solely for the purpose of getting free of such an official during or immediately following an altercation

Automatic Suspension – Process - Immediately after the game in which such game misconduct penalty is imposed, the Referees shall, in consultation with the Linesmen, decide the category of the offense. They shall make a verbal report to the League Director of Hockey Operations immediately after game and a written report to the Director of Hockey Operations in which they may request a review as to the adequacy of the suspension.

Alps Hockey League Categories (Decision made by the officiating team following the game):

Category 1 up to 3 games – physically demeans or threatens or applies force solely for the purpose of getting free of an official

Category 2 3-6 games – applies force without intent to injure

Category 3 7+ up to lifetime – intent to injure with deliberate action causing injury

Alps Hockey League Department of Player Safety (DOPS) – in consultation with the affected official and in consideration for the category assessed by the game officials, Alps Hockey League DOPS will make a final determination for the game suspension length.

§ 14 Rule 137 Delay of Game | Player Jersey

Player Jerseys – Players that enter the ice (during a line change), that have their jersey tucked in their pants and/or their back # is not visible, the player must be sent to players bench for an immediate substitution. In the event a player/team does not adhere to the player substitution or uses it as a tactic to delay the game, a 2-minute penalty may be assessed for 'delay of game'. If after a warning (and substitution) a player repeatedly enters the ice with his jersey tucked in, a 10-minute Misconduct will be issued to the player under IIHF – Dangerous Equipment.

§ 15 Diving | Embellishment

Definition – Any player who, at the discretion of the referee, blatantly embellishes (enhances) a fall, a reaction or fakes an injury in attempt to draw a penalty by his action.

DOPS (Department of Player Safety)

Regardless of the call at ice level, DOPS will have the ability to fine players € 50,- in situations where players feign an injury, embellish, enhance or dive within a game. In addition, players that become repeat offenders will be fined € 250,- for each subsequent act. This procedure will be conclusive upon the video footage following a game. The fact a player received a 'Diving' penalty within a game by an on-ice official, does not automatically mean a fine will ensue.

§ 16 Fighting

Referees are provided wide latitude in penalties they may impose under this rule. This is done to enable them to differentiate between the obvious degrees of responsibility of the participants either for starting the fighting or persisting in continuing the fight.

Definition – A player who jostles or strikes an opponent, during game action, after a whistle, or any time during the regular course of a game or a prolonged player confrontation.

- (1) A player involved in a confrontation with an opponent may be assessed a minor, double minor, major or major and automatic game-misconduct penalty.
- (2) All fighting situations (where a 5-minute major is to be called) will be assessed a game-misconduct with the exception of a fight with 2 willing combatants (No automatic game-misconduct shall be assessed if the following criteria are fulfilled):
 - a) The fight is only between 2 willing combatants who are involved in the initial situation with no other player to be involved.
 - b) The fight stopped immediately after the linesmen are in.
 - c) After stoppage of the fight, no throwing of punches or resisting officials once the fight is done, players have to enter the penalty bench immediately and without hesitation.

* Any penalty called for fouls committed before the start of the fisticuff/scrum has to be assessed in addition to the penalties which resulted from the altercation.

** A player receiving 2 fighting majors in the same game will be assessed an automatic game-misconduct

Fines and Suspensions – Instigator/Aggressor in final five minutes of regulation time (or anytime in overtime)

- (1) A player who is deemed to be the instigator/aggressor of an altercation in the final five minutes of regulation time or at any time in overtime shall be suspended for one additional game, pending a review of the incident.
- (2) When the one-game suspension is imposed, the coach shall be suspended 1 game – a suspension that will double for each subsequent incident.
- (3) The suspension shall be served unless, upon review of the incident, the Director of Hockey Operations, at his discretion, deems the incident is not related to the score, previous incidents in the game or prior games, retaliatory in nature, “message sending”, etc. This suspension shall be served in addition to any other automatic suspensions a player may incur.

Helmet – No helmet on or removal of a helmet before engaging in an altercation/fight:

- (1) In all circumstances, any player engaging in a fight must have a helmet on and properly fastened. If the player's helmet is not on or is taken off before engaging in a fight, the player(s) will be assessed a 2-minute minor penalty and 10-minute misconduct.
- (2) Helmets that come off in the course of, and resulting from the altercation, will not result in a penalty to either player.

Automatic Supplementary Discipline (DOPS):

- (1) If a player is assessed a fighting major for the 2nd time during the Alps Hockey League regular season, such player is assessed an automatic one game suspension, in addition to any other penalties assessed.
- (2) If a player is assessed a fighting major for the 3rd time or more during the Alps Hockey League regular season, such player is assessed an automatic two game suspension for each additional fighting major, in addition to any other penalties assessed.
- (3) If a player is deemed to be the instigator in any of the fights above the two-game threshold, such player would be assessed an automatic two game suspension, in addition to any other penalties assessed.

Note: If a player is not the instigator, the fighting major is not included in the player's total number of fights.

§ 17 Rule 69 – Interference on the Goaltender (Addition to the IIHF Rule Book):

When considering an incident worthy of Goaltender Interference, the 3 main criteria to consider/answer in making the appropriate decision:

- (4) Is the goaltender able to play his position? If he is contacted, does he have time to recover?
- (5) Was the contact initiated by the defensive player or the cause of a player from the opposing team?
- (6) Was the contact made inside (or outside) of the crease? Contact in the blue paint area calls for disallowing a goal.

§ 18 Rule 61 – Slashing

A player who lifts his stick between an opponent's legs for the purpose of contacting the groin area, will be assessed:

Revised - A skater who uses his stick to make contact with an opponent will be assessed at least a minor penalty

A skater who injures or recklessly endangers an opponent will be assessed a major penalty and automatic game-misconduct penalty



Alps Hockey League

F | MEDIA REQUIREMENTS

August 1st, 2021

WWW.ALPS.HOCKEY

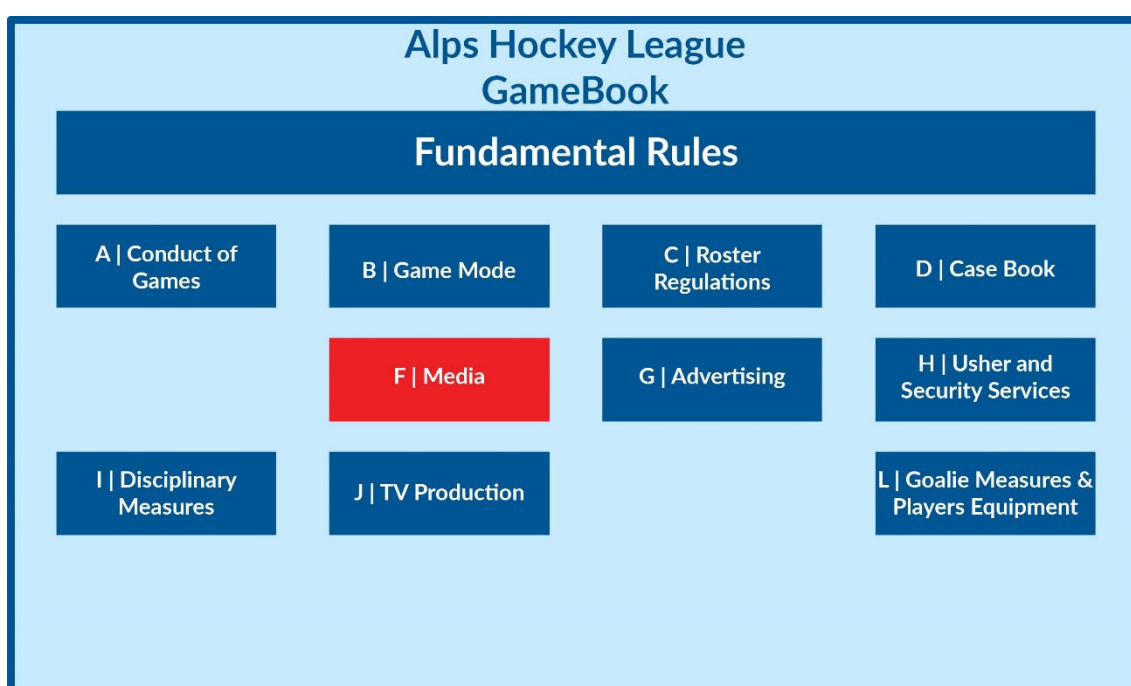


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With sportive regards,

CHRISTIAN FEICHTINGER
MANAGING DIRECTOR | ALPS HOCKEY LEAGUE

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F | Media Requirements

§ 1 Personnel Requirements

(1) Media relations officer

Alps Hockey League-clubs need to name at least one Media relations officer. (Will be dubbed "media RO" in the following) The media RO is responsible for the following functions and duties:

- Pre-selection of applications for press-accreditations before the season.
- Responsible partner for the media during the game week (accreditations and suchlike) and at the home- and away-games that his club plays. (amongst other things, organization of press conferences respectively „open locker room“)
- Implementation of the Alps Hockey League GameBook Part F
- Responsible person for the media at home games at the arena at least two hours prior to the face-off (for accreditation purposes amongst other things). If necessary, the Media RO will, supported by the Alps Hockey League Administrative Office, conduct the final inspection and approval of the TV/moving picture production (dubbed "TV production" in the following) until two hours prior to the start of the game.
- The Media RO is responsible for ensuring the media representatives are provided with team rosters and the preliminary official game sheet at least 30 minutes prior to the start of the game.
- The Media ROs of both clubs involved coordinate the selection of the interview partners during the course of the game.
- The media relations officer is also the contact person responsible for media-related matters for the Alps Hockey League; the media relations officer takes part in all specialist events of the Alps Hockey League.

(2) Usher services

The sensitivity and special significance of work carried out in the media areas in particular are to be taken into account when selecting the usher personnel assigned to those areas.

The club must take the necessary and appropriate security measures to protect media representatives and media areas and to ensure that media representatives can work without disruptions or other disturbances.

§ 2 Conducting Press Conferences / Open Locker Rooms

(1) Press conference

The press conference is an information event for media representatives. At the same time, press conferences represent a "showcase" for the club and the league.

- a) The press conference is to begin at the latest 15 minutes after the end of the game.
- b) The moderator is to run the press conference in a neutral and objective manner. A maximum of two representatives – including the coach or athletic director – per club will be permitted for the purpose of providing information.
- c) The press conference is to be held in the appropriate national language and in case of international representatives and needs in English. Should a club representative not have a sufficient command of the English language, his/her statements must be translated by an interpreter or by the moderator.

(2) Open locker rooms

As an alternative to the press conference, it is also possible to offer "open locker rooms". The open locker room is to begin at the latest 15 minutes after the end of the game.

- a) Representatives of the two teams (including the coach or athletic director) must be present in the mixed zone for interviews at the latest 15 minutes after the end of the game.
- b) The home club is required to grant radio, print and Internet media representative's free access to its locker room for a period of 15 minutes and to ensure that interviews can be conducted.
- c) Interview requests involving players from the visiting team must be coordinated by the media relations officers of both teams.
- d) All television interviews must be carried out in front of the official Alps Hockey League logo wall in the mixed zone.

- e) The TV-Host broadcaster or other TV-stations which do a live broadcast of an Alps Hockey League game are allowed produce film material inside the player locker rooms until 1 hour before the start of the warm-ups. This has to be agreed between the TV-Partner and the Media-responsible person of the club. After the game only access to the locker room of the winning team is allowed to produce film material. The respective team has to make sure that those film productions can be done without any longer delay.

§ 3 Program Booklets

- (1) The home club is responsible for the content and external appearance of the program booklet.
- (2) The program booklet must be objective and must not contain any abusive or derogatory statements, in particular with regard to other clubs, their national federations, and the Alps Hockey League Organization.
- (3) Upon publication, each program booklet must be sent to the Alps Hockey League Administrative Office voluntarily.
- (4) The league sponsor logo must be placed in a prominent size in the sponsor bottom border.

§ 4 Accreditation Deadline / Accreditation for Media Representatives

The Alps Hockey League will issue journalist and media accreditations. A media accreditation represents an access authorization which entitles the holder (upon presentation of the accreditation card) to enter the game venue and to access the zones designated on the accreditation card. Each Alps Hockey League club is obligated to ensure that its' usher service is familiar with how to handle league accreditations. Additionally to the media accreditation an application is needed for the designated game.

- (1) Ahead of home games, the application deadline for all media representatives is one business day before game day.
- (2) The club's media relations officer must confirm or reject accreditation requests in writing.



Alps Hockey League

G | ADVERTISING

August 1st, 2021

WWW.ALPS.HOCKEY

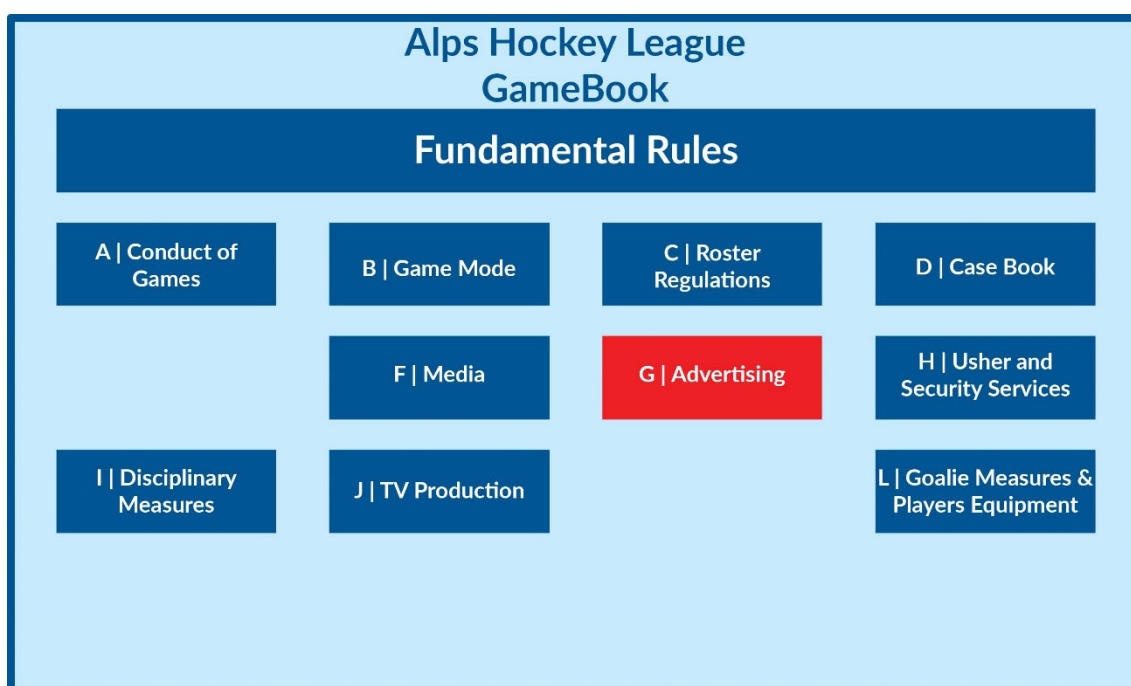


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CHRISTIAN FEICHTINGER
MANAGING DIRECTOR | ALPS HOCKEY LEAGUE

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G | Advertising

§ 1 General Provisions

- (1) Subject to these Game Book, advertising during Alps Hockey League games is generally unrestricted and is the responsibility of the clubs.
 - (2) Advertising is defined as the promotion of goods and services in connection with commercial services, in connection with commercial trade and the mention or display of names, company names, emblems, logos, written characters, images or other depictions of companies, products, services or other objects as well as the corresponding references to them, including brands, service marks and equipment for services, for promotional purposes.
 - (3) Advertising which violates applicable law or the generally accepted principles of sports, especially the principle of political and religious neutrality, is not permitted.
 - (4) Advertising must not distort or alienate the fundamental message of sports, which refers to a comparison of performance in the course of a fair competition. The independence of sports in general and the uniqueness of sporting activities in particular must be given absolute priority.
 - (5) The Alps Hockey League Administrative Office may prohibit clubs from carrying out specific advertising activities for important reasons, especially in the overall interest of the league.
-

§ 2 Marketing by League Organization

- (1) League's rights
 - a) Marketing of the following rights will be executed exclusively by the Alps Hockey League Organization:
 - Awarding of Sponsor/partner titles at league level
 - Advertising on Referee's uniforms
 - Advertising on Jerseys (According to main sponsor contract)
 - Kick plate advertising according to IIHF-Rulebook
 - In-Ice-Advertising – Face-Off circle (According to main sponsor contract)
 - Advertising on boards (According to main sponsor contract)
 - Banner advertising (According to main sponsor contract)
 - Presentation of Starting Six
 - Licensed products across multiple clubs, such as player cards, games, fan items, etc.;
 - Internet-Homepage of Alps Hockey League and Statistics
 - Advertising use of league play where related to part or all of the league name (e.g., title sponsors, presenters);
 - Alps Hockey League-ALL-STAR-GAME; etc.
 - TV insert sponsoring (graphic sponsoring for television broadcasts).
 - Alps Hockey League Special Events according to detailed regulations

In cases where no league-wide marketing exploitation by the Alps Hockey League Organization is realized by July 31st prior to the start of a season, Alps Hockey League clubs may market the advertising space on the kick plate as well as the presentation of the starting six independently in consultation with the Alps Hockey League Administrative Office. In the marketing of advertising space on the kick plate, it is explicitly necessary to

ensure that the yellow base color remains unchanged. Any such proposed designs are to be submitted to the Alps Hockey League Administrative Office for approval. On conclusion of a league wide agreement, the respective club has to provide the advertising space kick board in the next season to the Alps Hockey League.

- b) The clubs are responsible for ensuring that the Alps Hockey League Organization can exercise the above-mentioned rights without restrictions due to third-party rights and without any actual obstructions.

§ 3 Jerseys

Each club must have two different sets of game jerseys, in addition to warm-up jerseys (if desired).

- (1) Warm-up jerseys must bear the Alps Hockey League logo 12 cm x 10 cm (W x H) in size, on the left side of the chest. These logos are to be applied using patches provided by the Alps Hockey League Office or by printing the logos directly on the jerseys. Other jersey surfaces can be used for advertising purposes.
- (2) Game jerseys must bear the Alps Hockey League logo 12 cm x 10 cm (W x H) in size, on the left side of the chest. These logos are to be applied using patches or by printing the logos directly on the jerseys. Other jersey surfaces can be used for advertising purposes.
- (3) The drafts of jersey designs must be presented to the Alps Hockey League Administrative Office for approval by July 22nd each year.
 - a) In this context, the Alps Hockey League Administrative Office explicitly reserves the right to make corrections to the jerseys' colors in order to ensure that the competing teams' jerseys can be distinguished by the referee, the television broadcasters covering the games, and the spectators.
 - b) One original sample of all jerseys to be used in league play must be presented for final approval before the start of the season. In this context, it is especially important to note that the jerseys must already include the sponsors' logos.
 - c) Special jerseys (Christmas, playoffs, etc.) also have to be presented for approval before being used in Alps Hockey League GameBook Part A §7 applies analogously to such jerseys.

- d) Objections will be communicated to the club in question along with a request to remedy the problem within a specified period of time. Should a club fail to remedy the problem by the time the specified period elapses, the club will be penalized in accordance with the Alps Hockey League Penalty Catalog.

§ 4 Clubs' Advertising

- (1) Advertising on players' uniforms
Club-specific advertising on players' uniforms does not require special permission from the Alps Hockey League Administrative Office. The advertising logos of the title sponsor are to be applied in accordance with the ***future Alps Hockey League – Title Sponsorship Agreement*** and submitted to the Alps Hockey League Administrative Office for approval.

However, if advertising has an irritating effect, it must be adapted through mutual coordination.

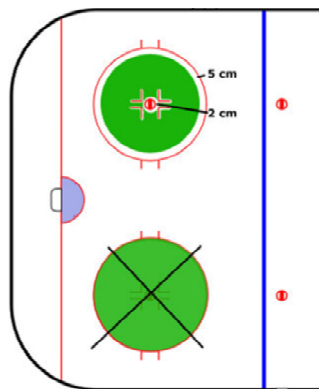
- a) Jerseys: Advertising on player jerseys is permitted.
 - b) Helmets: Advertising on player helmets is permitted.
 - c) Pants: Advertising on player pants is permitted.
 - d) Stockings: Advertising on player stockings is permitted.
- (2) Outfitter logos on players' uniforms
 - a) Player jersey:
The logo of the manufacturer/outfitter may be applied with a maximum size of 20 cm² either along the bottom hem on the back of the jersey or in the center below the collar on the front or back of the jersey.
 - b) Pants:
The logo of the manufacturer/outfitter may be applied with a maximum size of 20 cm². The positioning of this logo is not restricted.

- c) Stockings:
Subject to these Procedure Regulations, the players' stockings may bear the logo of the manufacturer/outfitter with a maximum size of 20 cm².

(3) In-ice advertising

- a) The following surfaces are defined for the integration of advertising into the ice surface:
- 4 end zone face-off circles
 - Center circle
 - Surface behind the goal line
 - Open surfaces in the neutral zone; in this context, it is necessary to ensure that advertising surfaces do not overlap.
- b) All in-ice advertising must be designed in such a way that the ice markings and lines are clearly visible and the puck is visible on all parts of the ice surface.

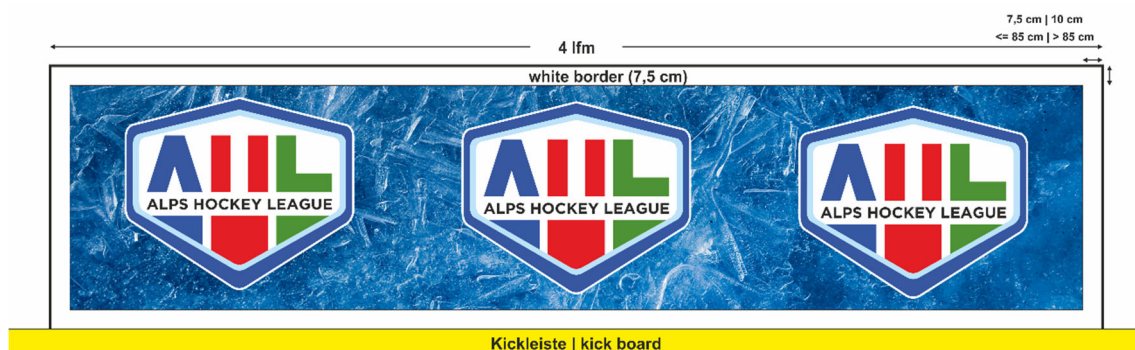
There has to be a 5 cm border around any lines and any face-off dots and a 2 cm border around the "L"s.



Should it turn out that integrated advertising surfaces impair the visibility of the puck in television broadcasts or in play, the Alps Hockey League Administrative Office will have the right to instruct the club to change the surface in question without delay.

- c) Clubs are free to design advertising in the center circle without restrictions. However, in this context it is necessary to observe the guidelines prescribed by the IIHF with regard to ice markings (center line and center face-off spot, cf. IIHF Rule Book).

- d) Clubs are free to design advertising in the end zone face-off circles without restrictions. However, in this context it is necessary to observe the guidelines prescribed by the IIHF with regard to ice markings (outer line, double "L" markings, face-off spot, cf. IIHF Rulebook).
- (4) Advertising on boards and light effects
- a) The use of scrolling advertisements on the boards is permitted as long as this does not impair the production of television images or disturb play during the game. However, this regulation only applies to the intermissions between periods and the time before and after the game. During play, the use of scrolling or illuminated boards, or boards with 3D effects, is not permitted. During game interruptions, light effects are permitted as long as they do not disturb the course of the game; deciding whether or not such effects are a disturbance is the responsibility of the relevant team of officials in consultation with the coaches of each team.
- b) The same applies to reflective in-ice advertising and light effects generated by projections. Scan lights on the ice surface are not permitted during the game. As soon as the referee shows the continuance of the game with his hand signal all light effects must be stopped and the whole light intensity must be available.
- c) The advertising on board has to be designed with a 10 cm white border around the advertising on boards higher than 85 cm or has to be designed with a 7.5 cm white border around on boards up to 85 cm.



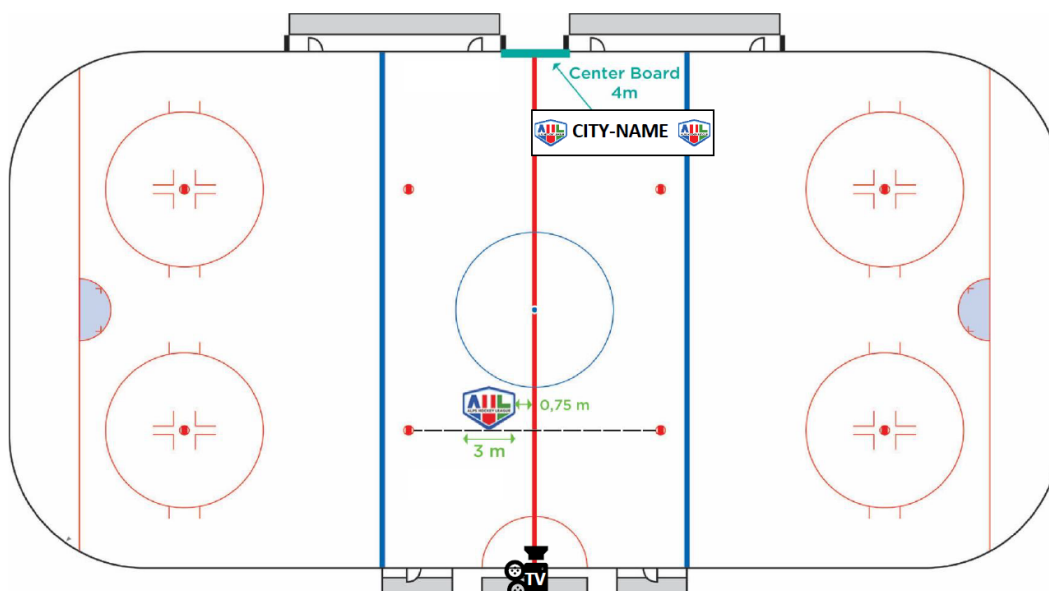
§ 5 Use of Club Logos

In due time prior to the start of each season, the Alps Hockey League Administrative Office will provide the clubs with all current logos in various file formats and make the files available as downloads on the League server.

Only the designs provided by the Alps Hockey League Administrative Office may be used in the production of printed materials.

§ 6 Centerboard and In-Ice Logo

- (1) Centerboard (4m) is required as official advertising-space for Alps Hockey League. This centerboard has to be placed opposite the TV-camera position at the red line. (see attached file). Alps Hockey League Organization will send you a specific Club-layout. Costs and production have to be covered by all clubs themselves.
- (2) Logo – In-Ice (3m Width) is required as official advertising-space for Alps Hockey League. This Alps Hockey League Logo has to be placed beside the red line as shown on the picture below. The actual Alps Hockey League logo must be used.
- (3) Costs and production have to be covered by all clubs themselves.





Alps Hockey League

H | USHER AND SECURITY SERVICES

August 1st, 2021

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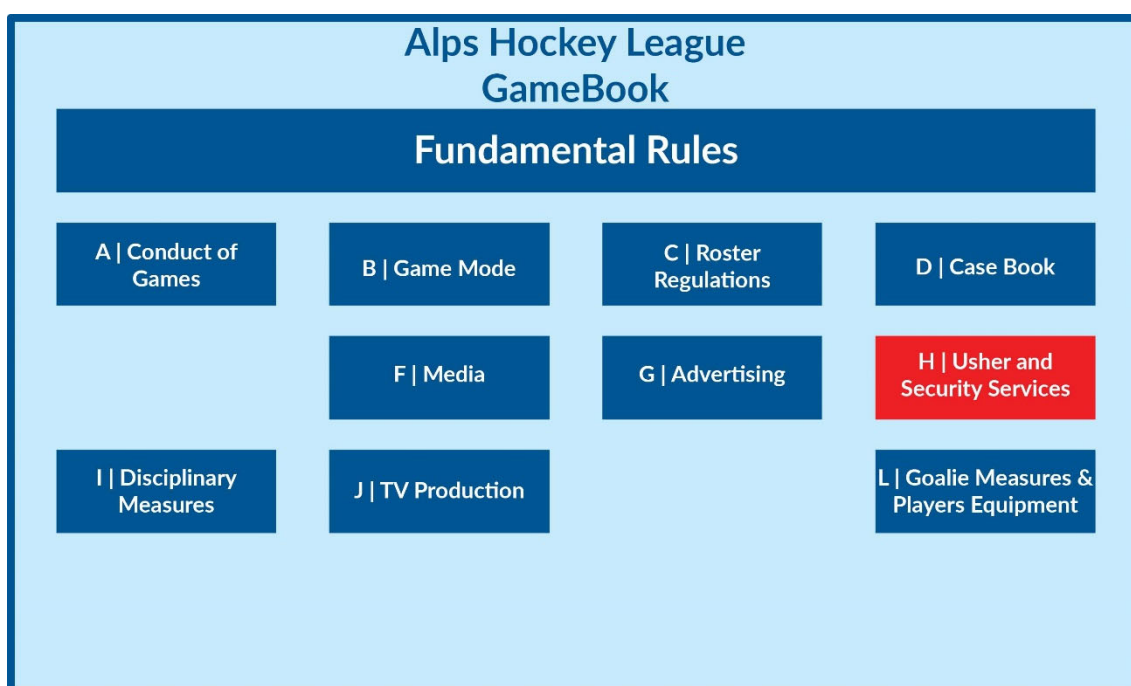


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H | Usher and Security Services

The rules and requirements issued by the competent authority will take priority over the provisions listed below; the Alps Hockey League club must make every effort to ensure a safe and secure environment for conducting Alps Hockey League competitions.

§ 1 Usher Personnel

- (1) The usher and security service must ensure safety and security in the course of the game. In particular, this includes protecting the spectators, the players, the referees, the coaches and club/league officials as well as media representatives.

In this context, it is especially important to consider the special requirements of the often family-oriented audience, as long as no security issues conflict with this imperative. The traditionally peaceful fan culture should also be maintained and encouraged.

- (2) The home club is required to comply with all legal and official regulations regarding the number and deployment of security and rescue personnel.
- (3) All security personnel and ushers must be clearly recognizable as such (i.e., by means of specially colored vests/bibs, jackets, etc.).
- (4) Only appropriately trained usher personnel may be used, with due fulfillment of liability law requirements and insurance requirements.
- (5) Every club needs to use a minimum of professional usher personnel at home games. The Details of this rule will be settled in the Alps Hockey League Security meeting before league season starts.

§ 2 Protection of Referees

- (1) From the arrival of the Referees at the rink, until their leaving the rink, a security-person has to be stationed directly at the door of the Referee's locker room. This security has to deny access to anyone except for the following: Referees, Referee Attendant, Referee-Supervisor, Point keepers, Alps Hockey League Game Delegate and Director of Hockey Operations.

- (2) Unauthorized persons who enter the Referee's locker room or stay there have to be penalized with a fine by the Alps Hockey League Disciplinary Senate notwithstanding further punishment under the IIHF-rules. The Head Referee has to file an additional report on such an incident.
- (3) The Referees are to be accompanied on their way on and off the ice as well as towards the parking lot by sufficient security personnel to ensure attacks are prevented. The Referees need to be provided with guarded or secured parking spots. The cost for damage occurred in the course of duty at a game will be borne by the responsible (i. e. the Home) club plus applicable Alps Hockey League disciplinary actions.
- (4) The way for referees towards their locker rooms needs to be guarded in such a way that neither Teams nor spectators can attack them.
- (5) Persons who physically attack the Referees or throw objects at them must be penalized with a general arena ban. Furthermore, the particulars (personal data) of said persons need to be recorded and forwarded to the Alps Hockey League Administrative Office.

§ 3 Protection of the Teams

- (1) The entire locker room area must not be accessible to spectators. Apart from players, team and game officials, only the referee observers and league supervisors have access to the locker rooms.
- (2) The players' path to the locker rooms must be protected in such a way that attacks from the spectators are not possible.
- (3) The players' and penalty box benches must also be protected in such a way that attacks from the spectators are not possible. The players' and penalty box benches must be executed in a technical manner that there is no open space on the backside up to the roofing respectively the height of the back board must be sufficient.
- (4) On the way to and from the ice surface and to the parking lot, the players and coaches must be accompanied by sufficient usher personnel to ensure that attacks are prevented. The players' bus must be provided with a guarded or appropriately protected parking space with direct access to the arena. Players and coaches are advised to use the official from side of the organizer designated entrances and exits. This security issue needs to be secured for the guest team by sufficient usher personnel from the beginning of arrival until departure.

§ 4 Protection of Media Areas

- (1) The sensitivity and the special significance of work carried out in the media areas are to be taken into account when selecting the usher service personnel assigned to these areas.
- (2) The Club must take the necessary and appropriate measures to protect media representatives and media areas and ensure that media representatives can work without disruptions or other disturbances. Attacks from spectators must be prevented. In case of such an incident, the person in question must be identified and penalized.
- (3) The Mixed-Zone and the press conference room must not be accessible to spectators. The home club must ensure that all players and coaches can pass through the mixed zone without contact with the spectator area. After the end of the game, access to the mixed zone must be restricted to media representatives, the media relations officers of the two clubs, the referee observers and league supervisors.
- (4) Wherever possible under the security regulations of the game venue or of the Alps Hockey League, the work of Alps Hockey League's television partners must not be disturbed by usher personnel.

§ 5 Arena Bans

It is at the Alps Hockey League Organization and at the Alps Hockey League clubs discretion to hand out arena bans. In the case of special interest (information about high risk fans or possible risk also for away-games) the Alps Hockey League Club must forward information on a person with an arena ban to the league. The league will then declare a league wide arena ban and will inform the clubs and the ministry of the interior (Fan-Police).

§ 6 Fan-Banners

- (1) Any kind of banners with glorification of violence, bawdy, abusive or racist taunts and any kind of discriminating statements against minority groups or fringe groups are prohibited.
 - (2) The security staff of the home team is obliged to remove those kind of banners immediately.
 - (3) Clubs have to inform all their fan-clubs that those kind of statements and banners will not be tolerated and will be punished with a fine accordingly
-

- (4) If a game-delegate or other game-officials reject banners, the security staff has to remove those banners immediately.

§ 7 Flow of Game

Spectators who throw objects onto the ice or attempt to physically harm, spit on, or otherwise attack players or officials must be removed from the arena immediately and penalized with an arena ban pursuant to §5. Moreover, the particulars of the person(s) in question are to be recorded and, in the case of repeat offenses, communicated to the Alps Hockey League Administrative Office. The home team has to take the maximum lengths to ensure that throwing of objects onto the ice surface is prevented. If problems with objects on the ice surface occur, the referees have to file an according additional report and send it to the Alps Hockey League Administrative Office. Failure of the usher service results in a penalization according to the Alps Hockey League Penalty Catalogue. Repeated incidents can cause the Disciplinary Senate to greatly increase the penalty.

§ 8 Security Coordinator

- (1) Prior to the start of each season, each club is to provide the Alps Hockey League Administrative Office with the name of its security coordinator by August 1st, of each respective season; the security coordinator serves as the contact person responsible for security matters. The security coordinator may be an employee of the club, of the company which operates the game venue, or of a security service which is responsible for the game venue.
- (2) The security coordinator must attend the training and orientation seminars held by the Alps Hockey League Organization at least once per year.
- (3) The security coordinator is to ensure the regular exchange of information and experiences with:
 - a) the club's internal officials (event management, general management, fan relations officers);
 - b) the Alps Hockey League Organization and the respective National Association;
 - c) external institutions (e.g., police, fire department).
 - d) Head of sport activities (ZSA) from Official Organizations of the respective countries (in Austria BM.I)

- (4) Before each game, the security coordinator is required to obtain information on the planned schedule, arrival and departure of the teams and referees, expected spectators, the number of tickets sold in advance, any other peripheral events, special potential dangers, necessary countermeasures, planned deployment of security personnel, deployment meetings, information sheets, etc., and to pass this information on to the usher personnel.
- (5) Prior to a game, the security coordinator is to exchange insights and information with the security coordinator from the opposing club

§ 9 Alps Hockey League Game-Delegate

- (1) The Alps Hockey League Administrative Office can nominate a game-delegate for every game during the championship. The game-delegate is engaged to send a written report about each supervised Alps Hockey League game to the league office and the Alps Hockey League Disciplinary Commission on the following day.
 - (2) The home-club has to grant an "All-area-Access" to the game-delegate at all time from 2 hours before until 1 hour after the game.
 - (3) The instructions of the game-delegate have to be followed in any case
 - (4) The game-delegate is checking and observing the following topics:
 - Technical issues such as Video Goal Judge System, commercial break materials, video upload system or online scoring
 - Observation of all security issues
 - Observation of all rules and regulations of game operations
 - Observation of all rules and regulations for marketing, sponsoring and TV
 - (5) In case of complaints in different areas, the league office will send a report to the respective club.
-

§ 10 Prohibited Items

- (1) The rules of each arena and the official regulations applying to the venue list the items which spectators may not bring into the arena. A list of prohibited items compiled in cooperation with the Center for Sports Affairs (Zentrum für Sportangelegenheiten) at the Austrian Ministry of the Interior must be placed in a clearly visible location in all league arenas (entrance area).
- (2) According to IIHF rules, spectators are not allowed to bring whistles or compressed air horns into the arena.
- (3) Prohibited items such as glass containers/bottles and horns must not be offered for sale inside the arena.
- (4) The promotional give-away activities of sponsors or partners must not involve the distribution of items which may be thrown as projectiles.
- (5) Items which are considered Pyrotechnical Devices under the law of the respective country and "Laser pointers" (meaning devices, which enable persons from the stands to direct or beam light towards players or officials on the ice are not allowed at all.



Alps Hockey League

I | DISCIPLINARY MEASURES

August 1st, 2021

WWW.ALPS.HOCKEY

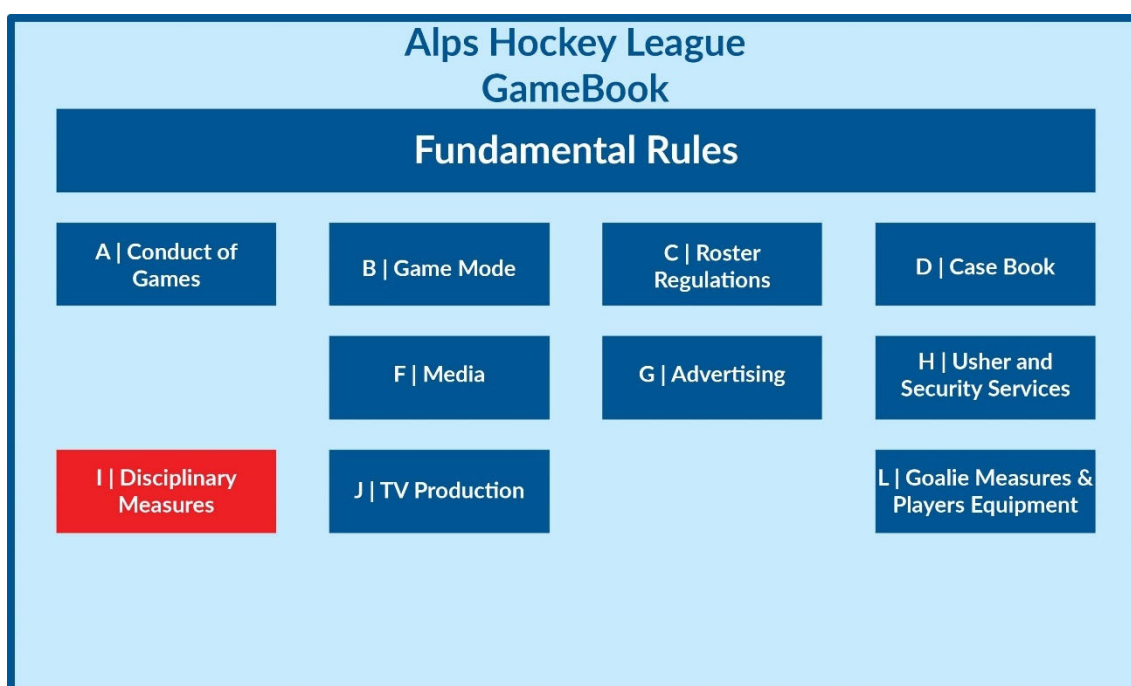


Dear participants of the Alps Hockey League!

The previous Fundamental Rules, Procedure Regulations and all other Rules & Regulations were reviewed in order to deliver a clear structured set of rules, together with an adaption to unify the Rules & Regulations of European professional league play and in accordance with the Memorandum of Understanding by the three national Federations of Slovenia-Austria-Italy.

As the Alps Hockey League GameBook is designed in an European context, the language of the Alps Hockey League GameBook is English.

The following graphic gives a detailed overview of the different parts of the new Alps Hockey League GameBook.



Additionally to the printed version, all documents can be downloaded from www.gamebook.at

Any additions or changes will be published on www.gamebook.at after a notification to the official Alps Hockey League mailing list.

With sportive regards,

CHRISTIAN FEICHTINGER
MANAGING DIRECTOR | ALPS HOCKEY LEAGUE

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I. Application

§ 1 Subject and Objectives

These regulations contain the substantive and formal provisions governing the punishment of disciplinary offenses falling within their scope of application. They describe the infringements, regulate the application of penalties and govern the organization and actions of the disciplinary bodies and the procedures to be followed before these bodies.

These regulations serve to ensure that the objectives of the Alps Hockey League are attained.

§ 2 Scope of Material Application

These regulations apply to any violation of the Alps Hockey League regulations, Alps Hockey League sport regulations, and the official playing rules of the Alps Hockey League - altogether referred to in all Alps Hockey League documents as Alps Hockey League law and Alps Hockey League directives and decisions and also the IIHF rules and the Memorandum of Understanding.

When a case seems to come under the authority of more than one disciplinary body, the Alps Hockey League Board of Governors (BOG), as commissioner of the league, shall decide which disciplinary body hears the case.

These regulations apply to every game and competition organized by the Alps Hockey League.

These regulations govern all matters to which the text explicitly or implicitly relates.

§ 3 Scope of Personal Application

By way of participating in the Alps Hockey League competition, the following are subject to these regulations:

Alps Hockey League representatives and the Alps Hockey League respective officials (i.e. all persons assigned by a founding league, national federations to exercise a function either directly or indirectly associated with the Alps Hockey League);

Participating clubs and their officials (i.e. all persons assigned by a participating club to exercise a function either directly or indirectly associated with the Alps Hockey League);

- All game officials
- All players and coaches
- All persons assigned by the Alps Hockey League to exercise a function either directly or indirectly associated with the Alps Hockey League.

The above entities and persons are subject to Alps Hockey League disciplinary powers. They are bound by and recognize Alps Hockey League law, directives and decisions.

Participating clubs are responsible for the conduct of its players, staff and fans at games.

§ 4 Applicable Law

The disciplinary bodies base their decisions on the Alps Hockey League law, directives and decision as well IIHF law and any other law that the competent body considers applicable.

II. Substantive Law

§ 1 Game Officials and Game Supervisor

(1) Alps Hockey League Game Officials

Assignments: all games in the Alps Hockey League will be officiated by licensed referees and linesmen according to the four-man system. The game officials shall be nominated and appointed by the Alps Hockey League Director of Hockey Operations in consultation with the Alps Hockey League Referee-in-Chiefs of the three federations (Austria-Italy-Slovenia).

The Alps Hockey League has appointed Referee-in-Chiefs for the 2021-22 season who will be assisted by the Alps Hockey League Director of Hockey Operations.

Alps Hockey League officials' pool: The Alps Hockey League officials' pool shall consist of the list of the referees decided by the RIC of each federation (Austria-Italy-Slovenia) in accordance with the Memorandum of Understanding. The Alps Hockey League referee pool contains the best ranked officials, in accordance with the decisions by the RiCs committee regardless of Nationality.

Acceptance of referee assignments: no participating club or league shall be able to protest the Alps Hockey League's appointment of any referee and/or linesmen to any Alps Hockey League game.

Inability to fulfill an assignment: should an Alps Hockey League game official not be able to officiate a game for any reason (i.e. illness, travel incidents, etc.), the Alps Hockey League reserves the right to replace the game official with any game official assigned by the Alps Hockey League.

Logistics: the Alps Hockey League Assignors, together with the Alps Hockey League RIC, will be in charge of the travel logistics for the game officials.

Game official transportation: if requested, the home club shall arrange transportation for game officials from the nearest airport or railway station to/from the hotel, arena and any other official venue. The referee attendant shall be in charge of game official transportation.

Alps Hockey League game official's duties: The regulations and duties as set out in the IIHF Official Rule Book in its current version shall apply for the referees, linesmen and off-ice officials.

Alps Hockey League Case Book: during the course of each season, the emergence of new situations arise. In certain situations we cannot guarantee with certainty the situations has support from the IIHF Rule Book or IIHF Case Book. In addition, the Alps Hockey League governing body in cooperation with the Department of Player Safety (DOPS) has specific rule amendments developed. The purpose of the Alps Hockey League Case Book is to clarify the interpretation of specific rules and in specific cases a modification to the existing IIHF rule. This document serves as an official release of the interpretation and governing rules for the Alps Hockey League season. The interpretations set forth in the Alps Hockey League Case Book will replace or in specific cases supersede the ruling and interpretation that is currently written in the IIHF Rule Book. For all rules not mentioned in the Alps Hockey League Case Book, the official IIHF Rule Book in its current version and IIHF Case Book will serve as the official ruling.

Immediately following each game, one game official (representing the thought of the four game officials) must text, e-mail or phone the Director of Hockey Operation (DOHOPS) to notify of any potential issues or that the game was issue free.

- (2) Alps Hockey League Game Supervisor
The Alps Hockey League nominates and appoints, an Alps Hockey League game supervisor for random Alps Hockey League games. The game supervisor is required to send
 - a) general written report to the Alps Hockey League Administrative Office, and
 - b) a Disciplinary Report which includes all incidents requiring supplementary jurisdiction and the corresponding referee/linesmen report to the Alps Hockey League Sport Department (preferably within) one hour after each Alps Hockey League game but no later than 10:00 am the following day.

The home club must grant "All Area Access" to the Alps Hockey League game supervisor from two hours before the Alps Hockey League game until one hour after the Alps Hockey League game.

The participating clubs must follow all decisions and instructions of the Alps Hockey League game supervisor at all times.

(3) Video Exchange System

Prior to the start of the season, the Alps Hockey League will inform all clubs about any video exchange program of game footage.

Such footage may be used by the Alps Hockey League Disciplinary Committee to review game relevant scenes and if necessary, award penalties, suspensions or fines to clubs, players, coaches or other club staff.

(4) Offenses

Violations of the principles and rules found in below are punishable by means of disciplinary measures in accordance with these disciplinary regulations.

(5) General Principles of Conduct

All persons bound by these Alps Hockey League disciplinary regulations must respect the laws of the game, as well as the Alps Hockey League law, directives and decisions, and comply with the principles of loyalty, integrity and sportsmanship.

A breach of the principles of loyalty, integrity and sportsmanship is committed by anyone bound by these disciplinary regulations:

- who engages in or attempts to engage in active or passive bribery and/or corruption directly or indirectly related to a Alps Hockey League game
- whose conduct is insulting or otherwise violates the basic rules of decent conduct;
- who uses Alps Hockey League games for manifestations of a non-sporting nature
- whose conduct brings the sport of ice hockey, and the Alps Hockey League in particular, into disrepute
- who does not abide by the Alps Hockey League disciplinary system's decisions or directives or decisions of the Court of Arbitration for Sport (CAS) involving the Alps Hockey League as a party
- who does not comply with instructions given by the game officials

- who culpably reports late – or not at all – for a game, or is responsible for a late start
- who culpably causes a game to be interrupted or abandoned, or is responsible for its interruption or abandonment
- who enters a player on a game sheet who is not eligible to participate in the respective game
- who commits an act of assault
- who behaves in an unsporting manner
- who criticizes or insults any Alps Hockey League official, including but not limited to Alps Hockey League officials, in the public (papers, TV, etc.) or social media (facebook, twitter, etc.)

(6) Protection of Alps Hockey League Game Officials

From the time of the Alps Hockey League game official's arrival until the time of departure from the arena, the home club is in charge of the official's well-being. Only the referees, linesmen, referee attendant, referee supervisor, point keepers and Alps Hockey League game supervisor are allowed to enter the officials' locker room. Any unauthorized persons entering the officials' locker room must be reported to the Alps Hockey League Director of Hockey Operations.

Referees are to be accompanied from/to the officials' locker room to/from the ice as well as from/to the parking lot to/from the officials' locker room. The home club must provide the officials with four protected parking spaces with direct access to the arena.

The cost of a referee's bodily or property damage which occurs during the course of his duty at an Alps Hockey League game as a result of the home club not providing security will be borne by the home club.

Home clubs are to provide the officials with the following items prior to, during and after the game: mineral water, fruit juice, fruit, food-dinner (after the game), towels, shower products, tape, equipment services and, if necessary, support by the home club doctor/physiotherapist.

Insult, discrimination and physical violence against an Alps Hockey League game official: no coach, player or team official can make remarks and/or gestures towards an official in an obscene, swearing or derogatory manner or question the integrity of an official's decision

in an unfitting manner at any time. Any person engaging in any type of physical violence towards any official shall be subject to a general arena ban. The respective official shall issue an additional report to the Alps Hockey League Administrative Office on any such incidents.

(7) Protection of Teams

The home club must ensure that the team locker rooms are not accessible to spectators. The home club must protect the players' path to and from the locker room as well as the players and penalty bench to prevent any type of spectator violence (no open space from the backside up to the roofing of the players and penalty bench).

Security shall be provided at all times from arrival until departure of a team. The team bus must be provided with an appropriately protected parking space with direct access to the arena.

The cost of a player's or coaches' bodily or property damage which occurs during the course of his duty at a Alps Hockey League game as a result of the home club not providing security will be borne by the home club.

(8) Integrity of Alps Hockey League Games and Match Fixing

All persons bound by these Alps Hockey League Disciplinary Regulations must refrain from any behavior that damages or could damage the integrity of a Alps Hockey League game and must cooperate fully with the Alps Hockey League at all times in its efforts to combat such behavior.

The integrity of games is violated by anyone bound by these Alps Hockey League Disciplinary Regulations:

- who acts in a manner that is likely to exert an unlawful or undue influence on the course and/or result of a Alps Hockey League game with a view to gaining an advantage for himself or a third party
- who participates directly or indirectly in betting or similar activities relating to a Alps Hockey League game or who has a direct or indirect financial interest in such activities
- who uses or provides others with information which is not publicly available, which is obtained through his involvement in the Alps Hockey League, and damages or could damage the integrity of a Alps Hockey League game

- who does not immediately and voluntarily inform the Alps Hockey League if approached in connection with activities aimed at influencing in a unlawful or undue manner the course and/or result of a Alps Hockey League game
- who does not immediately and voluntarily report to the Alps Hockey League any behavior he is aware of that may fall within the scope of this article.

If a violation is notified to the Alps Hockey League after the relevant game stage has finished, such violations shall have no impact on the sporting results of the relevant Alps Hockey League game (the respective Alps Hockey League game cannot be replayed).

(9) Doping

Doping is punishable in accordance with the IIHF anti-doping regulations, Alps Hockey League Fundamental Rules and the national Federations Disciplinary Regulations.

(10) Racism, Discrimination and Propaganda

No person bound by these disciplinary regulations shall insult the human dignity of a person or group of persons, directly or indirectly associated with the Alps Hockey League, by any means, including on the grounds of skin color, race, religion or ethnic origin.

All forms of ideological, political and religious propaganda are forbidden.

§ 2 Disciplinary Measures and Directives**(1) Disciplinary Measures**

The following disciplinary measures may be imposed on clubs:

- Warning
- reprimand
- fine
- annulment of game results
- order the game to be replayed
- deduction of points
- order the game to be declared forfeited
- playing a game behind closed doors
- prohibition of registering new players in the Alps Hockey League competition
- restriction on the number of players that a participating club may register for Alps Hockey League competition
- exclusion from future Alps Hockey League games and withdrawal of title or award

A fine shall be no less than € 100 and no more than € € 50.000. Any fine not paid within 30 days of the final decision implementing such fine shall accrue interest in the rate of 7.5% monthly. Alps Hockey League reserves the right to deduct amount from any open payments due to the clubs by Alps Hockey League.

The disciplinary measure may be imposed individually or in combination with any other disciplinary measure. The following sanctions may apply (all amounts in €):

Game suspension / sanction	100 – 5,000
Failure to comply with orders from the Alps Hockey League	250 – 10,000
Failure to comply with implementations according to guidelines provided for Alps Hockey League Game Center	1,000 – 25,000
Failure to provide the required internet connections in the specified form in the required locations	1,000 – 5,000
Violations of uniform obligations	1,000 – 5,000
Violations against Alps Hockey League Fundamental Rules	250 – 25,000
Violations of Alps Hockey League Procedural Regulations	250 – 25,000
Violation of Alps Hockey League Case Book rules	250 – 10,000
Violation of Alps Hockey League goalkeeper procedures	250 – 5,000
Unusable or unavailable video goal judge system if available in the respective arena	500 – 25,000
Violation of statistic provider regulations	500 – 20,000
Violations against integrity of league and officials	500 – 25,000

The following disciplinary measures may be imposed on individuals (players, coaches, team staff, etc.):

- warning
- reprimand
- fine
- suspension from all ice hockey activity associated with the Alps Hockey League for a specified number of games or for a specified period of time
- suspension from carrying out a specific function for a specified number of games or for a specified period of time
- withdrawal of accreditation
- arena ban and
- withdrawal of a title or award.

A fine shall be no less than € 100 and no more than € 7500. Any fine not paid within 30 days of the final decision implementing such fine shall accrue interest in the rate of 7.5% monthly. Alps Hockey League reserves the right to deduct amount from any open payments due to the clubs by Alps Hockey League.

All disciplinary measures may be imposed individually or in combination with any other disciplinary measure. The following sanctions may apply (all amounts in €):

Game suspension / sanction	100 – 5,000
Failure to comply with orders from the Alps Hockey League	250 – 10,000
Violations of uniform obligations	1,000 – 5,000
Violations against Alps Hockey League Fundamental Rules	250 – 10,000
Violations of Alps Hockey League Procedural Regulations	250 – 10,000
Violation of Alps Hockey League Case Book rules	250 – 5,000
Violation of Alps Hockey League goalkeeper procedures	250 – 5,000
Violations against integrity of league and officials	500 – 25,000
Head coach/players for not attending mandatory events	500 – 5,000
Violations of club manual obligations	500 – 10,000
Non-sportsmanlike conduct in general on and off the ice	500 – 10,000

(2) Automatic Suspensions

Should a player or official be penalized with a match penalty or a second game misconduct penalty anytime during the Alps Hockey League season (that did not carry an additional suspension issued through DOPS), that player or official will be suspended automatically for the ensuing Alps Hockey League game. The same applies should a player or official be penalized with the fourth, sixth, etc. game misconduct.

If a player is assessed a game misconduct penalty because he received a second misconduct penalty in the same game, then only the game misconduct penalty will count in the calculation.

Should a player or official be penalized with a match penalty or game misconduct penalty in a Alps Hockey League game, where the penalty was called in error or not conforming to Alps Hockey League rules and there is a unanimous decision by the Alps Hockey League PSC, the causing the automatic suspension can be rescinded

Alps Hockey League play-offs: the Alps Hockey League regular season automatic game misconducts are reset to zero at the start of the Alps Hockey League play-offs (after the last gameday of the pick-/qualification round).

After the completion of a game, it is at the obligatory discretion of the Alps Hockey League Disciplinary Commission to examine each incident which arose in the course of the game, to conduct the relevant investigations, and to impose additional penalties on Alps Hockey League clubs and players.

The range of punishment (game and fee-penalties) for additional penalties is laid down in the Alps Hockey League Penalty Catalogue. The observation period for previous penalties or fines is retroactive 24 month from the date of the penalty or fine (e.g. 14.12.2014 – 14.12.2016). If during this period a penalty or fine has been imposed, the penalty or fine, increase by 50% to total 150%. If during this period more than one penalty or fine has been imposed, the penalty or fine, increase by 100% to total 200%.

In cases where a player or coach changes to another Alps Hockey League Club or a foreign club, the unenforced remainder of the penalty will be suspended and must be served before the player or coach can resume activities with a domestic Alps Hockey League club.

A suspension given within any of the Alps Hockey League affiliated leagues must be served in its entirety based on the suspended games within the League in which the suspension occurred. A suspended player or coach is not permitted to participate in the Alps Hockey League or its affiliate leagues until the suspension is served in its entirety, based on the league in which the suspension occurred. The determination if a national league is affiliated with the Alps Hockey League is the responsibility of the respective national federation.

Relevant Investigations start after the end of the period of notification, with the goal set to finalize the proceedings, including the verdict until

- a) 3:00 pm the next day if the team plays the next day or,
- b) at latest 6:00 pm the day before the next game day.
- c) If there is no video evidence available DOPS has the possibility to suspend players only because of referee game reports, referee supervisor reports or game delegate reports.
- d) If no video is uploaded by the home team and there is a possible suspension for a player of the home team, this player will be automatically suspended for one game.
- e) Investigations of serious nature can be put "under review" until DOPS has sufficient time to adequately review the case pending with no maximum time frame.

(3) Suspended Sanction

All disciplinary measures may be suspended by the respective disciplinary board issuing the sanction except for:

- warning
- reprimand and
- ban on ice hockey related activity in accordance with the WADA code

A probationary period as a result of a suspended sanction shall be a minimum of one year and a maximum of five years. This period may be extended in exceptional circumstances or suspended if the disciplinary party temporarily leaves the Alps Hockey League's jurisdiction.

If a further offense/violation is committed during the probationary period, the competent disciplinary board, as a rule, will order the original sanction to be executed. This may be added to the disciplinary measure imposed for the second offense.

(4) Aggravating and Mitigating Factors

Aggravating factors which may be considered by the disciplinary board shall include (without limitation and where applicable):

- a failure to cooperate with any investigation or request for information
- previous disciplinary history (24 months prior to date of violation), which would be considered the period of a 'repeat offender'
- a person/entity receiving or being due to receive a significant benefit in connection with the violation
- the violation having affected, or having the potential to affect, the course or result of the Alps Hockey League competition
- the person/entity to be sanctioned displaying a lack of remorse and
- any other aggravating factor the disciplinary body deems relevant

(5) Determination of Sanctions

The disciplinary board shall determine the type and extent of the disciplinary measure to be imposed according to the objective and subjective elements of the offense/violation, taking into consideration whether the offense/violation was minor, serious or gross and taking into consideration whether any aggravating or mitigating circumstances exist.

When establishing whether an offense is minor, serious or gross, the following facts shall be taken into consideration: the importance of the provisions violated; the stature of the game; personal guilt or negligence, the consequences of the offense for persons affected directly or indirectly; negative effects on ice hockey; whether the offending party is a repeat offender or other unfavorable influences on the reputation of the Alps Hockey League.

A player or a coach who has a pending Alps Hockey League sanction and who transfers to another club (domestic or international) that is not part of the Alps Hockey League system before serving the full Alps Hockey League sanction, upon return to a participating club that is part of the Alps Hockey League system, shall be required to serve the remainder of his suspension before being allowed to participate in the Alps Hockey League competition.

A participating club or league that is bound by a rule of conduct laid down in the Alps Hockey League Law may be subject to disciplinary measures if such a rule is violated as a result of the conduct of one of its members, players, officials or supporters and any other person exercising a function on behalf of the participating club or league concerned, even if the participating club or league concerned can provide the absence of any fault or negligence.

(6) Alps Hockey League Player Safety Committee (PSC) Suspension Parameters

Players are deemed responsible for their actions.

The Alps Hockey League PSC is the deciding factor for on-ice conduct, subject to:

- a) Type of conduct involved: conduct in violation of league playing rules, and whether the conduct is incidental, deliberate or intentional that is deemed reckless and involves the use of excessive and unnecessary force.
- b) Injury to the opposing player(s) involved in the incident.
- c) The situation of the game in which incident occurred.
- d) Such factors as may be appropriate in the circumstances.

Category 1 – 'Careless' – insufficient attention or thought to avoid harm or error. Liable to happen as a consequence of, by intending to affect an opponent through a reactionary or accidental motion or the incident is deemed careless causing negligence.

At the discretion of the Alps Hockey League PSC, incidental contact is when marginal and or accidental contact occurs between two or more players, with a foul that may be deemed by on-ice Officials as a minimum minor penalty or greater. Contact is part of hockey provided it's while performing normal defensive and offensive duties, reaching for a loose puck, or otherwise provided that the contact doesn't allow a player to gain an advantage on the play that causes or may cause an injury based on an illegal act.

- a) Fine with no suspension, or
- b) Range 1-2 games + fine

Range 1-2 games

Category 2 – 'Reckless' – a deliberate and/or dangerous action with no concern for the result, with a conscious action to provoke, through intent and a willful purpose. Injury is not the determining factor but can be considered as influential means to the decision.

At the discretion of the Alps Hockey League PSC, deliberate contact is when a conscious decision is made for the purpose to inflict punishment that may be deemed by the on-ice officials as a major penalty. Deliberate contact is done with a purpose,

Range 2-4 games

Category 3 – 'Intentional' - a willful purpose to injure. Incident is deemed serious in nature and is considered a willful negligence act of intent to cause injury, intending to affect the game by making illegal and/or unsuspecting contact.

Range 5+

III. Organization and Competence Disciplinary System

§ 1 Disciplinary Bodies

The Alps Hockey League disciplinary system is administered by the:

- (1) Disciplinary board/senate; and
- (2) Appeal board.

All disciplinary bodies must observe and follow all essential elements of due process in all disciplinary procedures/proceedings including providing the accused party the right to be heard through written comments and/or a formal hearing.

The language of all proceedings and communications is English.

§ 2 Disciplinary Senate

The disciplinary senate is divided into two boards:

- (1) Department of Player Safety (DOPS)
- (2) Justice Commission (Off Ice)
- (3) Composition and Appointment of the Alps Hockey League Disciplinary Senate
 - a) The Alps Hockey League -Disciplinary Senate decides on incidents happening in Alps Hockey League.
 - b) The Disciplinary Senate consists of Alps Hockey League Justice Commission (Off-Ice) and the Department of Player Safety as described in Part III. §3. The members of the Justice Commission are announced by the three Federations (Austria-Italy-Slovenia). The Chair of the Board is perceived by one of the three members.
- (4) Responsibilities of the Alps Hockey League Disciplinary Senate
 - a) In all cases where Alps Hockey League Fundamental Rules and it's integrating agreements, the Alps Hockey League Disciplinary Senate is responsible to set penalties against offenders by way of a ruling. The Alps Hockey League Disciplinary Senate is divided into two levels. The Alps Hockey League Justice Commission (off-ice) is responsible for league disputes, for game authentication, support of the BOG in common law

questions, the written finalization (official copy) of Senates' decisions and to declare verdicts against team-officials. The Department of Player Safety (DOPS) is directed by the Alps Hockey League Director of Hockey Operations.

- b) The Payment of the Fines for penalties handed and the respective arrival of the money will be announced to the Alps Hockey League Disciplinary Senate following the end of the payment period.

(5) Decisions by the Alps Hockey League Disciplinary Senate

- a) The Alps Hockey League Disciplinary Senate will generally determine penalties by a ruling based on the available documentation. If considered necessary, it is at the discretion of the Alps Hockey League Disciplinary Senate, to conduct an oral hearing and gathering of evidence.
- b) Especially TV-footage and Video-Footage, the referee's view or alternatively the view of an Alps Hockey League Supervisor and Game-Delegate (if present) is generally considered evidence. Whether this evidence is considered conclusive for the relevant cause will be decided by the Alps Hockey League Disciplinary Senate at its' own obligatory discretion.

§ 3 DOPS - Sport Board Composition

DOPS shall consist of a chairman (Alps Hockey League Director of Hockey Operations), the Alps Hockey League Managing Director and the Player Safety Committee which consists of up to five members. The sport board should be highly experienced, competent and well versed with ice hockey, its rules and procedures. The board is independent, not bound by instruction and is not accountable to anyone for its decisions.

It shall be the duty of the sport board to act as the sole decider of the matters brought before it as if the members presiding over a case were judges in a civil proceeding.

The sport board's decisions will generally be adopted by video conference, email, phone, or skype but can be adopted in a formal hearing. The chairman shall decide on the modality to be used for the decision process.

The sport board shall make its decision by simple majority of the votes. No member may abstain from voting.

§ 4 Sport Board Competency

The sport board can sanction all persons/entities indicated herein if they:

- (1) Infringe on the official rules of the game (IIHF Official Rule Book in its current version)
- (2) Commit any violations of Alps Hockey League on-ice rules including, but not limited to, Alps Hockey League goalie standards, Alps Hockey League Case Book... as determined by the sport board in its sole discretion.

The sport board must review all

- match penalties
- aggressive nature - major penalties
- aggressive or abusive nature – game misconducts
- all abuse of official penalties and
- serious injury situations regardless of the penalty being called.

The sport board may review any other incident referred to it by the game supervisor or which the sport board views as requiring supplementary jurisdiction.

§ 5 Sport Board Procedures

The sport board disciplinary procedures are opened by the Alps Hockey League DOPS and/or the game supervisor's disciplinary report indicating certain game incidents require supplementary jurisdiction or are opened at the sport board's discretion for any incident of which it deems reviewable. The game supervisor shall provide the Sport Director and sport board chairman the same supervisor disciplinary report, all referee and linesmen reports and any other evidence relevant to any game incidents.

If, after an initial assessment of a game supervisor's report, the sport board chairman determines that a supplementary jurisdiction case exists, the Sport Director may notify the respective participating club. For suspensions of four games or more, the accused party (via the participating club) have the opportunity to submit written and/or verbal comments (via email or other means depending on time restraints, as permitted by the sport board) within the deadline indicated in the notice (not less than 15:00 the day following the game in question when the participating club plays another Alps Hockey League game the day following the game in question).

All communication with the accused party, including notice, is addressed to the participating club who has the responsibility to inform the accused party. Communication is sent via email and shall be deemed received the same day.

After providing notice to the accused party, the Alps Hockey League Sport Department shall notify the sport board members providing all relevant evidence/reports including video footage of the incident and any written comments from the accused party by 15:00 the day following the game in question.

§ 6 Justice Commission

The Justice Commission shall consist of three members. The justice commission shall be assisted by the Alps Hockey League Administrative Office when necessary. The justice commission consists of three highly experienced, competent lawyers. The board is independent, not bound by instruction and is not accountable to anyone for its decisions.

It shall be the duty of the justice commission to act as the sole decider of the matters brought before it, as if the members presiding over a case were judges in a civil proceeding.

The justice commission's decision can be adopted in a formal hearing, by correspondence, by telephone or by video conference. The chairman shall decide the modality to be used. The justice commission must convene for a formal hearing, if the chairman so decides, or if the accused party requests a formal hearing.

The justice commission shall make its decision by simple majority of the votes. No member may abstain from voting.

§ 7 Justice Commission Competency

The Justice Commission can sanction all persons/entities indicated if they:

- infringe on Alps Hockey League law (except those infringements specifically within the jurisdiction of the sport board.
 - violate the good order of ice hockey
 - bring the sport of ice hockey into disrepute
 - fail to comply with any decision or directive of Alps Hockey League officials/bodies who are entrusted with the implementation of the Alps Hockey League law.
-

The Justice Commission is responsible for all cases of first instance referred to the Disciplinary Senate.

§ 8 Justice Commission Procedures

The Justice Board disciplinary procedures are opened on the basis of:

- (1) the game supervisor's disciplinary report,
- (2) a formal request from the Alps Hockey League BOG, Alps Hockey League Management, WADA, a participating club, or
- (3) when initiated at the discretion of a justice commission member.

The justice board must receive the formal request within 30 days of the day the alleged incident took place.

The request for justice commission disciplinary proceedings must be submitted in writing to the disciplinary board members. A board member shall notify the accused party and corresponding participating club, in writing and in a timely manner that such a request has been received or, if applicable, proceedings have been initiated by the justice commission. The noticed or subsequent communication shall allege the violation/offense; include all relevant documents and/or correspondence; explain the accused party's due process rights including the right to submit written evidence, have an oral hearing, call and question witnesses at such hearing; and explain the fact that if the accused party does not submit written comments within the indicated deadline, the justice commission will make a decision on the basis of the currently available evidence. All communication with the accused party, including notice, is addressed to the participating club (or League where applicable), who has the responsibility to inform the accused party. Communication is sent via email and shall be deemed received the same day. The accused party, as well as the respective participating club shall submit their written comments to the justice board no later than 14 days after having received the notice of disciplinary proceedings.

On request of the accused party or if the justice commission members so decides, a formal hearing shall be held. The justice commission shall set the date of the formal hearing and has ultimate authority over the formal hearing procedures, including deadlines for submitting additional evidence or naming witnesses. The accused party must attend the formal hearing at his own costs. The accused party has the right to be represented by a person/counsel of his choice at his own expense. The formal hearing is not public. Ten days prior to the formal hearing, the accused party must disclose all written evidence which he intends to

present and specify any witnesses/experts which he intends to or may call at the formal hearing.

The justice commission shall reach its decision within a reasonable period of time. The disciplinary party, as well as the appellant initiating the proceedings and the Alps Hockey League must be notified, in writing, as soon as a decision has been reached. The notice shall include a written statement of the reasons for the decision.

The disciplined party must be informed about these appeal rights. The decision of the sport board remains in effect while under appeal unless the respective appeal body orders otherwise.

§ 9 Investigation Procedures

The Alps Hockey League Disciplinary Senate can investigate all cases where violations of the Alps Hockey League Fundamental Rules, the Alps Hockey League GameBook and especially the IIHF-Rule Book are known.

An official complaint by a club is possible only until 12:00 noon the next day after a game in question. Simultaneously with the forwarding of the Video evidence by email, an E-banking voucher stating € 500 (application cost per case) have been paid to Alps Hockey League -Organization has to be filed. In the case the complaint of a club gets accepted with a positive feedback, 50% of the fee will be returned to the respective allocation account of the club.

The Alps Hockey League Disciplinary Senate informs the persons/clubs who are the subject of the official complaint via phone or by fax or e-mail about the respective complaint, with a request to file a written Statement about the incident before 18:00 on the same day.

Complaints about public violence or security failure can only be filed by the Officiating team or an Alps Hockey League Supervisor on duty.

All complaints have to be sent to the following contacts:

E-Mail: recht@ice.hockey and Fax: +43 / (0)1 /89 01 754 - 12

§ 10 Appeal Board Competency**(1) Verdict for "On-Ice Situations"- | Department of Player Safety**

The Director of Hockey Operations will investigate and determine whether an additional suspension is deemed necessary.

In cases where a suspension (not an automatic suspension) is deemed necessary, the respective means of evidence will be sent to the members of the Player Safety Committee (PSC). After receiving the judgment of the PSC members, the decision is final and distributed by the Alps Hockey League Director of Hockey Operations. An appeal process is possible against this decision. A detailed description of the appeal process is specified under § 10 (2). A detailed description of the procedure "DOPS" | "PSC" can be found in Fundamental Rules | Appendix A.

Should the original provision remain unconfirmed, or, if an imposition of sanctions is deemed unnecessary, the Alps Hockey League Disciplinary Senate will dismiss the charges. There are no legal means against this decision.

(2) The Alps Hockey League Justice commission acts as the court of appeal for DOPS-Decisions. An appeal process against DOPS-Decisions ("ON-ICE" decisions) is possible under the following conditions:

- the appeal has to be sent in within a time limit from 12:00 o'clock of the next day after receiving the decision by DOPS with a written explanatory statement
- an appeal is only possible by the affected party
- the appeal condition is the payment of the appeal fee of € 1000 until 12 o'clock of the day after the DOPS-Decision. Simultaneously a proof of payment (E-Banking receipt) has to be sent
- an appeal is only possible for DOPS decisions of more than 2 games
- DOPS has to send the appeal with a statement immediately to the Justice commission
- the decision of the court of appeal is prior based on videos and reports

- the court of appeal can ask for feedback from International hockey specialists
 - the court of appeal can raise and reduce sanctions
 - an appeal has no penalty postponing effects
 - the court of appeal decides within 48 hours after the end of the appeal deadline and not earlier than before the end of the DOPS decision following league-game
- (3) A standardized Justification of the verdict is sufficient. The Verdict must contain a decision on the costs.
- (4) There are no further legal means against the appeal decision of the Alps Hockey League Justice Commission as court of appeal for DOPS decisions.
- (5) A founded appeal can be filed against the verdict of the Alps Hockey League Justice Commission (Off-Ice Decisions) with simultaneously transmission of proof of payment (E-Banking receipt) of an appeal fee of € 1000 and flat-rate arbitration costs of € 1000 within two days, 12:00 noon after delivery date, which has to be sent by E-Mail to recht@ice.hockey and fax to +43 / (0)1 / 890 17 54 – 12. The arbitration court consist of highly experienced lawyers named by each national Federation and will decide on the appeal. The chair of this appeal board has to be a member who`s national Federation / Club is not involved in the case.

§ 11 Location of Meetings

The Alps Hockey League Justice Commission will hold meetings in Ljubljana, except, if the members order another location due to objective reasons. There is no right to determine a different location. A meeting by Phone or video conference is possible. Decisions by DOPS will generally be made by way of video or phone conference.

IV. General Topics

§ 1 Player Agent Licensing

Starting with the time that licensing for player agents is obligatory, Alps Hockey League clubs are obliged, to ensure that all formal and organizational arrangements for this purpose are carried out in due time.

§ 2 Approach for charges

If a person related to the club presses charges with a state authority after a game situation resulted in an injury and a process is being started, the respective club has to pay a processing fee of EUR 15.000 within 7 working days to the Alps Hockey League.

The Alps Hockey League will use this processing fee to engage a specialist so that all such incidents stay out of public sanctions range and mitigate the consequences.

§ 3 Regulation for suspended coach/functionary

A suspended coach/functionary is NOT ALLOWED to stay in the following described areas or respectively have any contact with the team 1 hour before the start of the game and until 30 minutes after the game:

- be within the locker-room 1 hour before the game until 30 minutes after the game
- be within the mixed-zone on the way from the locker-room to the player bench
- be at or next to the players-bench
- have contact with any members active on the players-bench by signals or verbal means (including usage of electronic devices)

The suspended coach/functionary is not part of the team during his suspension and his league wide accreditation is not valid during his suspension. He is not allowed to sign any game report or other documents and cannot give any official statement for the club.

The suspended coach/functionary can watch and observe the game at home-games as well as away-games from the spectator area. The respective ticket has to be taken from the respective ticket-allocation of the away-team. The respective home-club must be informed in good time prior to the game.

If the suspended coach/functionary does not act according to these guidelines, this will lead to another decision by the Justice Commission of the Alps Hockey League.

The Club-managers are responsible for the observation and supervision of these rules and have to inform the arena-security personal when the suspended coach/functionary is coming for the respective away-game.

§ 4 Video Upload Procedure

- (1) For all games the video uploads must be completed the following day by 09:00 am. If there is a technical issue, the Alps Hockey League Administrative Office must also be informed by 09:00 am.
 - (2) In the event the video is not uploaded, or the League has not been informed of a technical issue, a € 250 fine will be assessed to the respective Home Team organization – for each infraction throughout a season.
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Appendix | Alps Hockey League Penalty Catalog

(for AHL 50% of the shown charges should be laid down in the penalty catalog)

Ref. Nr.	Event	Penalty type	Fine EUR per Game	from	to	Unit	Imposed on	Imposed by
1	Deception of the Alps Hockey League or Alps Hockey League bodies	Fine		1.000	5.000	EUR	Club	Justice Comm.
2	Conduct harmful to the league	Fine		5.000	10.000	EUR	Club	Justice Comm.
3	Insufficient protection of Alps Hockey League officials	Fine		2.500	10.000	EUR	Club	Justice Comm.
4	Insufficient usher service	Fine		2.500	15.000	EUR	Club	Justice Comm.
5	Failure to comply with Alps Hockey League orders, despite, name-calling or threat against league representatives	Fine		1.000	10.000	EUR	Club	Justice Comm.
6	Failure to send coach and captain (assistants) to coach/referee co-ordination meeting	Fine		2.500	-	EUR	Club	Justice Comm.
7	Failure to send coach and captain (assistant) to league press conferences	Fine		2.500	-	EUR	Club	Justice Comm.
8	Appearance in incorrect jerseys	Fine		2.500	-	EUR	Club	Justice Comm.
9	Insufficient protection of media representatives	Fine		2.500	10.000	EUR	Club	Justice Comm.
10	Failure to provide (sufficient) medical care	Fine		2.500	5.000	EUR	Club	Justice Comm.
11	Non-compliance with deadlines for submission of video recordings	Fine		1.000	2.500	EUR	Club	Justice Comm.
12	Failure to create a complete video recording of every game	Fine		1.000	5.000	EUR	Club	Justice Comm.
13	Departure from ice prior to completion of ceremony	Fine		2.000	5.000	EUR	Club	Justice Comm.
14	Refusing to give athletes' greeting	Fine		1.000	2.000	EUR	Club	Justice Comm.
15	Use of untrained personnel in usher service	Fine		1.000	10.000	EUR	Club	Justice Comm.
16	Prohibited items	Fine		1.000	5.000	EUR	Club	Justice Comm.
17	Obstruction of media representatives' work	Fine		1.000	2.500	EUR	Club	Justice Comm.
18	Violation of regulations on conducting press conferences / open locker rooms	Fine		1.000	2.500	EUR	Club	Justice Comm.
19	Violation of regulations on conducting press conferences / open locker rooms	Fine		1.000	2.500	EUR	Club	Justice Comm.

Ref. Nr.	Event	Penalty type	Fine EUR per Game	from	to	Unit	Imposed on	Imposed by
20	Failure to meet infrastructural requirements	Fine		1.000	10.000	EUR	Club	Justice Comm.
21	Violation of regulations for program booklets	Fine		1.000	2.500	EUR	Club	Justice Comm.
22	Use of scrolling/illuminated boards or boards with 3D effects during play and disturbing light effects during the game	Fine		3.500	-	EUR	Club	Justice Comm.
23	Poor visibility or non-visibility of league-wide sponsor logos	Fine		2.500	5.000	EUR	Club	Justice Comm.
24	Violation of Alps Hockey League's exclusive marketing rights	Fine		5.000	25.000	EUR	Club	Justice Comm.
25	Violation of regulation on jersey advertising	Fine		1.000	2.500	EUR	Club	Justice Comm.
26	Advertising which violates applicable law or the generally accepted principles of sports, especially the principle of political and religious neutrality	Fine		1.000	5.000	EUR	Club	Justice Comm.
27	Referee parking space and damage (in addition repair of car)	Fine		2.500	-	EUR	Club	Justice Comm.
28	Not competing of a club	Fine		10.000	25.000	EUR	Club	Justice Comm.
29	Not competing of a club / contractual penalty for opponent club	Fine		50.000	-	EUR	Club	Justice Comm.
30	Not competing of a club	Revocation		1	12	Months	Team Officials	Justice Comm.
31	Willful destroy of the cups	Fine		5.000	-	EUR	Club	Justice Comm.
32	Willful destroy of the cups	Revocation		2	12	Months	Team Officials	Justice Comm.
33	Willful destroy of the cups	Suspension		2	12	Games	Player	Justice Comm.
34	Nonobservance of starting 6 procedure	Fine		2.500	5.000	EUR	Club	Justice Comm.
35	Nonobservance of starting 6 procedure	Revocation		1	10	Games	Team Officials	Justice Comm.
36	Participation of a player without a player's license	Fine		500	-	EUR	Club	Justice Comm.
37	Insulting or threatening the referee, officials' panel or ÖEHV/Alps Hockey League officials for non-players	Fine		500	10.000	EUR	Club	Justice Comm.
38	Insulting or threatening the referee, officials' panel or ÖEHV/Alps Hockey League officials	Revocation		Reprimand	Lifetime	Months	Player	Senate
39	Insulting or threatening opponents or spectators	Fine		2.500	10.000	EUR	Team Officials	Justice Comm.

Ref. Nr.	Event	Penalty type	Fine EUR per Game	from	to	Unit	Imposed on	Imposed by
40	Insulting or threatening opponents or spectators	Suspension		1	Lifetime	Games	Player	DOPS
41	Insulting or threatening opponents or spectators	Revocation		1	Lifetime	Months	Team Officials	Justice Comm.
42	Bribery	Fine		2.500	10.000	EUR	Club	Justice
43	Bribery	Suspension		3	Lifetime	Games	Player	Senate
44	Bribery	Revocation		4	Lifetime	Months	Team Officials	Justice Comm.
45	Anti-Doping, nonobservance of deadlines	Fine		1.000	5.000	EUR	Club	Justice Comm.
46	Anti-Doping, nonobservance of deadlines	Revocation		1	12	Months	Team Officials	Justice Comm.
47	Anti-Doping, nonobservance of deadlines	Suspension		1	Lifetime	Games	Player	Senate
48	Wrongful accusations and degrading criticism	Fine		2.500	10.000	EUR	Club	Justice Comm.
49	Wrongful accusations and degrading criticism	Suspension		2	12	Games	Player	Senate
50	Wrongful accusations and degrading criticism	Revocation		2	Lifetime	Months	Team Officials	Justice Comm.
51	Deception	Fine		2.500	10.000	EUR	Club	Justice Comm.
52	Deception	Suspension		3	10	Games	Player	Senate
53	Deception	Revocation		2	Lifetime	Months	Team Officials	Justice Comm.
54	Deception of the league/federation or its bodies	Suspension		2	Lifetime	Games	Player	Senate
55	Deception of the league/federation or its bodies	Revocation		2	Lifetime	Months	Team Officials	Justice Comm.
56	Poaching	Fine		5.000	10.000	EUR	Club	Justice Comm.
57	Poaching	Suspension		2	18	Months	Player	Senate
58	Poaching	Revocation		2	24	Months	Team Officials	Justice Comm.
59	Inaccurate completion of official game sheets	Fine		500	1.000	EUR	Club	Justice Comm.
60	Inaccurate completion of official game sheets	Revocation		-	2	Months	Team Officials	Justice Comm.
61	Inadequate preparation for a game	Fine		1.500	5.000	EUR	Club	Justice Comm.

Ref. Nr.	Event	Penalty type	Fine EUR per Game	from	to	Unit	Imposed on	Imposed by
62	Inadequate preparation for a game	Revocation		Reprimand	2	Months	Team Officials	Justice Comm.
63	Non-appearance of a team	Revocation		1	6	Months	Team Officials	Justice Comm.
64	Failure to comply with league/federation orders	Fine		2.500	5.000	EUR	Club	Justice Comm.
65	Failure to comply with league/federation orders	Suspension		Reprimand	8	Games	Player	Justice Comm.
66	Failure to comply with league/federation orders	Revocation		Reprimand	8	Months	Team Officials	Justice Comm.
67	Failure to comply with referee's instructions	Revocation		Reprimand	2	Months	Team Officials	Justice Comm.
68	Failure to comply with referee's instructions	Fine		2.500	10.000	EUR	Club	Justice Comm.
69	Failure to send participants to ÖEHV Live Scoring Training Seminar	Fine		1.000	-	EUR	Club	Justice Comm.
70	Failure to send participants to ÖEHV Scorekeeper Training Seminar	Fine		1.000	-	EUR	Club	Justice Comm.
71	Scorekeeper without ID	Fine		1.000	-	EUR	Club	Justice Comm.
72	Violence in audience	Fine		2.500	10.000	EUR	Club	Justice Comm.
73	Games played by a suspended club	Fine		2.500	10.000	EUR	Club	Justice Comm.
74	Games played by a suspended club	Suspension		1	24	Months	Team Officials	Justice Comm.
75	Games played against a suspended club	Fine		2.500	10.000	EUR	Club	Justice Comm.
76	Games played against clubs not belonging to the federation	Fine		2.500	5.000	EUR	Club	Justice Comm.
77	Damage to sporting integrity	Revocation		1	Lifetime	Games	Team Officials	Justice Comm.
78	Damage to sporting integrity	Fine		2.500	25.000	EUR	Club	Justice Comm.
79	Physical violence toward an opponent or spectator	Revocation		1	Lifetime	Games	Team Officials	Justice Comm.
80	Physical violence toward an opponent or spectator	Fine		2.500	10.000	EUR	Club	Justice Comm.
81	Unauthorized participation in a game	Fine		1.500	5.000	EUR	Club	Justice Comm.
82	Unauthorized participation in a game	Revocation		1	Lifetime	Games	Team Officials	Justice Comm.
83	Inappropriate behavior toward a Federation/League body	Fine		2.500	10.000	EUR	Club	Justice Comm.

Ref. Nr.	Event	Penalty type	Fine EUR per Game	from	to	Unit	Imposed on	Imposed by
84	Inappropriate behavior toward a Federation/League body	Suspension		1	Lifetime	Games	Player	Justice Comm.
85	Inappropriate behavior toward a Federation/League body	Revocation		1	Lifetime	Months	Team Officials	Justice Comm.
86	Unsportsmanlike behavior	Suspension		Reprimand	Lifetime	Games	Player	DOPS
87	Unsportsmanlike behavior	Fine		500	2.500	EUR	Player	DOPS
88	Unsportsmanlike behavior	Revocation		Reprimand	Lifetime	Games	Team Officials	Justice Comm.
89	Unsportsmanlike behavior	Fine		2.500	10.000	EUR	Club	Justice Comm.
90	Causing abandonment of a game by a player	Suspension		3	Lifetime	Games	Player	DOPS
91	Causing abandonment of a game by members of the coaching staff	Suspension		3	Lifetime	Games	Coaches	DOPS
92	Causing abandonment of a game	Revocation		2	Lifetime	Months	Team Officials	Senate
93	Causing abandonment of a game	Suspension		2.500	20.000	EUR	Club	Justice Comm.
94	Violation of announcement rules during a game	Fine		2.500	5.000	EUR	Club	Justice Comm.
95	Violations of rules regarding video and audio materials	Fine		2.500	5.000	EUR	Club	Justice Comm.
96	Failure of Video Goal Judge System	Fine		2.500	5.000	EUR	Club	Justice Comm.
97	Failure of Video Goal Judge System	Suspension		1	12	Months	Team Officials	Justice Comm.
98	Failure of Online-Scoring	Fine		1.000	5.000	EUR	Club	Justice Comm.
99	Failure of Online-Scoring	Revocation		1	12	Months	Team Officials	Justice Comm.
100	Jumbo Scree Violation	Fine		2.500	5.000	EUR	Club	Justice Comm.
101	Jumbo Scree Violation	Suspension		1	12	Months	Team Officials	Justice Comm.
102	Abuse of official and unsportsmanlike conduct by players	Suspension	200 - 350 *	-	Lifetime	Games	Player	DOPS
103	Abuse of official and unsportsmanlike conduct by team officials	Suspension	Justice Comm.	-	Lifetime	Games	Team Officials	DOPS
104	Unsportsmanlike conduct	Suspension	200 - 350 *	-	8	Games	Player	DOPS
105	Unsportsmanlike conduct	Suspension	Justice Comm.	-	8	Games	Team Officials	DOPS

Ref. Nr.	Event	Penalty type	Fine EUR per Game	from	to	Unit	Imposed on	Imposed by
106	Altercation off the ice	Suspension	500	-	Lifetime	Games	Player	DOPS
107	Altercation with spectators	Suspension	500	-	Lifetime	Games	Player	DOPS
108	Tripping	Suspension	100 - 250 *	-	16	Games	Player	DOPS
109	Returning to the ice or players' bench after a match or game misconduct penalty	Suspension	200 - 350 *	4	32	Games	Player	DOPS
110	Returning to the ice or players' bench after a match or game misconduct penalty	Suspension	200 - 350 *	4	32	Games	Team Officials	DOPS
111	Clipping	Suspension	100 - 250 *	-	16	Games	Player	DOPS
112	Checking to the head or neck area	Suspension	100 - 250 *	-	Lifetime	Games	Player	DOPS
113	Boarding	Suspension	100 - 250 *	-	32	Games	Player	DOPS
114	Checking from behind	Suspension	100 - 250 *	-	32	Games	Player	DOPS
115	Unsportsmanlike behavior - Diving/Embellishment/Enhancement	Fine		250	500	EUR	Player	DOPS
116	Elbowing	Suspension	100 - 250 *	-	16	Games	Player	DOPS
117	Roughing	Suspension	100 - 250 *	-	16	Games	Player	DOPS
118	Continuing altercations	Suspension	100 - 250 *	-	16	Games	Player	DOPS
119	Hooking	Suspension	100 - 250 *	-	16	Games	Player	DOPS
120	High sticking	Suspension	100 - 250 *	-	16	Games	Player	DOPS
121	Kneeing	Suspension	100 - 250 *	-	16	Games	Player	DOPS
122	Head-butting	Suspension	100 - 250 *	-	16	Games	Player	DOPS
123	Kicking	Suspension	100 - 250 *	-	Lifetime	Games	Player	DOPS
124	Cross-checking	Suspension	100 - 250 *	-	32	Games	Player	DOPS
125	Butt-ending	Suspension	100 - 250 *	-	32	Games	Player	DOPS
126	Slashing	Suspension	100 - 250 *	-	32	Games	Player	DOPS
127	Spearing	Suspension	100 - 250 *	-	32	Games	Player	DOPS

Ref. Nr.	Event	Penalty type	Fine EUR per Game	from	to	Unit	Imposed on	Imposed by
128	Charging	Suspension	100 - 250 *	-	32	Games	Player	DOPS
129	Excessive roughness (incl. sucker punches)	Suspension	200 - 350 *	-	32	Games	Player	DOPS
130	Racial remark or ethnic slur	Suspension	200 - 350 *	-	16	Games	Player	DOPS
131	Racial remark or ethnic slur	Suspension	200 - 350 *	-	16	Games	Team Officials	DOPS
132	Resistance against team officials	Suspension	200 - 350 *	-	16	Games	Player	DOPS
133	Leaving the players' or penalty bench	Suspension	200 - 350 *	-	16	Games	Player	DOPS
134	Leaving the players' bench	Suspension	200 - 350 *	-	16	Games	Team Officials	DOPS
135	Attack on referees	Fine		1.000	10.000	EUR	Club	DOPS
136	Attack on referees	Revocation	500	-	12	Months	Team Officials	DOPS
137	Attack on referees	Suspension	500	10	Lifetime	Games	Player	DOPS
138	Insulting or threatening the ÖEHV/Alps Hockey League officials	Suspension		1	Lifetime	Games	Player	DOPS
139	Insulting or threatening opponents or spectators	Revocation		1	Lifetime	Months	Team Officials	Senate
140	Bribery	Revocation		4	Lifetime	Months	Team Officials	Senate
141	Double registration	Fine		1.000	2.500	EUR	Club	Senate
142	Wrongful accusations and degrading criticism	Fine		2.500	10.000	EUR	Club	Senate
143	Wrongful accusations and degrading criticism	Revocation		2	Lifetime	Months	Team Officials	Senate
144	Deception	Fine		2.500	10.000	EUR	Club	Senate
145	Deception	Revocation		2	Lifetime	Months	Team Officials	Senate
146	Deception of the federation or its bodies	Revocation		2	Lifetime	Months	Team Officials	Senate
147	Goalkeeper's equipment	fine		-	2.500	EUR	Player	DOPS
148	Goalkeeper's equipment	Suspension		-	3	Games	Player	DOPS
149	Physical violence toward an opponent or spectator	Suspension		2	Lifetime	Games	Player	DOPS

Ref. Nr.	Event	Penalty type	Fine EUR per Game	from	to	Unit	Imposed on	Imposed by
150	Damage to sporting integrity by players	Suspension		1	Lifetime	Games	Player	DOPS
151	Damage to sporting integrity by members of coaching team	Suspension		1	Lifetime	Games	Team Officials	DOPS
152	Interference	Suspension	100 - 250*	-	32	Games	Player	DOPS
153	Slew footing	Suspension	100 - 250*	-	32	Games	Player	DOPS
154	Biting	Suspension	100 - 250*	-	32	Games	Player	DOPS
155	Fighting-Instigator or Aggressor	Suspension	100 - 250*	-	32	Games	Player	DOPS

*** Modification of fines (per game) for the players according to their respective point value – OVERVIEW:**

Origin fine € 100.- / Game:

0 – 1 Points = € 100.- / Game | 1,5 – 2 Points = € 150.- / Game
 2,5 – 3 Points = € 200.- / Game | 3,5 – 4 Points = € 250.- / Game

Origin fine € 200.- / Game:

0 – 1 Points = € 200.- / Game | 1,5 – 2 Points = € 250.- / Game
 2,5 – 3 Points = € 300.- / Game | 3,5 – 4 Points = € 350.- / Game

Origin fine € 500.- / Game:

Fine / Game the same for all players independently of point value



Alps Hockey League

J | TV Production

August 1st, 2021

WWW.ALPS.HOCKEY

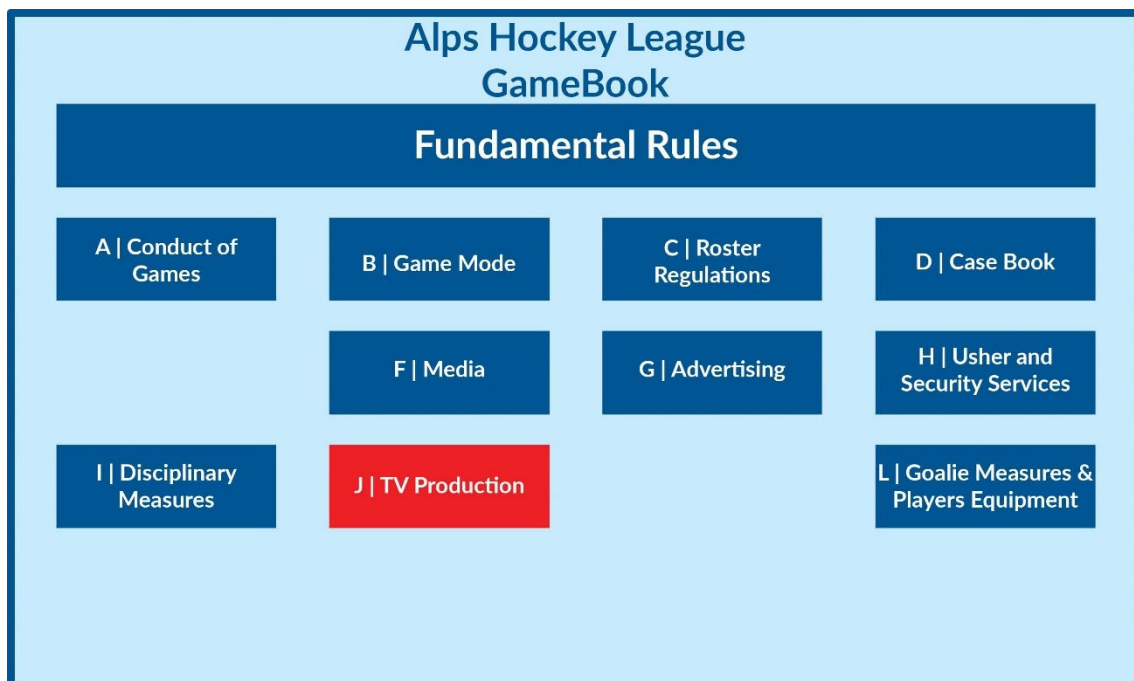


Dear participants of the Alps Hockey League!

The previous Fundamental Rules, Procedure Regulations and all other Rules & Regulations were reviewed in order to deliver a clear structured set of rules, together with an adaption to unify the Rules & Regulations of European professional league play and in accordance with the Memorandum of Understanding by the three national Federations of Slovenia-Austria-Italy.

As the Alps Hockey League Game Book is designed in an European context, the language of the Alps Hockey League Game Book is English.

The following graphic gives a detailed overview of the different parts of the new Alps Hockey League Game Book.



Additionally to the printed version, all documents can be downloaded from www.gamebook.at

Any additions or changes will be published on www.gamebook.at after a notification to the official Alps Hockey League mailing list.

With sportive regards,

CHRISTIAN FEICHTINGER
MANAGING DIRECTOR | ALPS HOCKEY LEAGUE

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J | TV Production

§ 1 Preamble

Starting with season 2018/19 of Alps Hockey League, every home club is required to produce and upload a highlight clip with a length between 3-5 minutes.

AHL Live-Streaming: Starting with season 2019/20 every home club is required to produce TV live streaming of every home game in the Alps Hockey League Play-Offs.

It must be ensured that the Alps Hockey League Organization will get free access to all produced live streams during the entire Alps Hockey League season.

The clip has to include goals of the respective game, as well as the most important scenes and in-game situations, which can be commented (**Important:** the audio comments must be able to be turned off).

At the end of each highlight 1-2 OTs per team will be shown.

As far as no updated "List of Requirements" is announced, the highlight clips must be delivered as presented in its current form.

§ 2 List of requirements: (Production Highlight Clip Alps Hockey League season 2021/2022)

- (1) General requirements
 - a) 1 (video-) file
 - b) Length 3-5 minutes
 - c) Initial screen:
 - i. Before showing the first match scene: a scene with Trainer/ Fans/ players entering the field/ video cubes/ etc. has to be shown.
 - d) Game scenes:
 - i. 10-12 scenes per summary
 - e) After the peak of the scene: 5-8 seconds follow-up scene (cheering/ fans)
 - i. Intermediate cuts between two wide camera shots (trainer/ fans/ referee)
 - ii. Scenes showing breaks (video cubes/ trainers leaving/ fans leaving)

- f) Interviews
 - i. 1 interview per club/team (trainer/ player)
 - ii. interviews must be held in front of the official Alps Hockey League interview-wall
 - iii. a mirror inverted interview position has to be used
 - iv. good lightening is important
 - v. **Important:** please use the accurate audio settings (no usage of conference/room microphones)

(2) Upload of highlight clips

- a) format
 - i. Video: 1920 x 1080 / 25 Framerate / h264 / 20 Mbit/s / MP4
 - ii. Audio: Atmo + Interview / AAC /48 000 Hz / Kbit/s 192
 - iii. In case of having audio commented highlight clips, it is necessary to ensure that the audio comment can be switched off!
- b) e-mail address
 - i. For the delivery of the highlight clips an e-mail address (highlights@club-domain.com) is mandatory for every club of the Alps Hockey League. Among other things, this e-mail address is required to provide access to the upload.
- c) RBMS – Alps Hockey League Newsroom
 - i. The upload of the finalized highlight clips (clean and with disengage able audio comments) in the official Alps Hockey League Newsroom (Red Bull Media House Server) should happen no later than 10:00 am of the day after match day. (Detailed instructions for the upload process will be sent out to the dedicated club e-mail addresses.)

- d) Alps Hockey League – Highlight Player
 - i. Uploading the finalized highlight clips (clean or dirty) to the official Alps Hockey League Highlight player has to happen no later than 10:00 am on the day after match day. (Detailed instructions for the upload process will be sent out to the dedicated club e-mail addresses.)
- (3) In case of not-providing the required highlight clips
- a) Non-delivery (missing upload) of the required highlight clips is penalized according to the Alps Hockey League Penalty Catalog.
 - b) In the case of emerging technical problems during uploading to the Alps Hockey League Newsroom (Red Bull Media House Server) and/ or the Alps Hockey League Highlight Player, a written declaration must be sent to highlights@profsmedia.at (**Deadline:** as soon as possible, but no later than later than 10:00 am of the day after match day).
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Alps Hockey League

L | GOALIE MEASURES & PLAYERS EQUIPMENT

August 1st, 2021

WWW.ALPS.HOCKEY

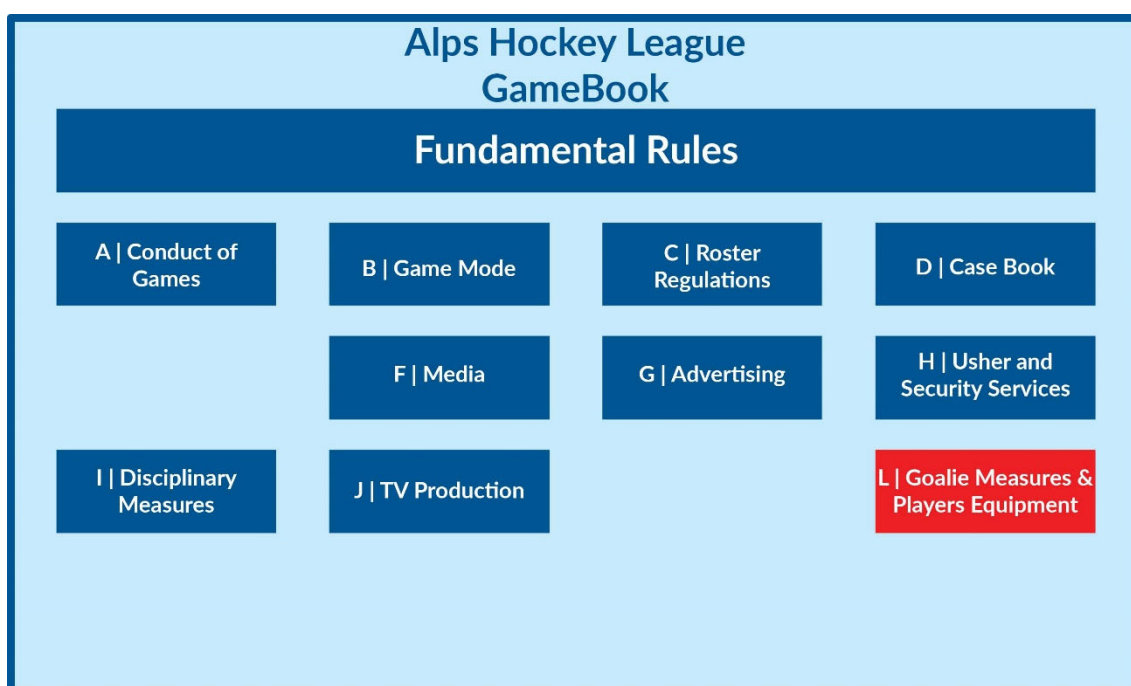


Dear participants of the Alps Hockey League!

The previous Fundamental Rules, Procedure Regulations and all other Rules & Regulations were reviewed in order to deliver a clear structured set of rules, together with an adaption to unify the Rules & Regulations of European professional league play and in accordance with the Memorandum of Understanding by the three national Federations of Slovenia-Austria-Italy.

As the Alps Hockey League Game Book is designed in an European context, the language of the Alps Hockey League Game Book is English.

The following graphic gives a detailed overview of the different parts of the new Alps Hockey League Game Book.



Additionally to the printed version, all documents can be downloaded from www.gamebook.at

Any additions or changes will be published on www.gamebook.at after a notification to the official Alps Hockey League mailing list.

With sportive regards,

CHRISTIAN FEICHTINGER
MANAGING DIRECTOR | ALPS HOCKEY LEAGUE

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L | Goalie Measures & Players Equipment

§ 1 Alps Hockey League Uniform Procedure

Alps Hockey League Uniform Guidelines

Team Uniform

All players of each team shall be dressed uniformly with approved design and color of their helmets, sweaters, short pants, stockings and skates. Altered uniforms of any kinds, i.e. velcro inserts, over-sized jerseys, altered collars, etc., will not be permitted. Any player or goalkeeper not complying with this rule shall not be permitted to participate in the game.

Protective Equipment

All protective equipment except gloves, headgear and goaltenders' leg guards must be worn under the uniform. Should it be brought to the attention of the Referee that a player is wearing, for example, an elbow pad that is not covered by his jersey, he shall instruct the player to cover up the pad and a second violation by the same player would result in a misconduct penalty to be assessed.

This governs all protective equipment, including pants. Players are not permitted to tuck their jersey into their pants in such a manner where the top padding of the pant and/or additional body protection (affixed to the pant or to the Player's body) is exposed outside the jersey. The back uniform number must not be covered or obstructed in any fashion by protruding pads or other protective padding.

The jersey and socks must consist of a main color which will cover at least 80% of each part of the equipment excluding names and numbers. The shoulder cap of the jersey must either consist of the same main color of the jersey or differentiate from the main color of the opposing teams.

Numbers

Each player should wear an individual number 25 – 30 cm high on the back of the jersey, 10 cm on both sleeves and at least 7cm on the front side-upper portion. The numbers have to be in contrast to the jersey color.

Player's Jersey

Sleeves must extend into the cuff of the glove.

Player's Pants

Players' pants must be worn in a uniform fashion by all Players. The pants must be one consistent color around and throughout the leg of the pants. Pant legs are not to be ripped, cut or torn in the leg/thigh area. Under no circumstances should a Player's sock, undergarment, or bare leg be exposed through the pant. Players are permitted to alter their pants for comfort and performance-related reasons; however, the pant leg must remain one uninterrupted uniform color as to not expose the bare leg/sock in the thigh area.

Player's Socks

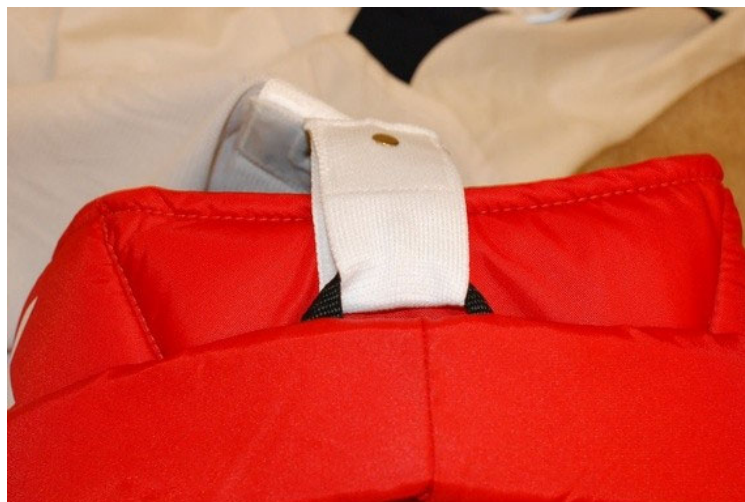
Each player should wear their respective number on the back of each sock in the middle of the sock in height from skate to knee, at least 10cm in height.

All players are permitted to wear only the uniforms for use by the Alps Hockey League. Each team shall be dressed uniformly with Alps Hockey League approved design and color of their jerseys, pants, socks and helmet.

(1) Alps Hockey League Player Uniforms

Each member Club shall design and wear distinctive and contrasting uniforms for their home and road games, no parts of which shall be interchangeable. Any concerns regarding a player's uniform (including the goalkeeper) shall be reported to the Alps Hockey League to the Alps Hockey League Hockey Operations Department.

- a) All players from each team shall be dressed uniformly with approved design and color of their jerseys, pants, socks and helmet (except of the goalkeeper, who is permitted to wear a helmet of a different color)
- b) The jersey and socks must consist of a main color which will cover at least 80% of each part of the equipment excluding names and numbers. The shoulder cap of the jersey must either; consist of the same main color of the jersey or differentiate from the main color of the opposing teams
- c) It is recommended, but not required, to have a 3rd jersey of contrasting color. The 3rd jersey will be required in the event 2 teams have jersey outlays close in color
- d) Special occasion jerseys (i.e - Halloween, Movember, etc.) are permitted as long as the outlay is sent and approved by the Alps Hockey League Management at least 30 days in advance
- e) Jerseys and socks shall be of the same main color, consisting of a minimum of 80% of the main color, inclusive of advertising color
- f) Jerseys must be worn outside of the pants. Jersey and pants must have a tied-down strapping system.



- g) Each player should wear an individual number 25 – 30 cm high on the back of the jersey, 10 cm on both sleeves and at least 7cm on the front side-upper portion. Numbers are limited to the numbers 1 – 99. The numbers have to be in contrast to the jersey color (dark number on bright jersey and bright number on dark jersey)
 - h) Each player should wear their respective number on the back of each sock in the middle of the sock in height from skate to knee, at least 10cm in height
 - i) Each player shall wear his name on the upper portion of the back of his sweater, printed 7 - 10 cm high
 - j) Altered uniforms of any kind, i.e. Velcro inserts, over-sized jerseys, altered collars, etc., will not be permitted. Any player or goalkeeper not complying with this rule shall not be permitted to participate in the game
 - k) Warm-up jerseys must have player numbers on the back with a height of at least 20 cm, and each player must wear the same number assigned to him on the official game sheet. The same applies to the sleeves
- (2) Player numbers are not transferrable. A number may only be worn in play by one player during a given season. If a player leaves the club, during the season, his number may not be re-used for another player of that club during that season.
- (3) Clubs must communicate to the Alps Hockey League Administrative Office in written form, any time before July 22nd of each respective season, their jersey, helmet, pants and sock outlay for League approval. The league clubs are engaged to send the layout of all jersey-versions to the Alps Hockey League Administrative Office before the production. The Alps Hockey League Administrative Office controls the correct design of the numbers as stated in the regulations, the correct placements of the sponsor-logos as well as the coloring in "bright" and "dark". It is necessary that colors are used for jerseys with bright basic color as well as for jerseys with dark basic color which can be clearly allocated to the respective color definition (bright / dark). Only after the final approval of the league secretariat jerseys may be used at games of the Alps Hockey League. If the produced jerseys have a different color to the color of the layout and in the case of problems by determination of the colors by the TV-Host broadcaster, the

referees, the stats people and/or the Alps Hockey League hockey operations, the jerseys have to be changed and produced new. The visiting club has to base its choice of jerseys on the home club's color.

- (4) Violations of this rule will be penalized in accordance with the Alps Hockey League Penalty Catalog (Part I). Clubs are not permitted to change the base colors of their jerseys (bright, dark) during ongoing competitions and cannot be negotiated bilateral between both teams of a game. The overview of the jersey colors (home color / second color) which will be established by the league secretary after the layout-deadline is integrative part of the procedure regulations.

§ 2 Marketing Rules

Each club must have a minimum, two different sets of game jerseys, in addition to warm-up jerseys (if desired).

- (1) Warm-up jerseys must bear the Alps Hockey League logo 12 cm x 10 cm (W x H) in size, on the left side of the chest. These logos are to be applied using patches or by printing the logos directly on the jerseys. Other jersey surfaces can be used for advertising purposes.
- (2) Game jerseys must bear the Alps Hockey League logo 12 cm x 10 cm (W x H) in size, on the left side of the chest. These logos are to be applied using patches or by printing the logos directly on the jerseys. Other jersey surfaces can be used for advertising purposes.
- (3) The drafts of jersey designs must be presented to the Alps Hockey League Administrative Office for approval by July 22nd each year.
 - a) In this context, the Alps Hockey League Administrative Office explicitly reserves the right to make corrections to the jersey and sock colors in order to ensure that the competing team's jersey and sock can be distinguished by the referee, the television broadcasters covering the games, the spectators, stats people and Alps Hockey League hockey operations.
 - b) One original sample of all jerseys and socks to be used in league play must be presented for final approval before the start of the season. In this context, it is especially important to note that the jerseys and socks must already include the sponsors' logos.

- c) Special jerseys (Christmas, playoffs, etc.) also have to be presented for approval before being used in Alps Hockey League GameBook Part A §7 apply analogously to such jerseys and socks.
 - d) Objections will be communicated to the club in question along with a request to remedy the problem within a specified period of time. Should a club fail to remedy the problem by the time the specified period elapses, the club will be penalized in accordance with the Alps Hockey League Penalty Catalog.
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